

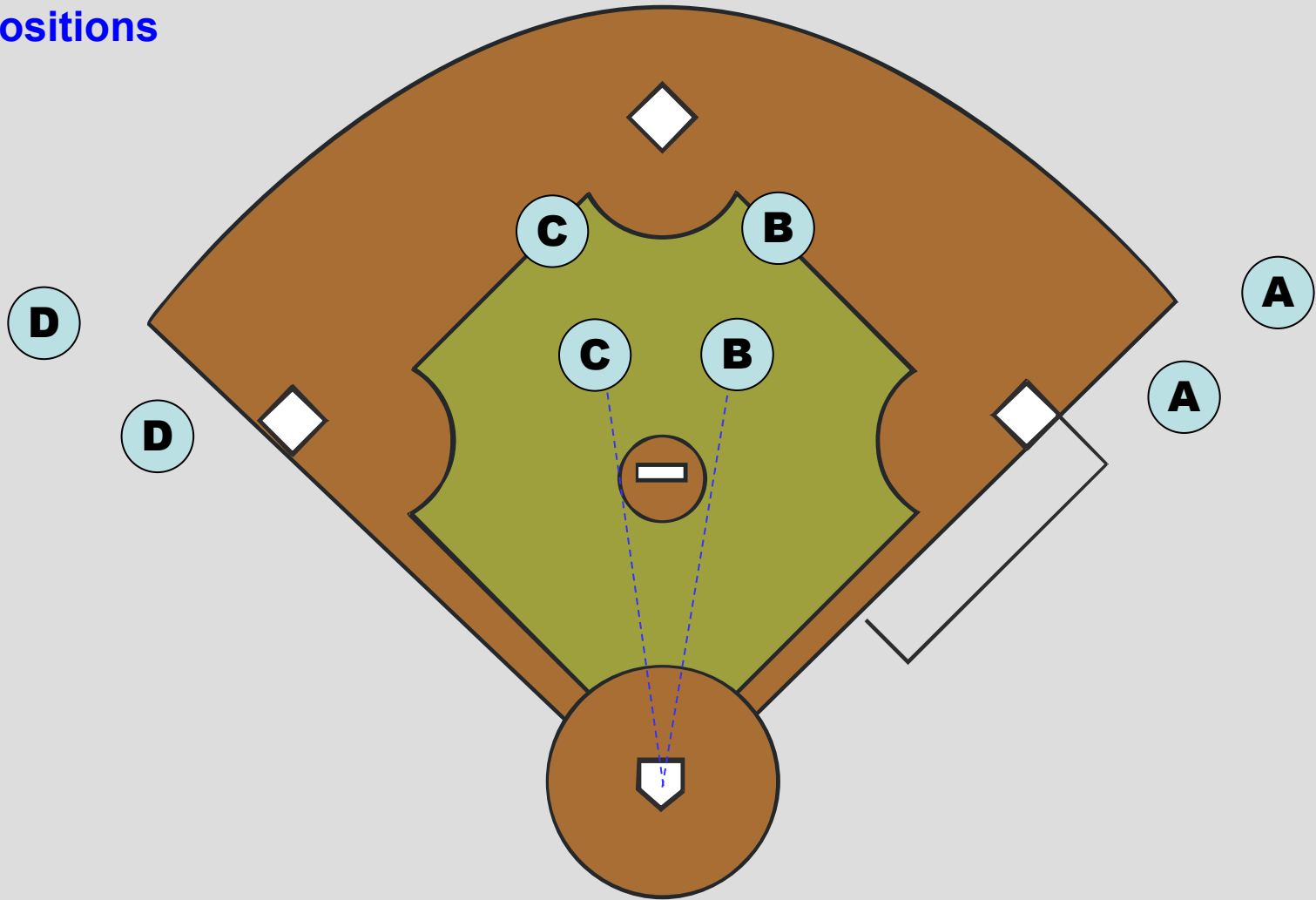


# **3-umpire mechanics**

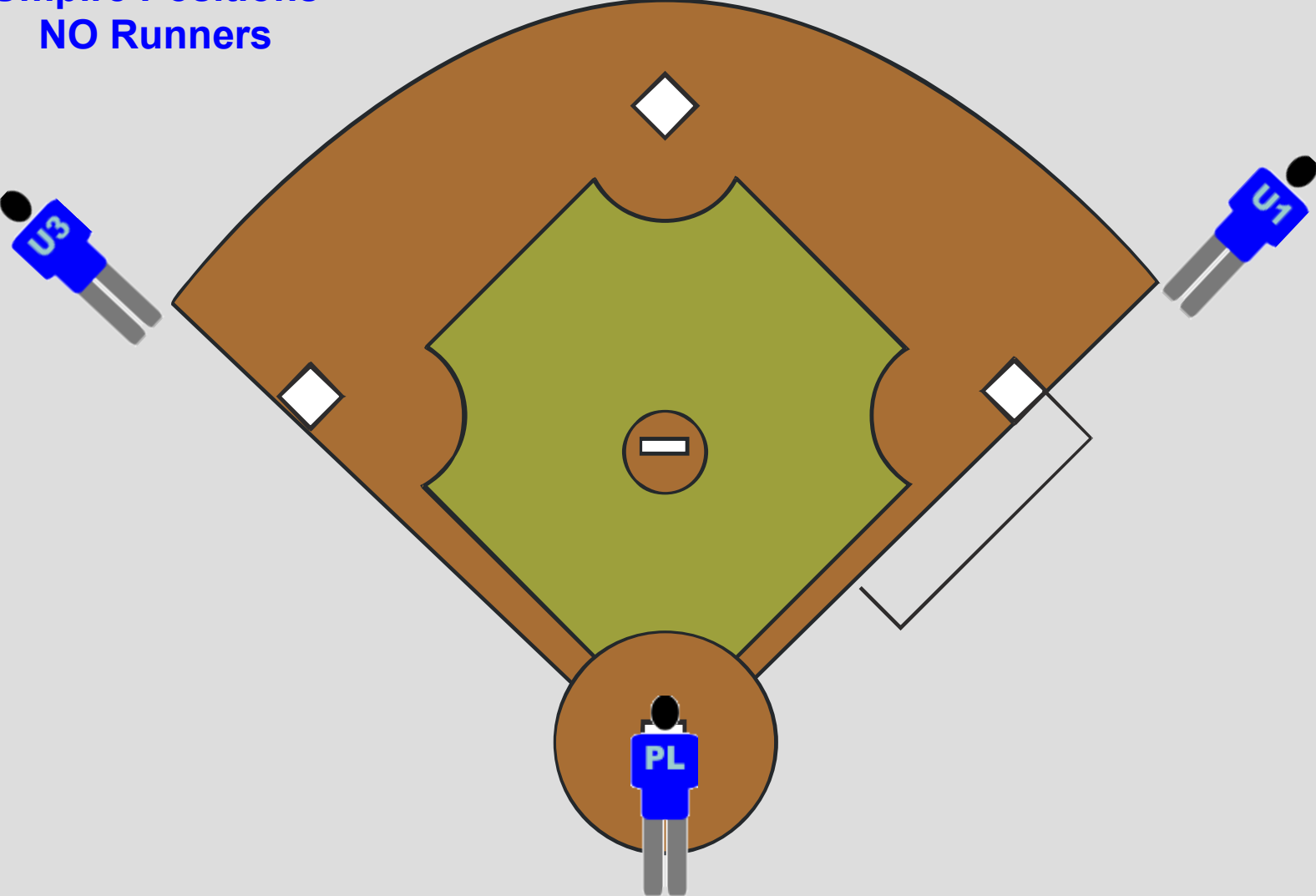
# **The objectives of 3-umpire mechanics**

- **Try to keep one umpire AHEAD of the lead runner**
- **If possible, “box” the runner between the three umpires**

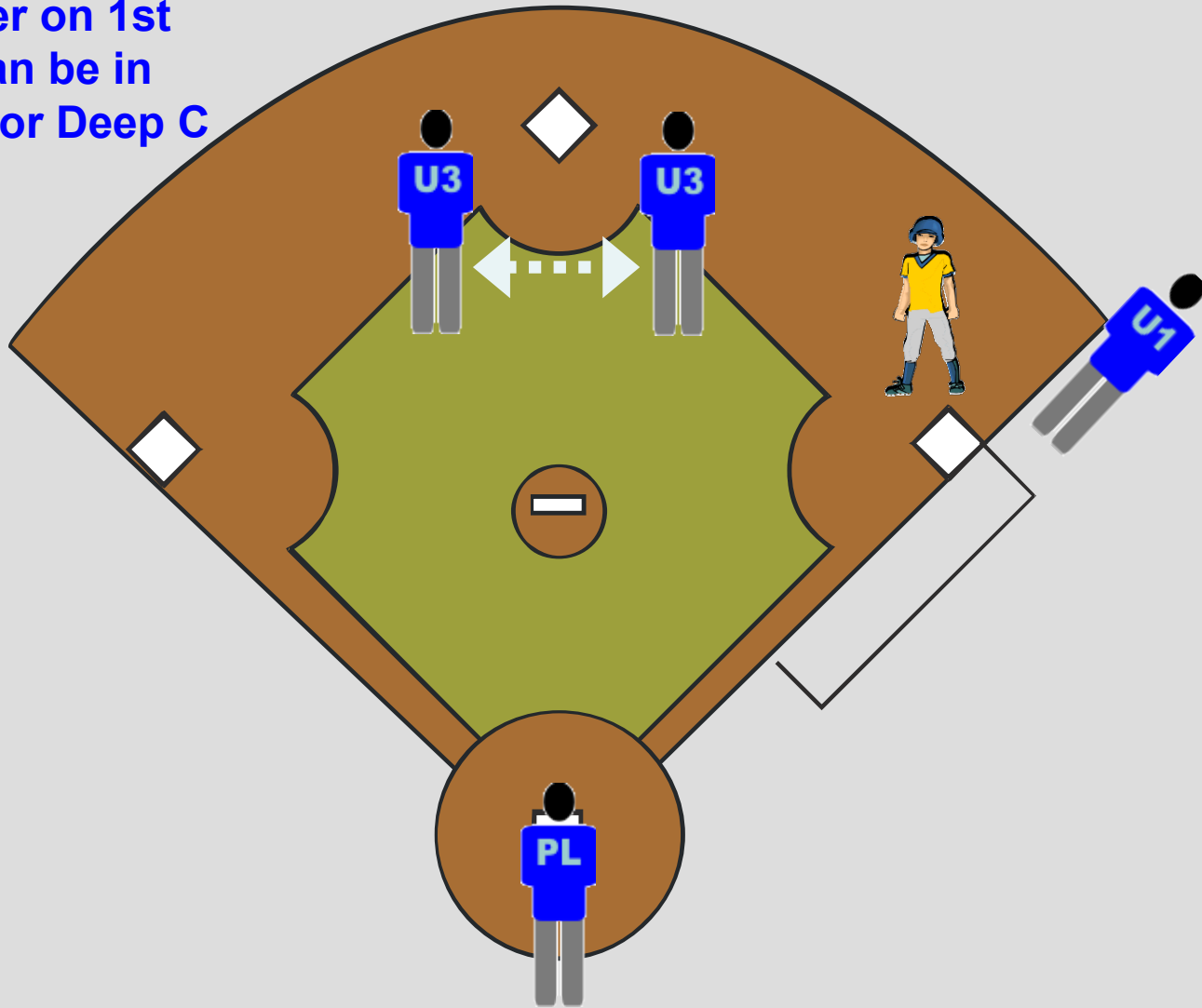
# Field Umpire Positions



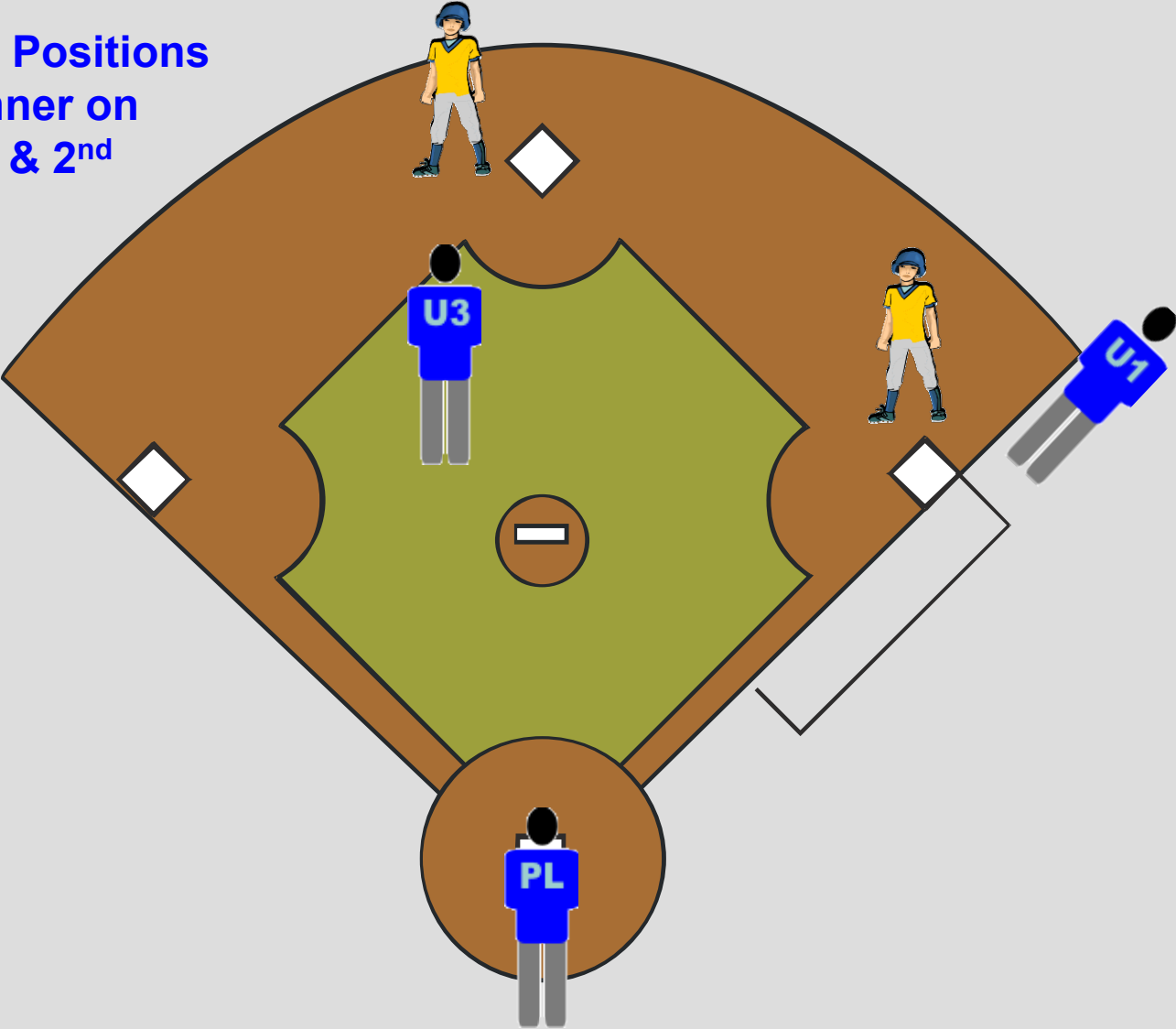
**Umpire Positions  
NO Runners**



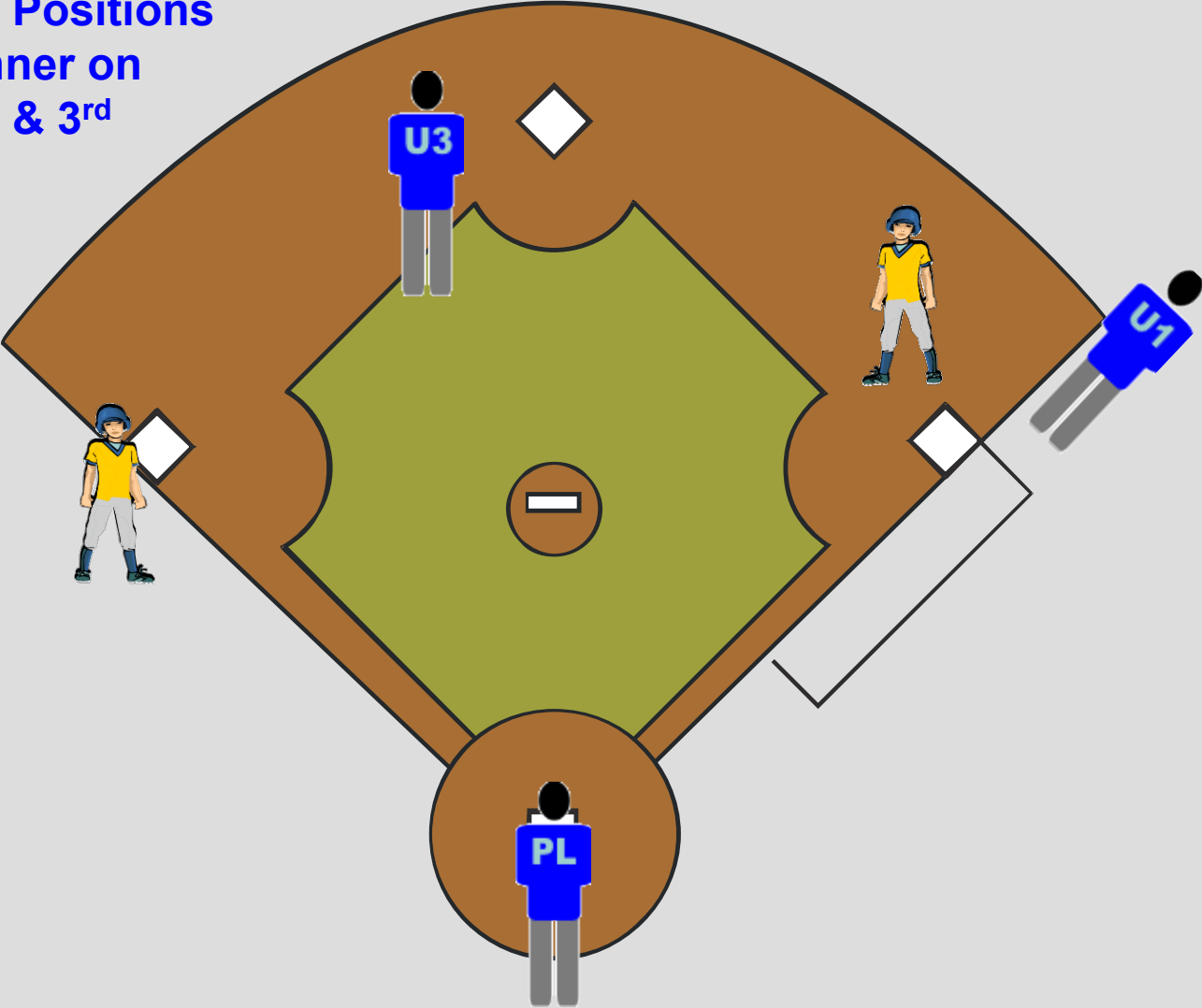
Umpire Positions  
Runner on 1st  
U3 can be in  
Deep B or Deep C



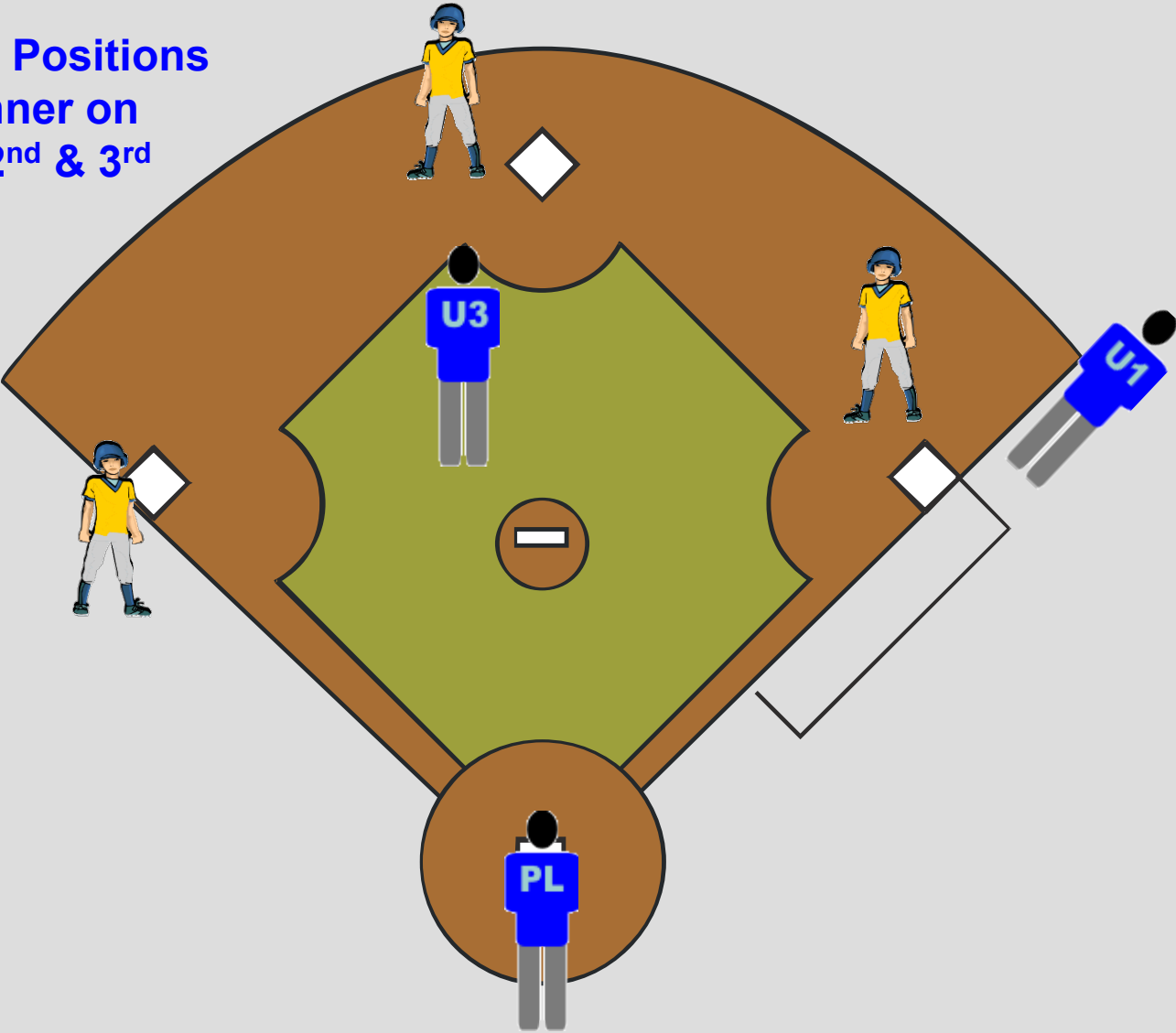
**Umpire Positions**  
**Runner on**  
**1<sup>st</sup> & 2<sup>nd</sup>**



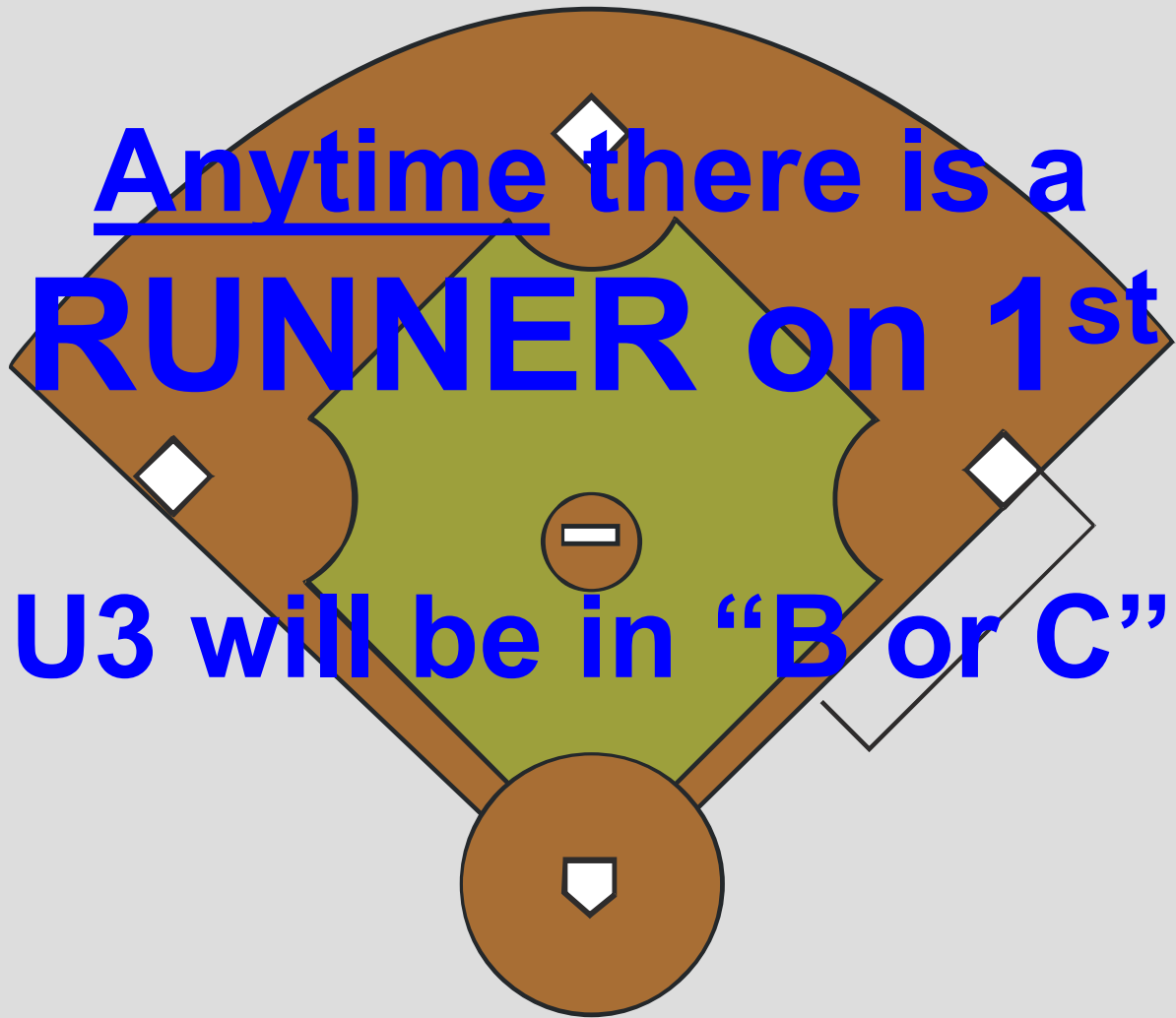
**Umpire Positions**  
**Runner on**  
**1<sup>st</sup> & 3<sup>rd</sup>**



**Umpire Positions**  
**Runner on**  
**1<sup>st</sup>, 2<sup>nd</sup> & 3<sup>rd</sup>**





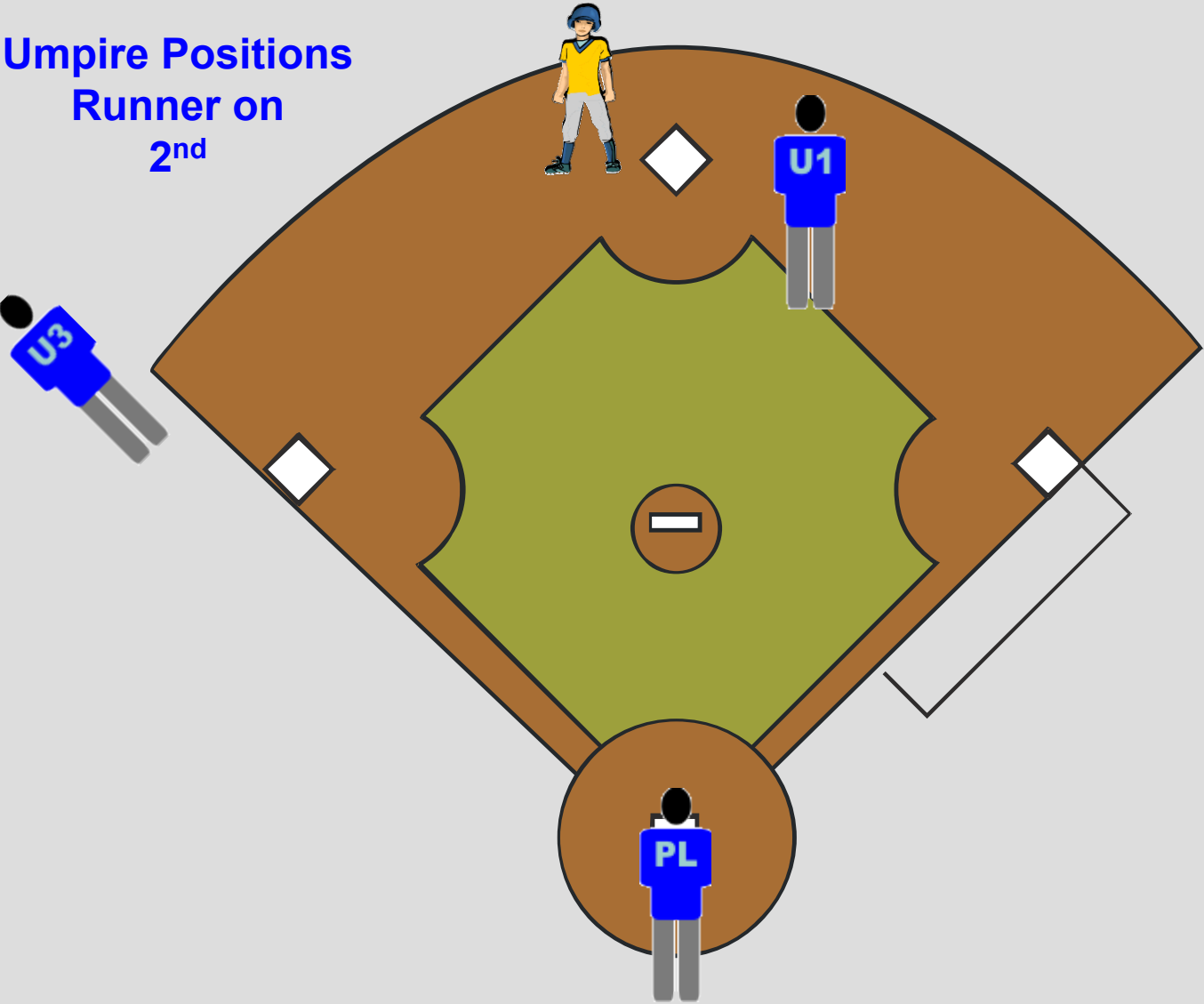


Anytime there is a

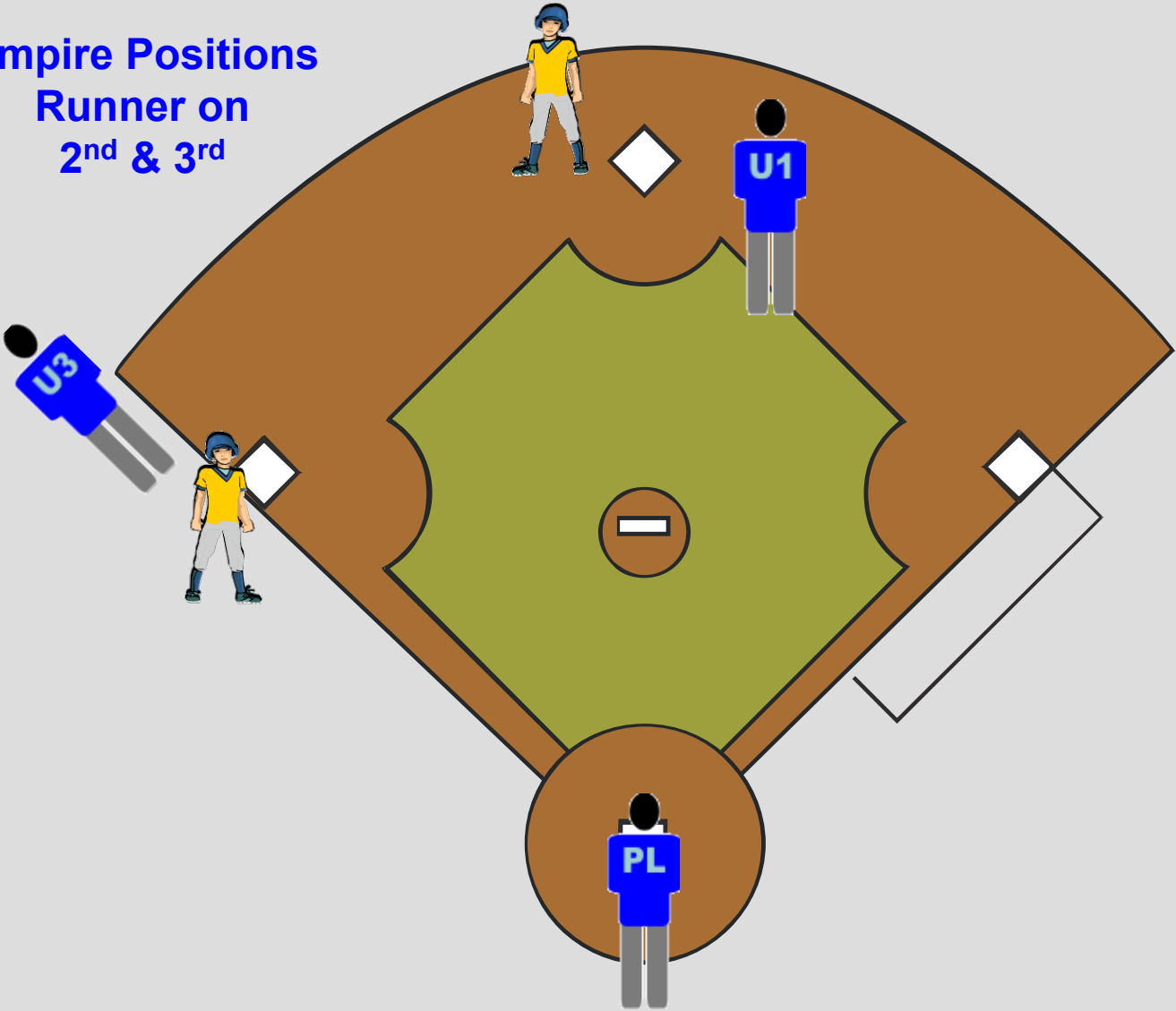
**RUNNER on 1<sup>st</sup>**

**U3 will be in "B or C"**

**Umpire Positions**  
**Runner on**  
**2<sup>nd</sup>**



**Umpire Positions**  
**Runner on**  
**2<sup>nd</sup> & 3<sup>rd</sup>**



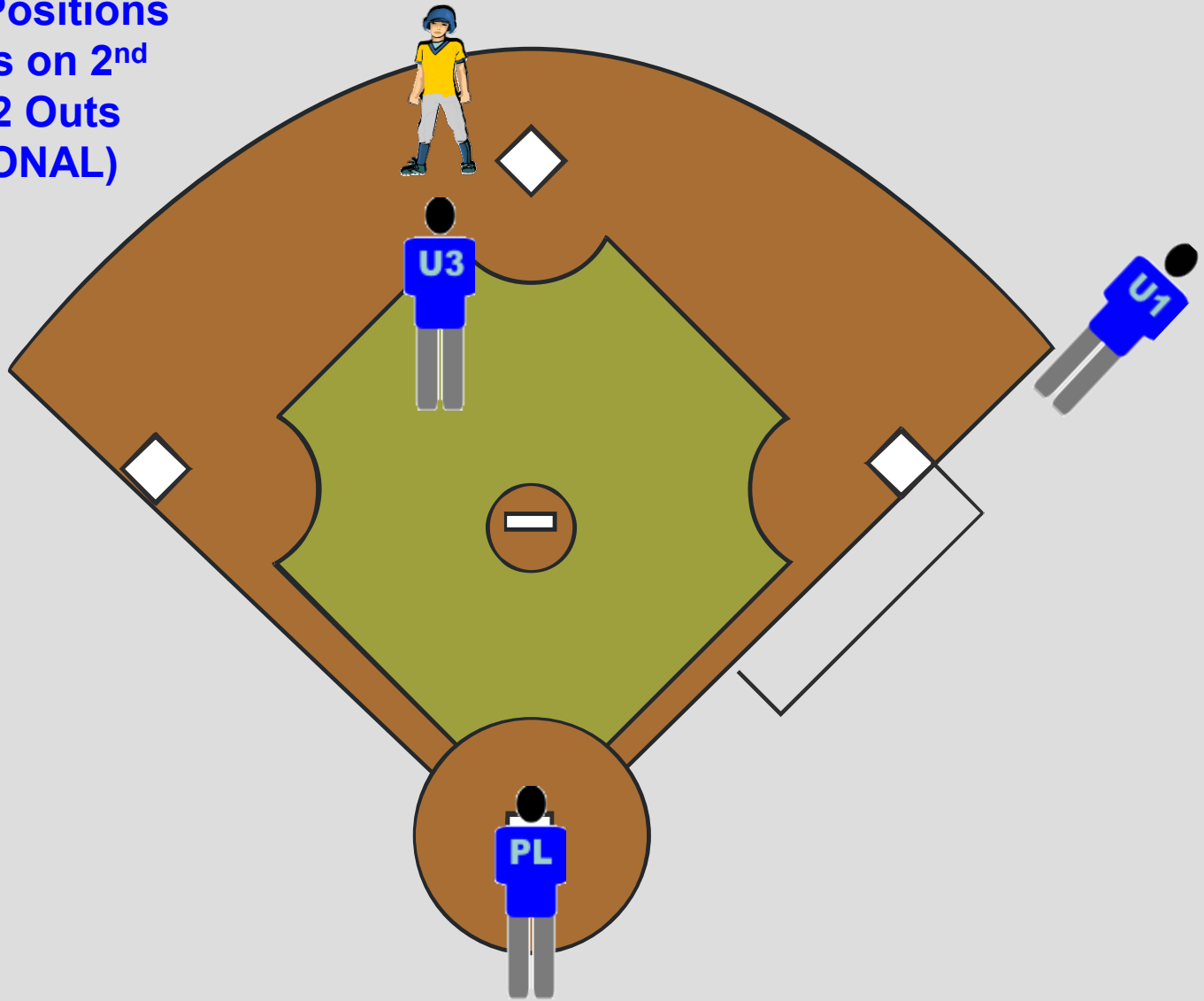
With LESS than 2 Outs



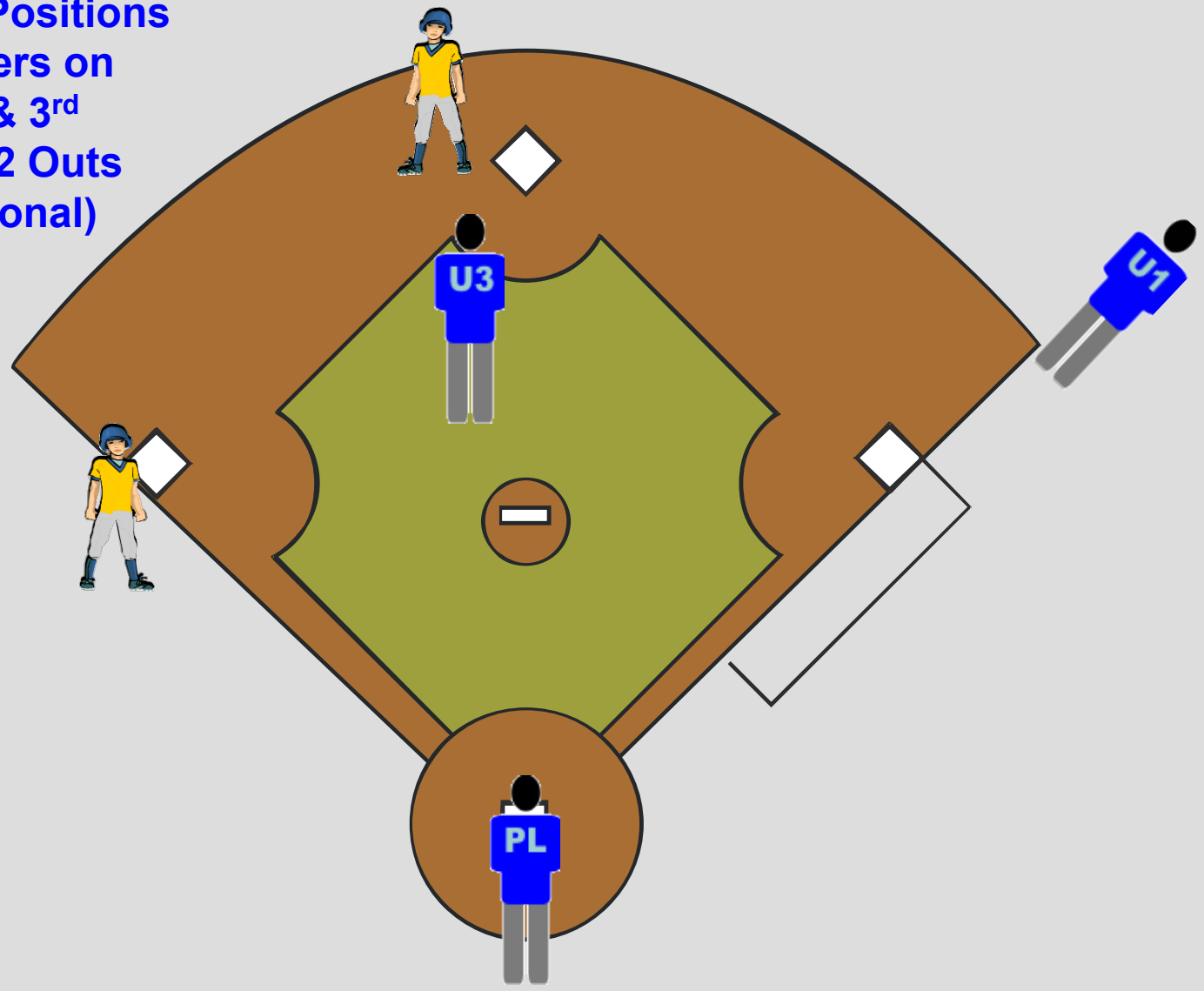
Anytime there is a  
**RUNNER on 2<sup>nd</sup>, but  
NO RUNNER on 1st**

**U1 will be in "B"**

**Umpire Positions**  
**Runners on 2<sup>nd</sup>**  
**WITH 2 Outs**  
**(OPTIONAL)**



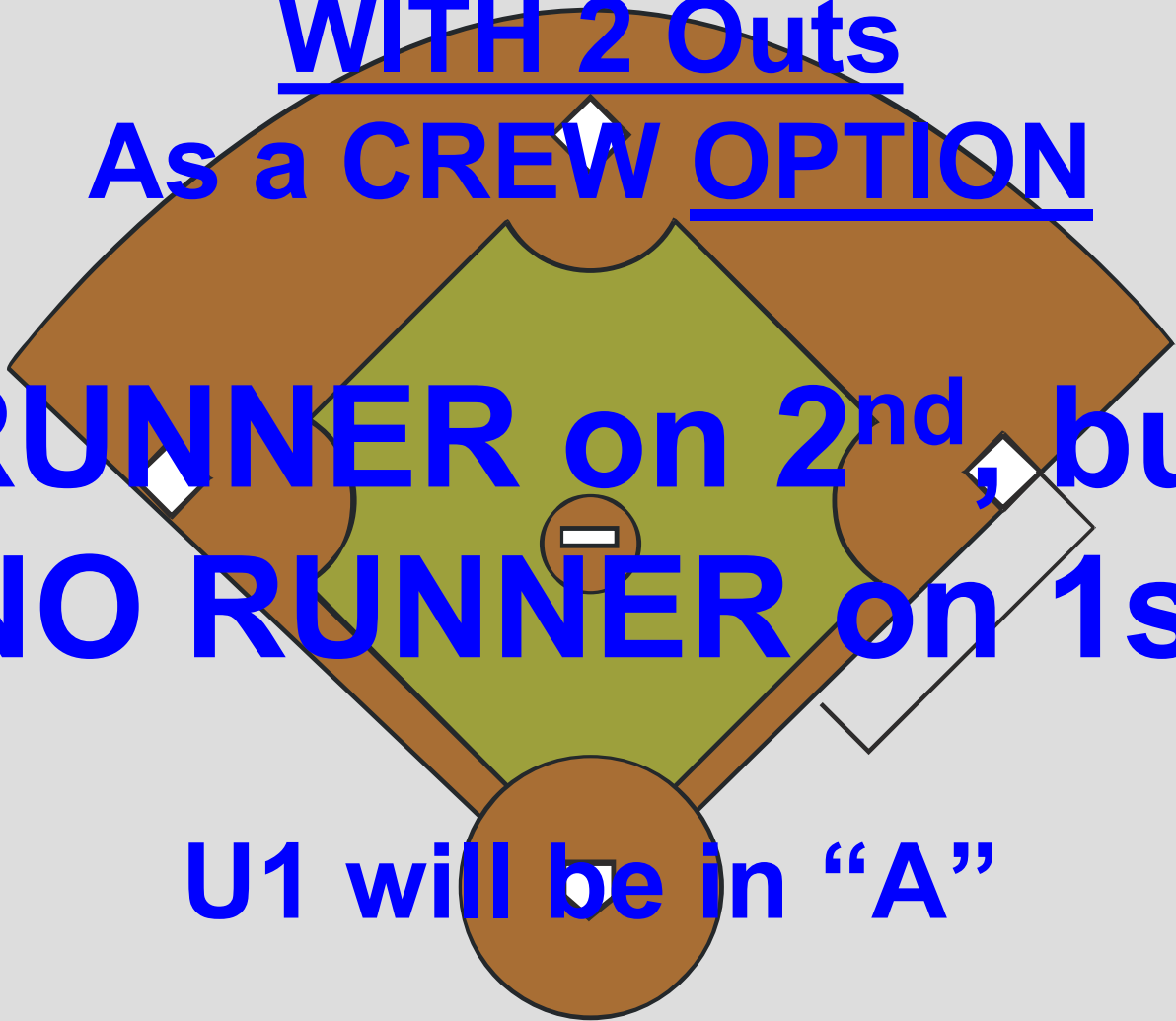
**Umpire Positions**  
**Runners on**  
**2<sup>nd</sup> & 3<sup>rd</sup>**  
**WITH 2 Outs**  
**(Optional)**



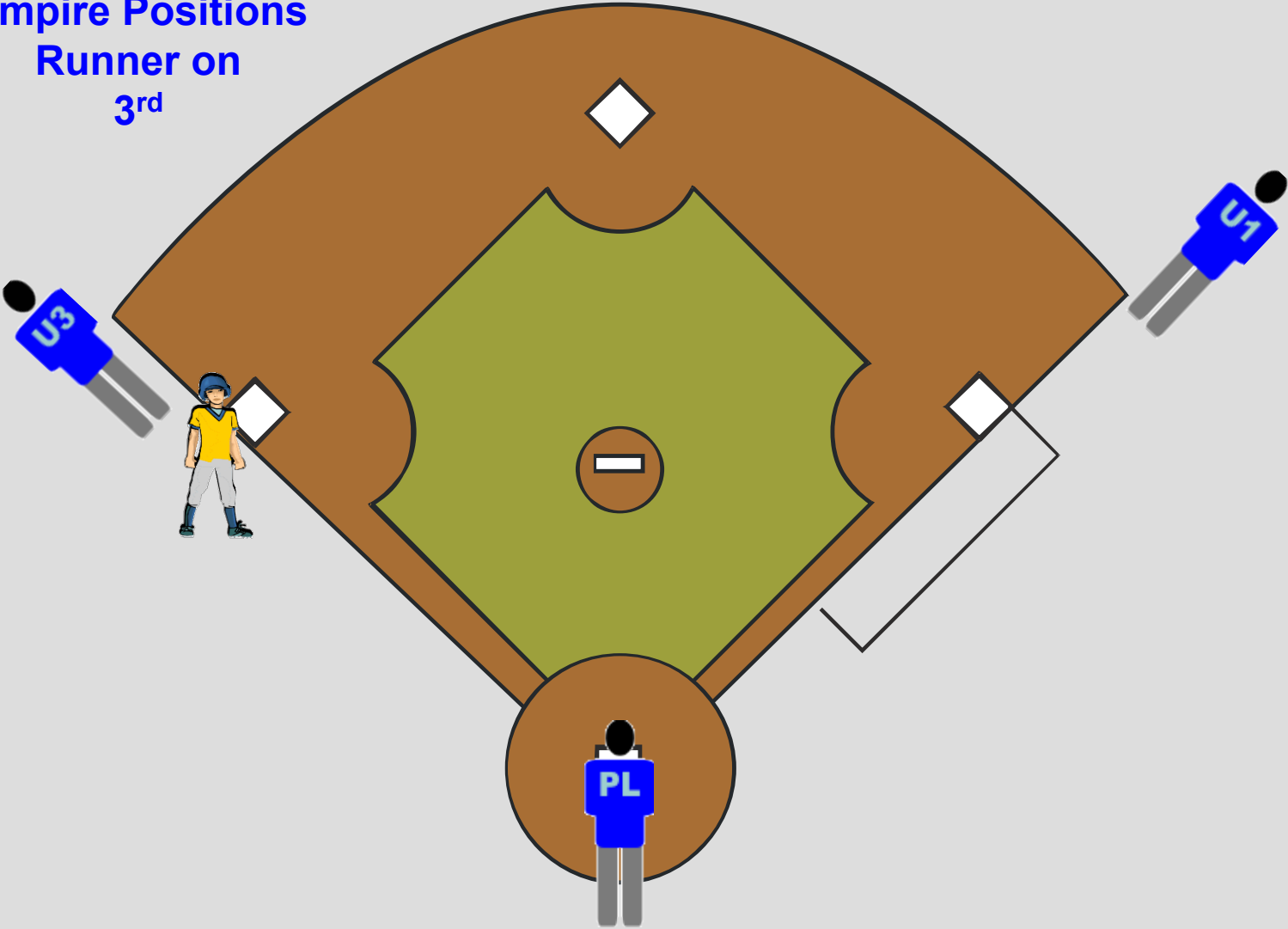
WITH 2 Outs  
As a CREW OPTION

**RUNNER on 2<sup>nd</sup>, but  
NO RUNNER on 1st**

**U1 will be in "A"**



**Umpire Positions**  
**Runner on**  
**3<sup>rd</sup>**





# Quick Guide for knowing when to be “inside” versus “outside”

**Anytime there is a  
RUNNER on 2<sup>nd</sup>, but  
NO RUNNER on 1st**

**U1 will be in “B”**  
(except for Crew Option  
with 2 out and runner(s)  
on 2<sup>nd</sup> or 2<sup>nd</sup> and 3<sup>rd</sup>)

**OTHERWISE**

**U1 will always be in “A”**

**Anytime there is a  
RUNNER on 1<sup>st</sup>**

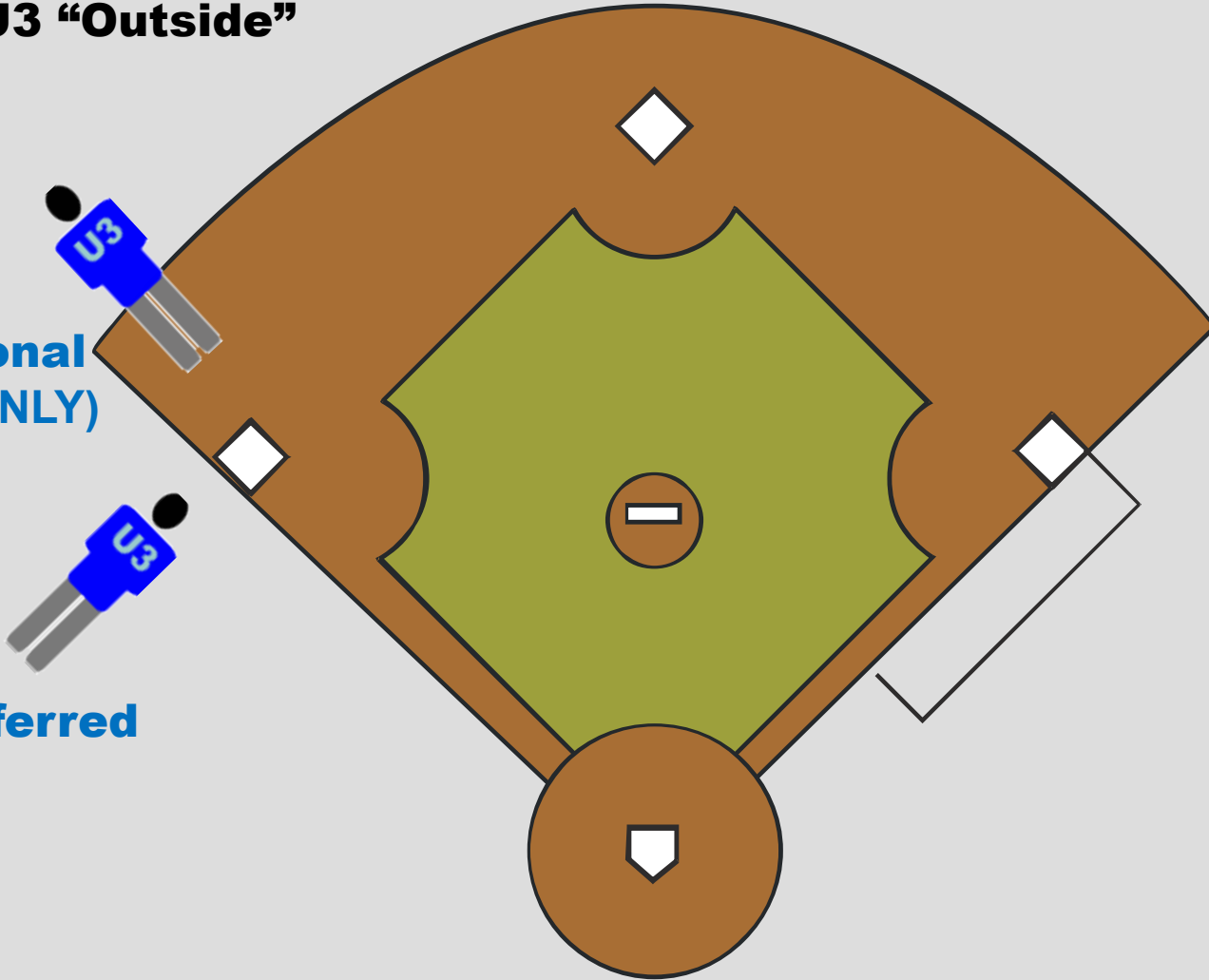
**U3 will be in “B” or “C”**

**OTHERWISE**

**U3 will always be in “D”**  
(except for Crew Option  
with 2 outs and runner(s)  
on 2<sup>nd</sup> or 2<sup>nd</sup> and 3<sup>rd</sup>)

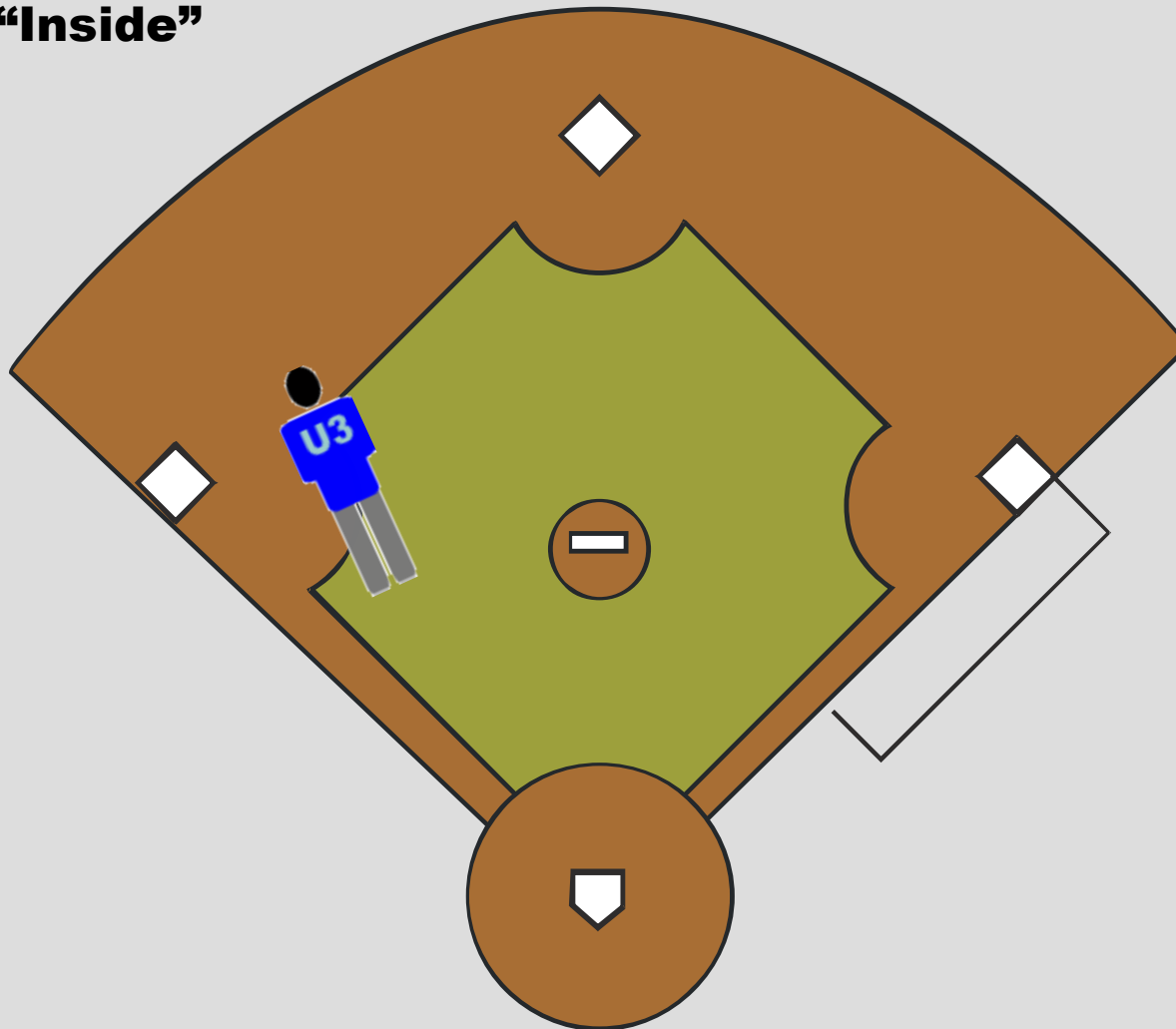
**Positioning for Plays  
at 3<sup>rd</sup>  
With U3 "Outside"**

**Optional  
(U3 ONLY)**



**Preferred**

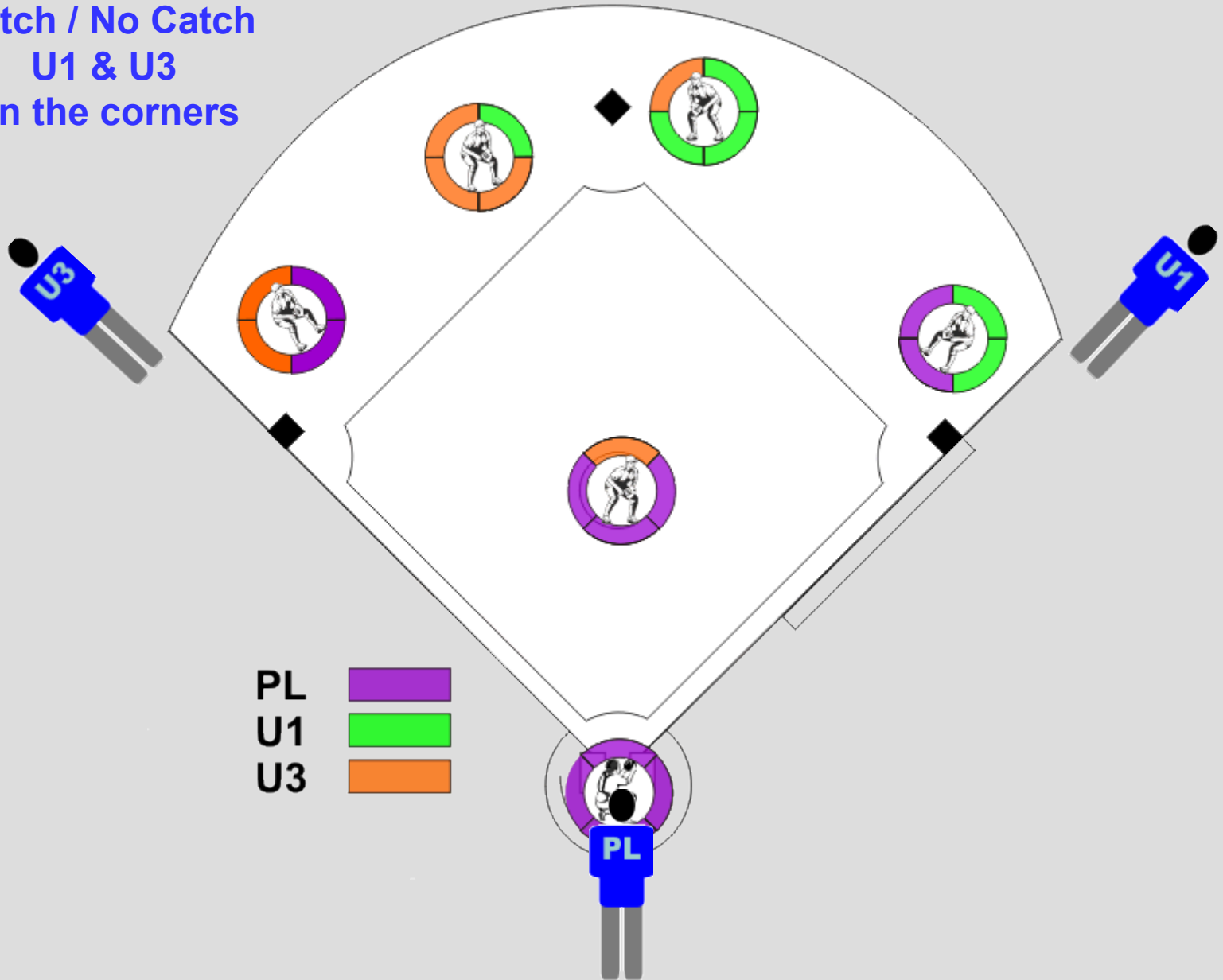
**Positioning for Plays  
at 3<sup>rd</sup>  
With U3 “Inside”**



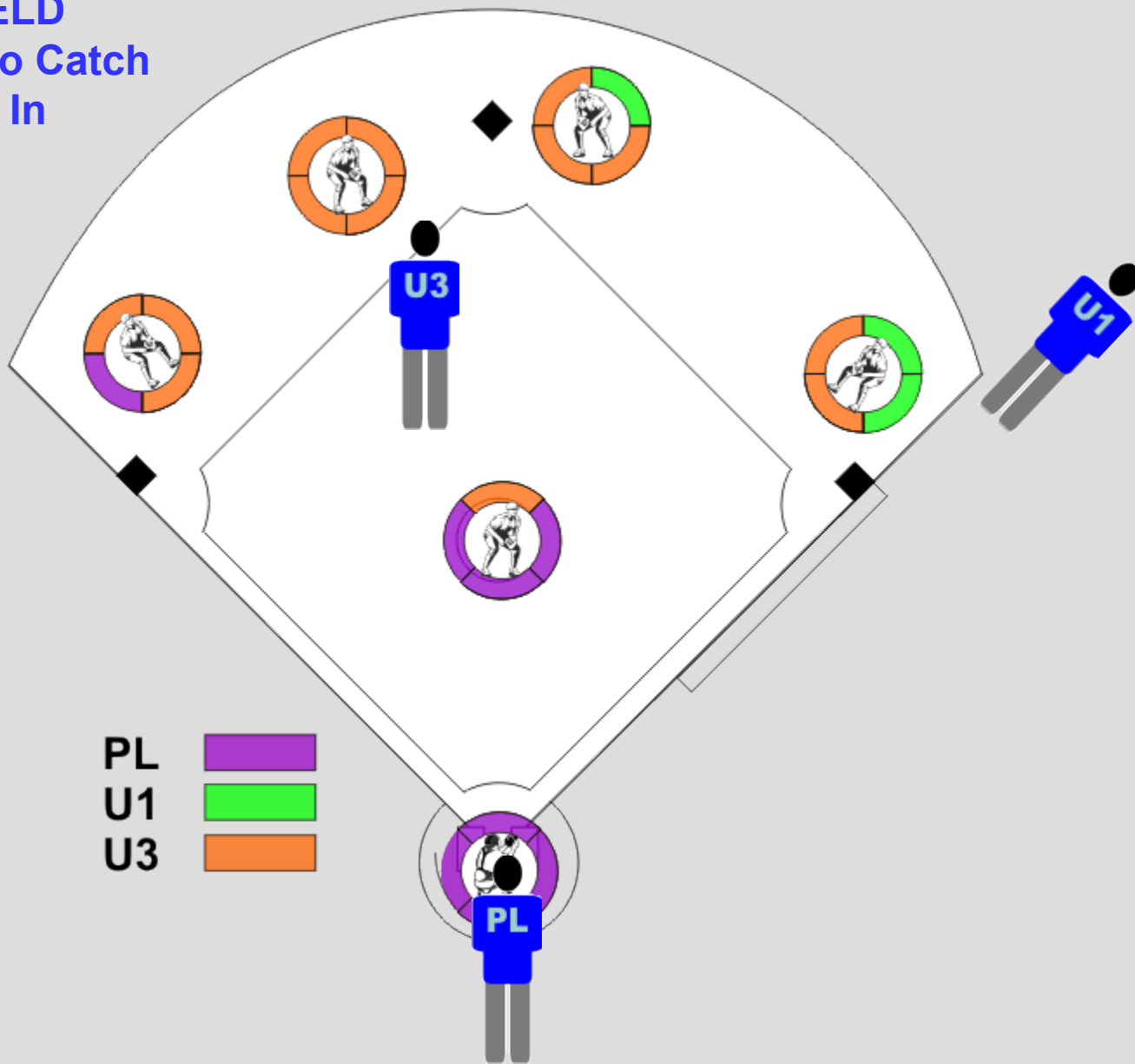
# CHECK SWINGS

- **Go to the “Open” umpire**
  - **U1 for RIGHT handed batters**
  - **U3 for LEFT handed batters**

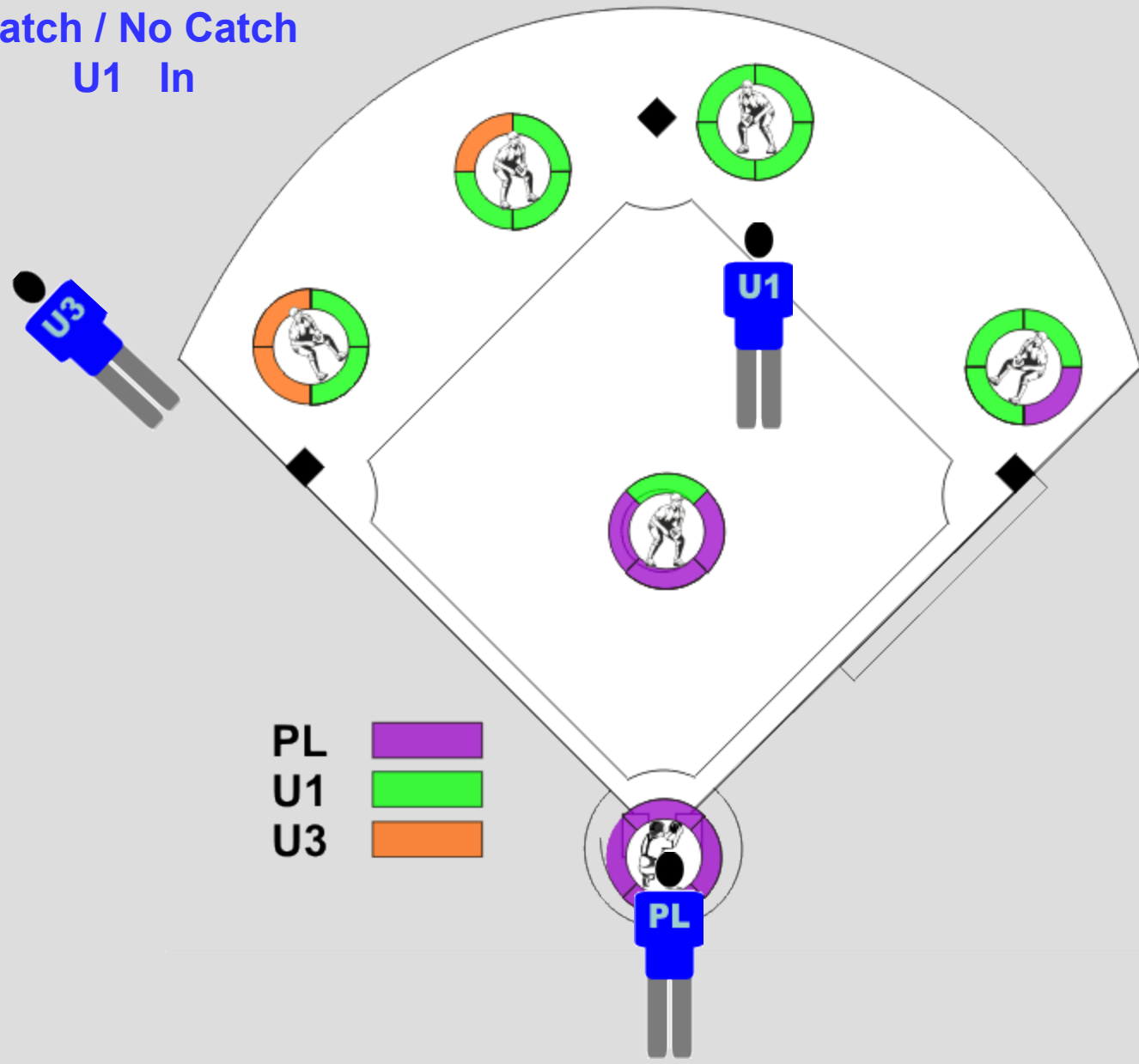
**INFIELD**  
Catch / No Catch  
U1 & U3  
On the corners



**INFIELD**  
**Catch / No Catch**  
**U3 In**



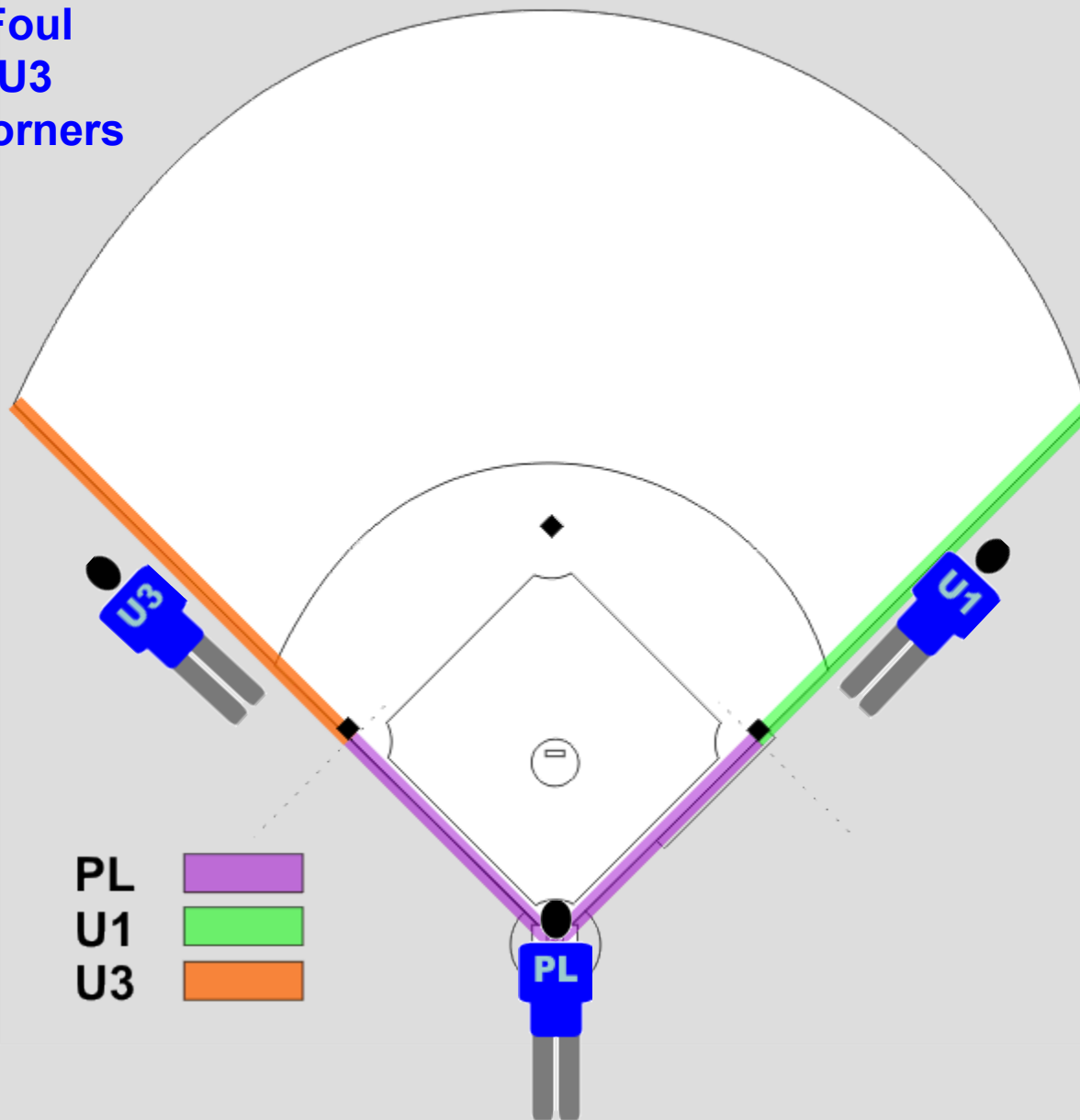
INFIELD  
Catch / No Catch  
U1 In



PL  
U1  
U3

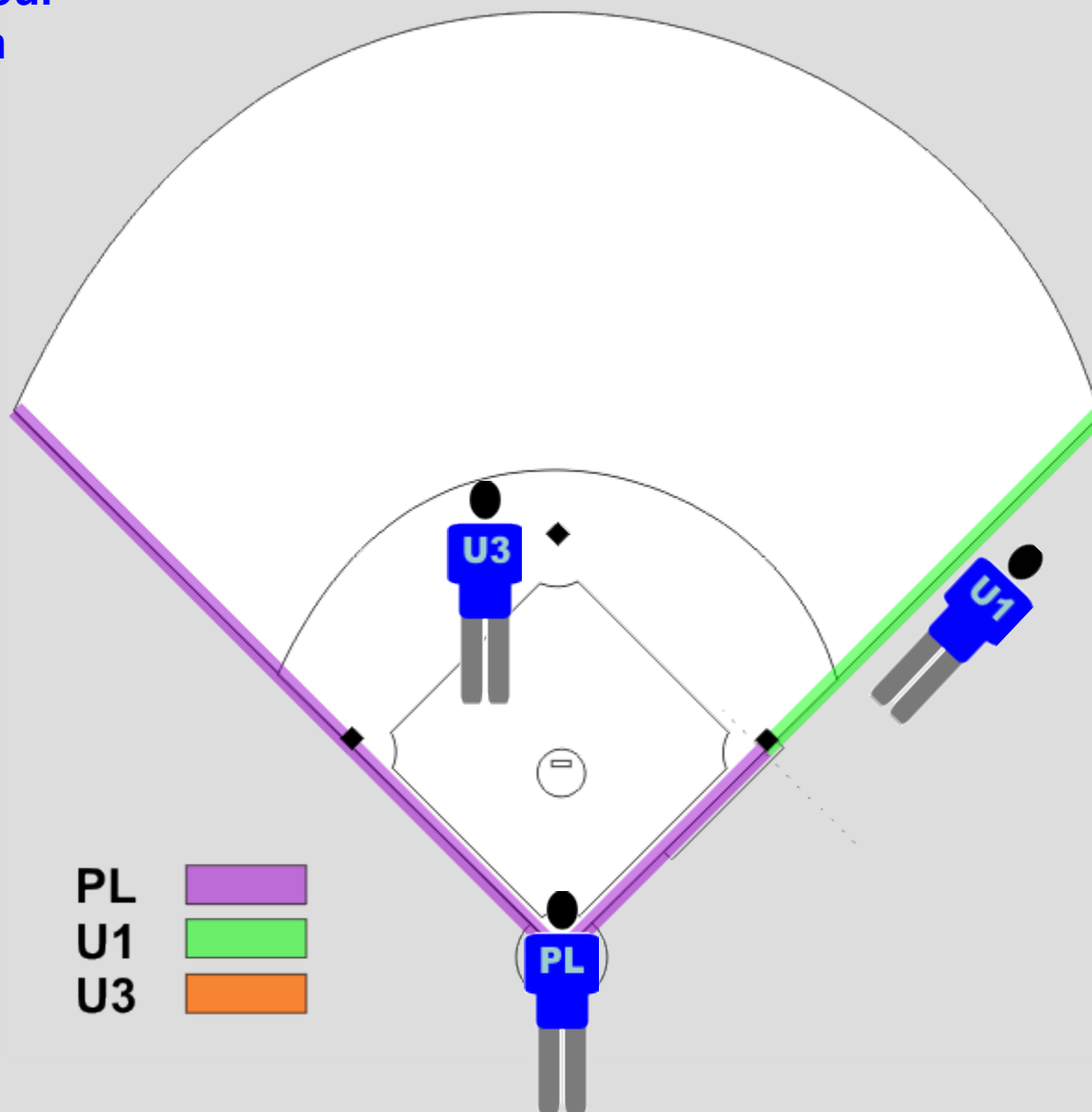


Fair / Foul  
U1 & U3  
On the corners

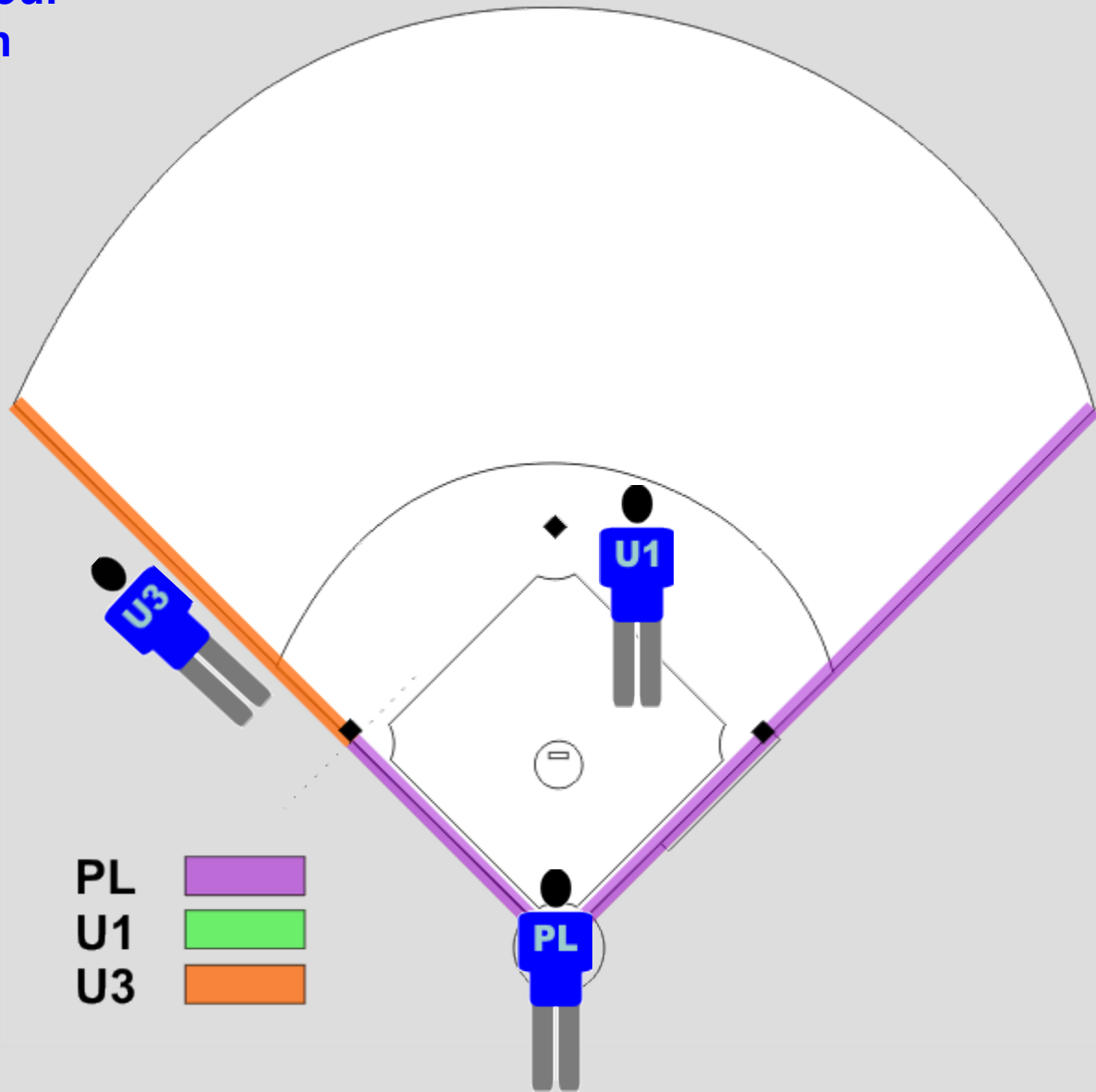




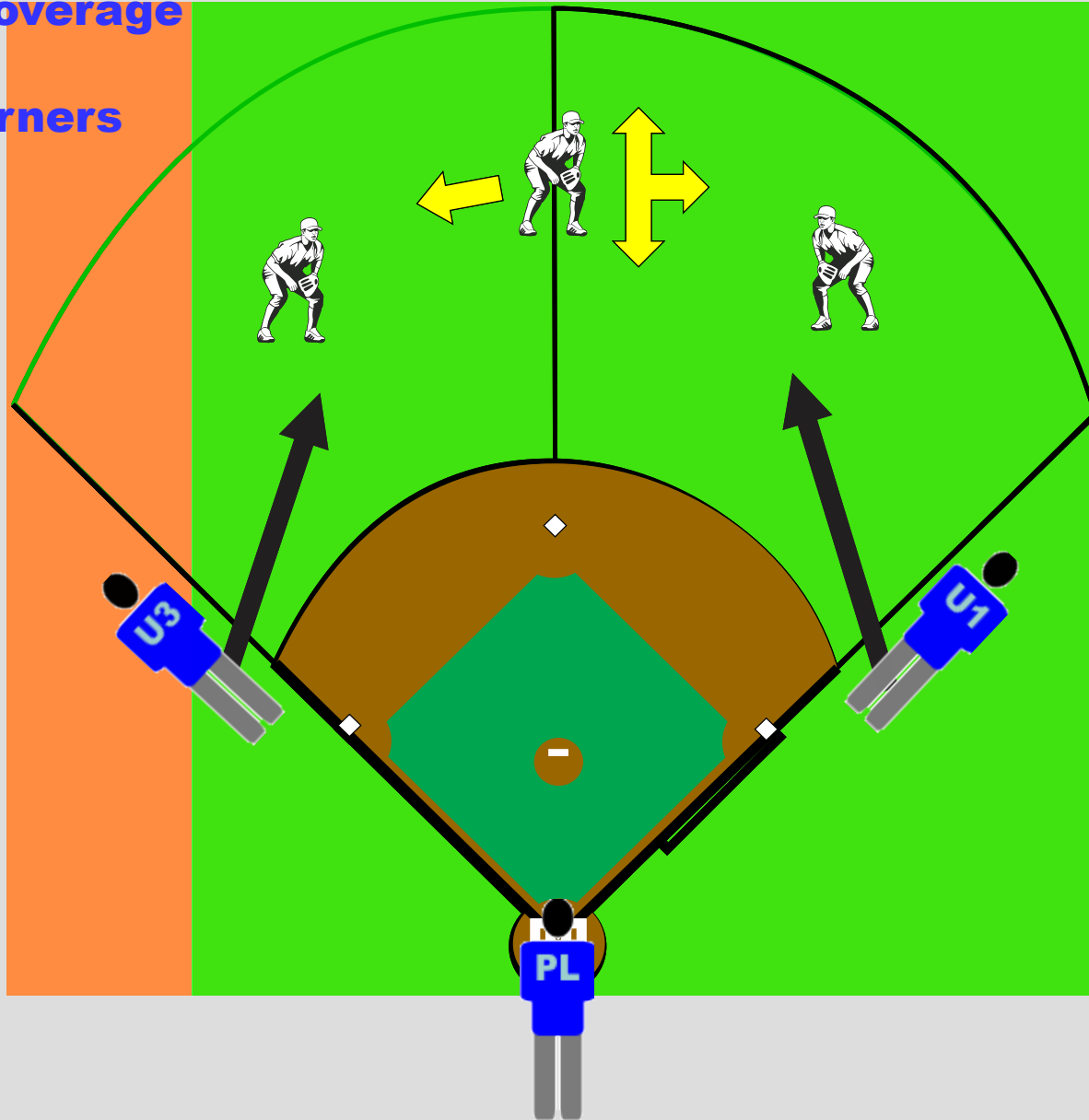
Fair / Foul  
U3 In



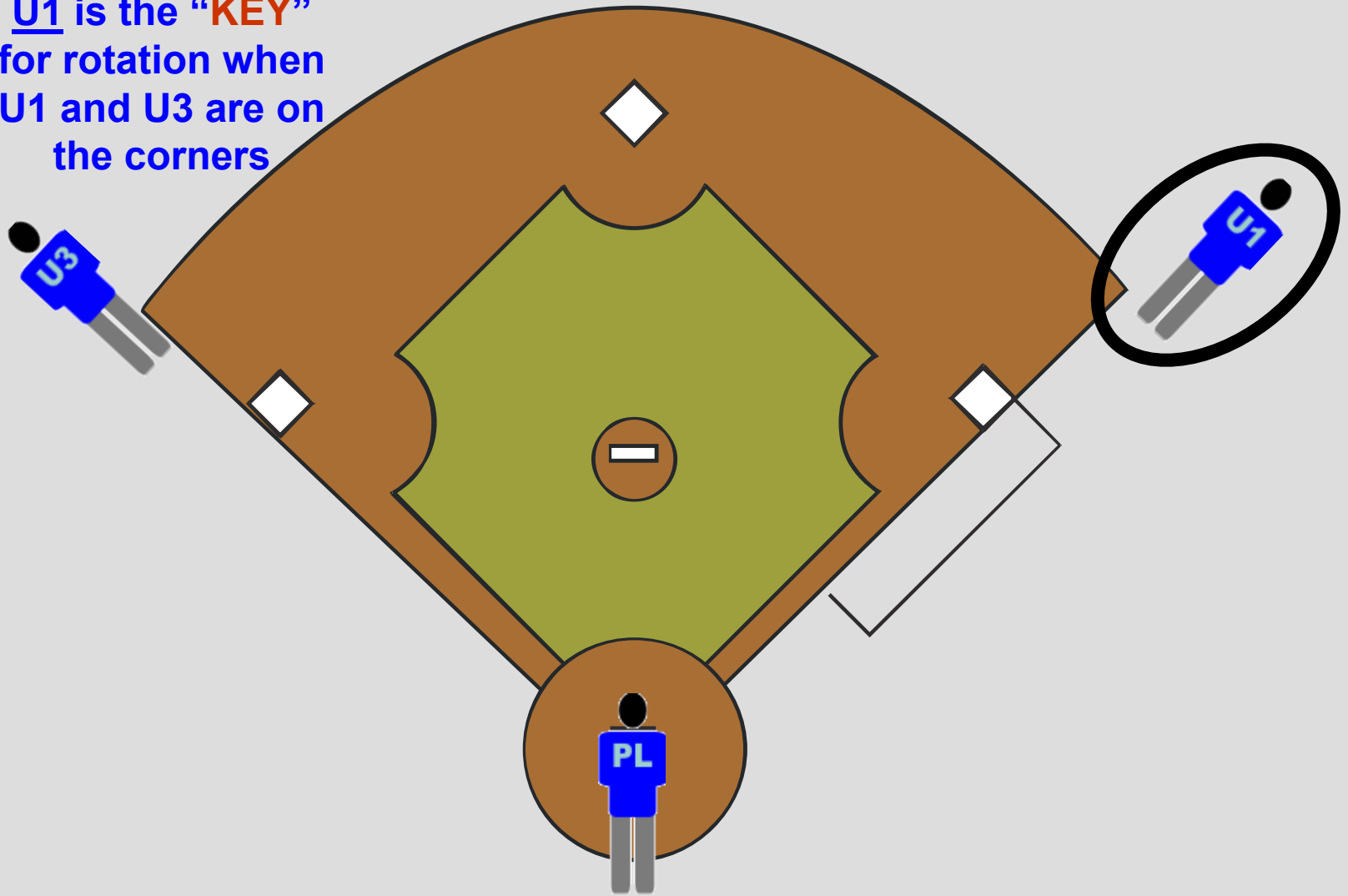
Fair / Foul  
U1 In



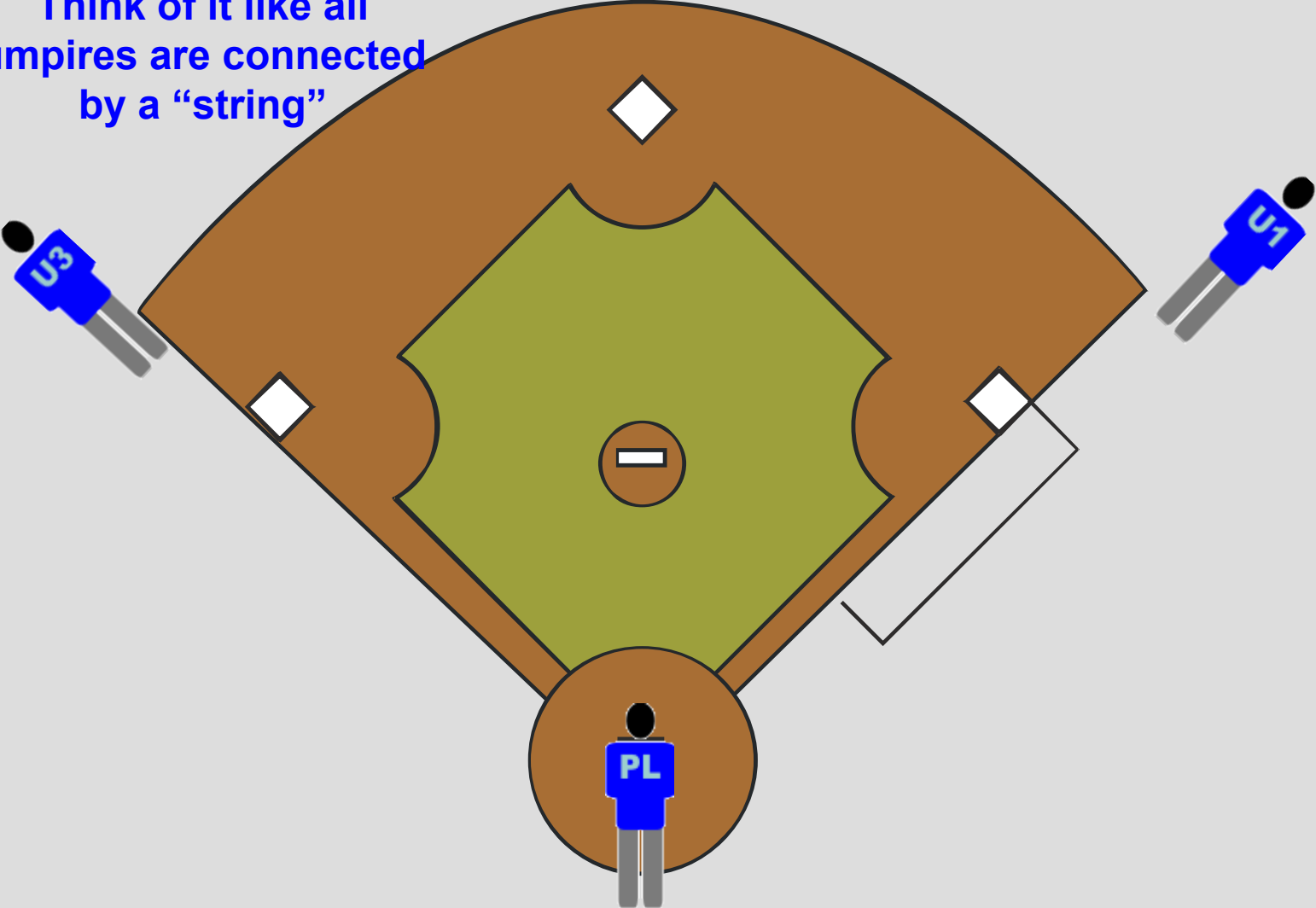
**Fly Ball Coverage  
U1 & U3  
On the corners**



U1 is the “KEY”  
for rotation when  
U1 and U3 are on  
the corners

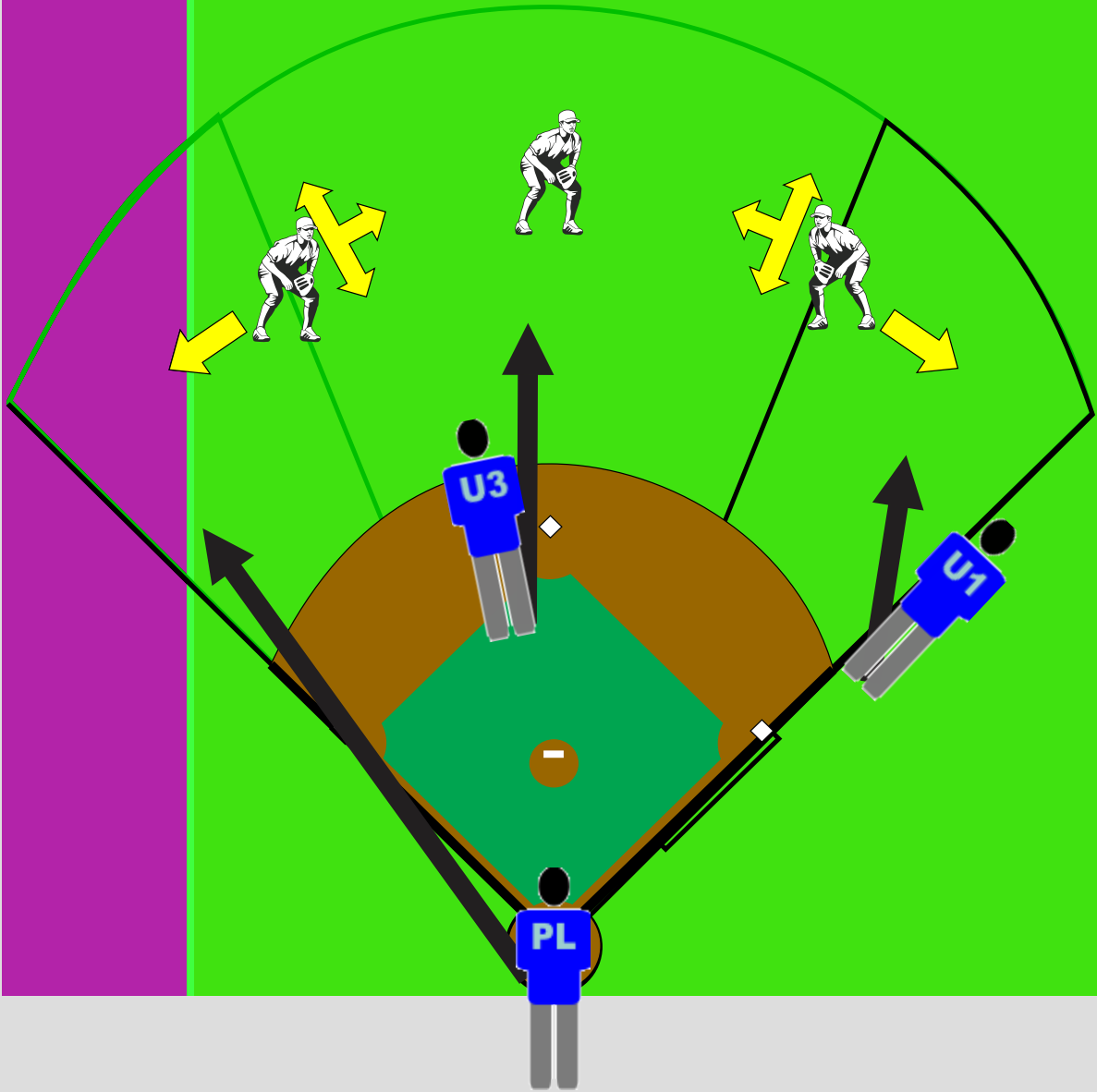


Think of it like all  
umpires are connected  
by a “string”



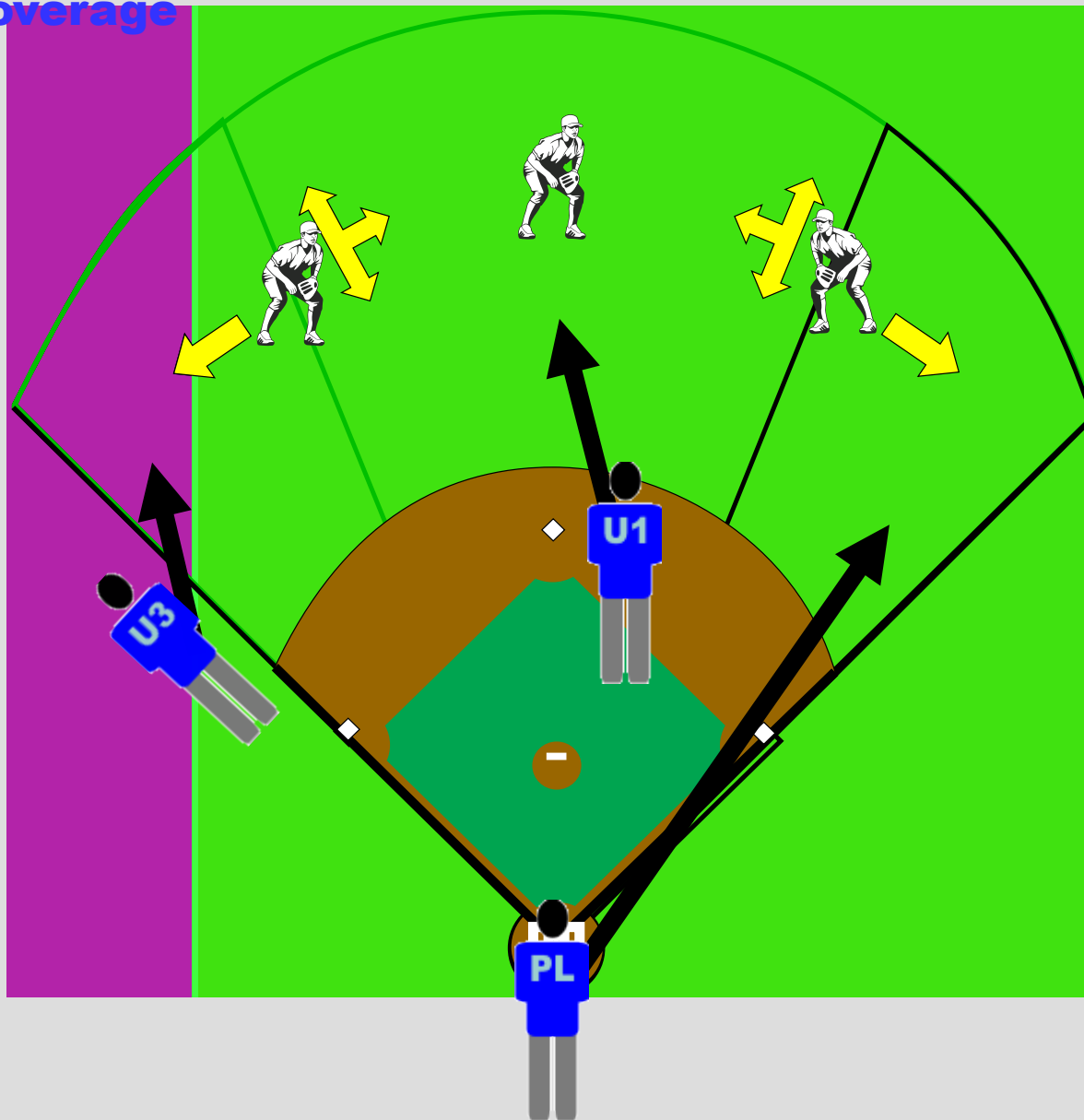
# Fly Ball Coverage

U3 IN

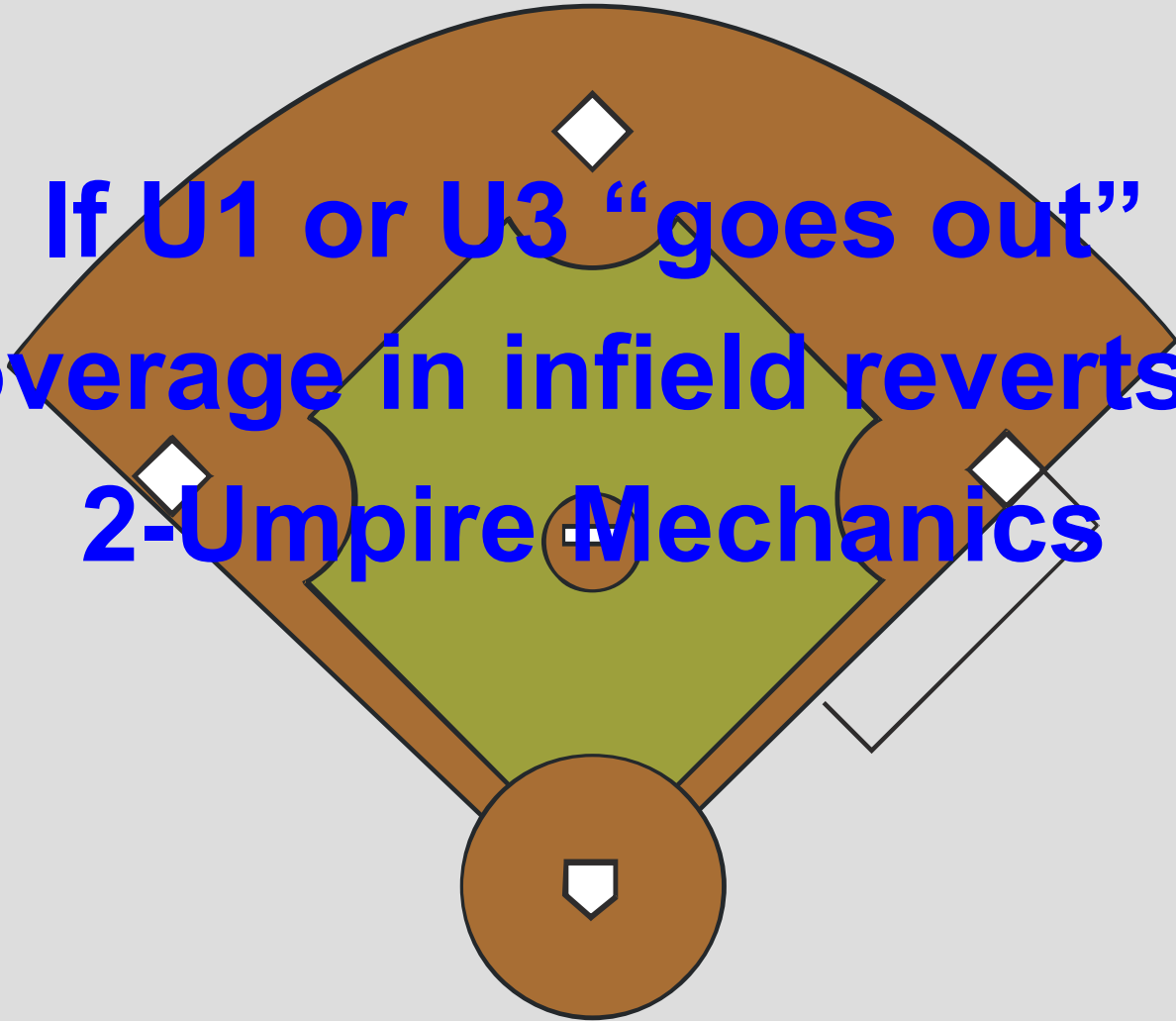


# Fly Ball Coverage

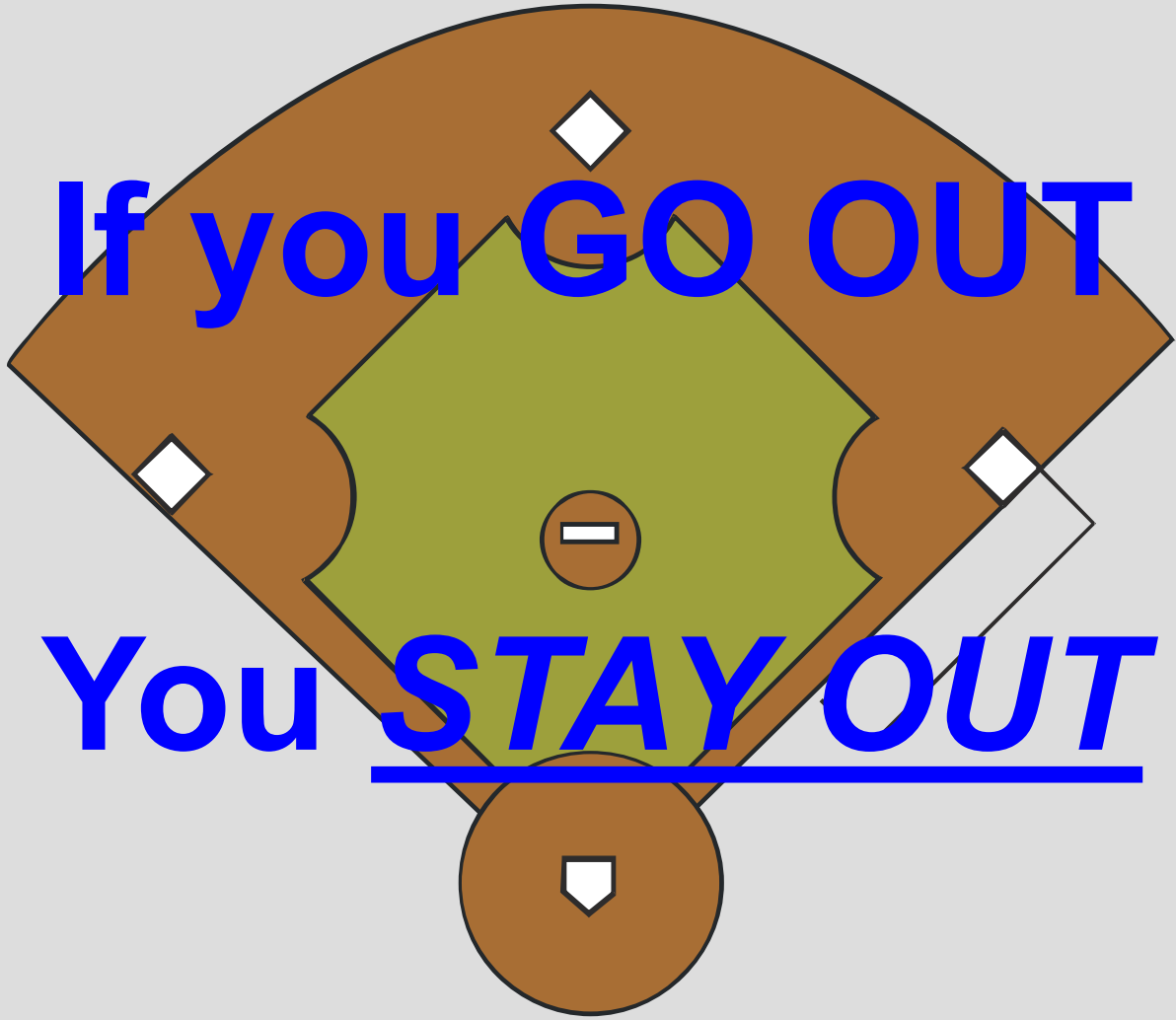
## U1 IN



**If U1 or U3 “goes out”  
Coverage in infield reverts to  
2-Umpire Mechanics**







If you GO OUT

You STAY OUT

5回

横	1	S	1
巨	5	B	1
		O	1

NEXT 上原 亀井 木村

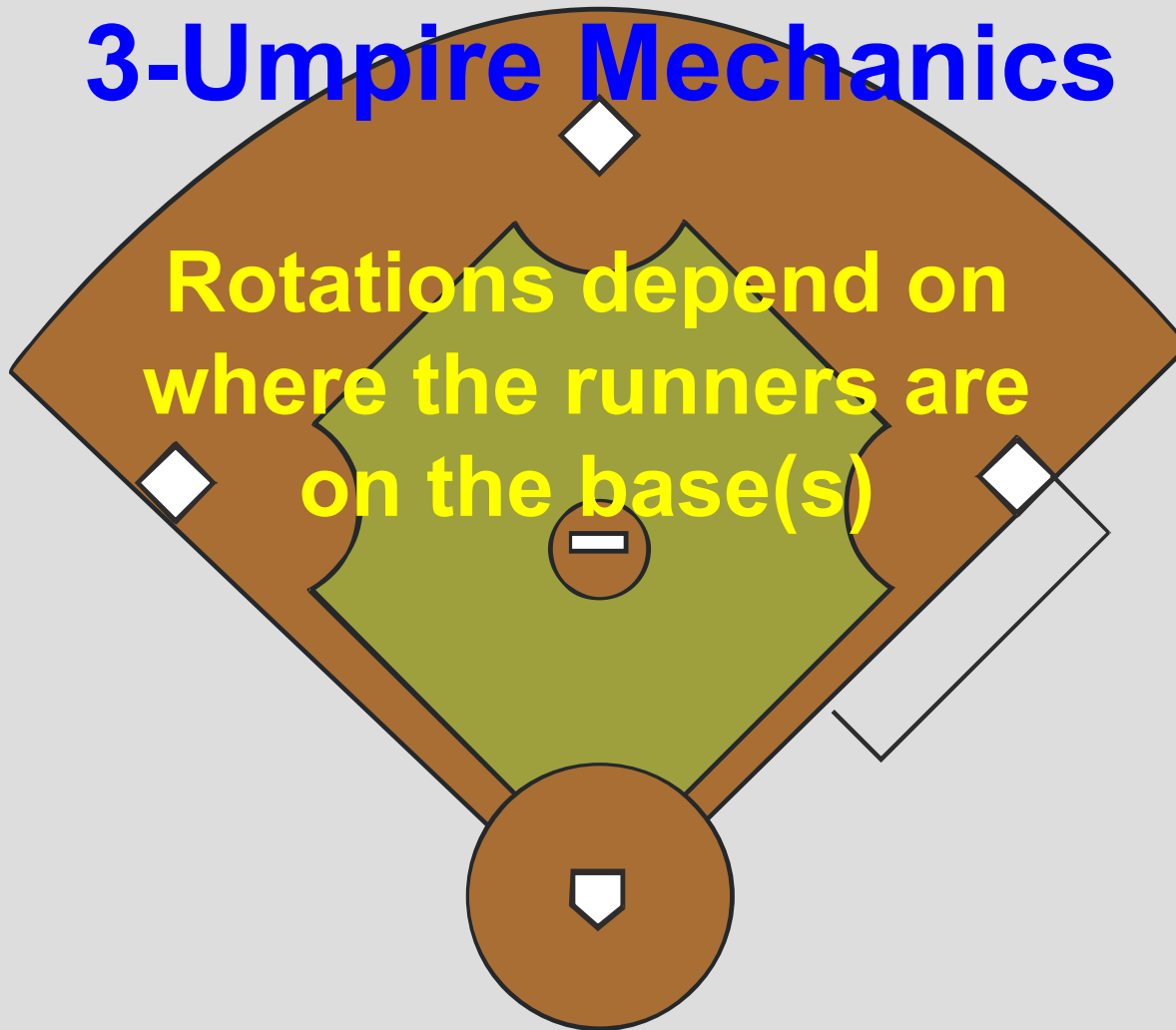
年間ご成約11,591棟

**タマホーム**

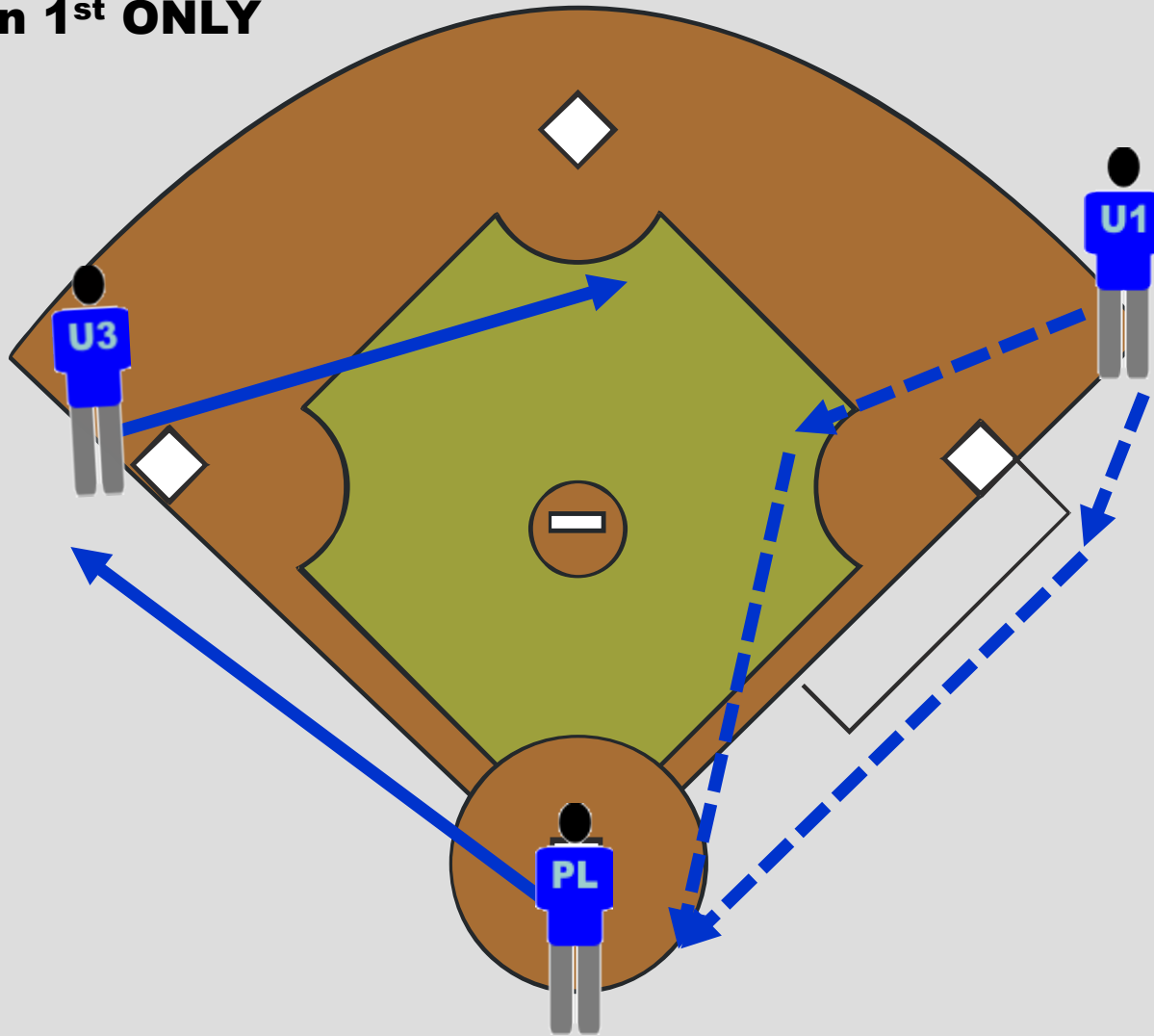
www.tamahome.jp



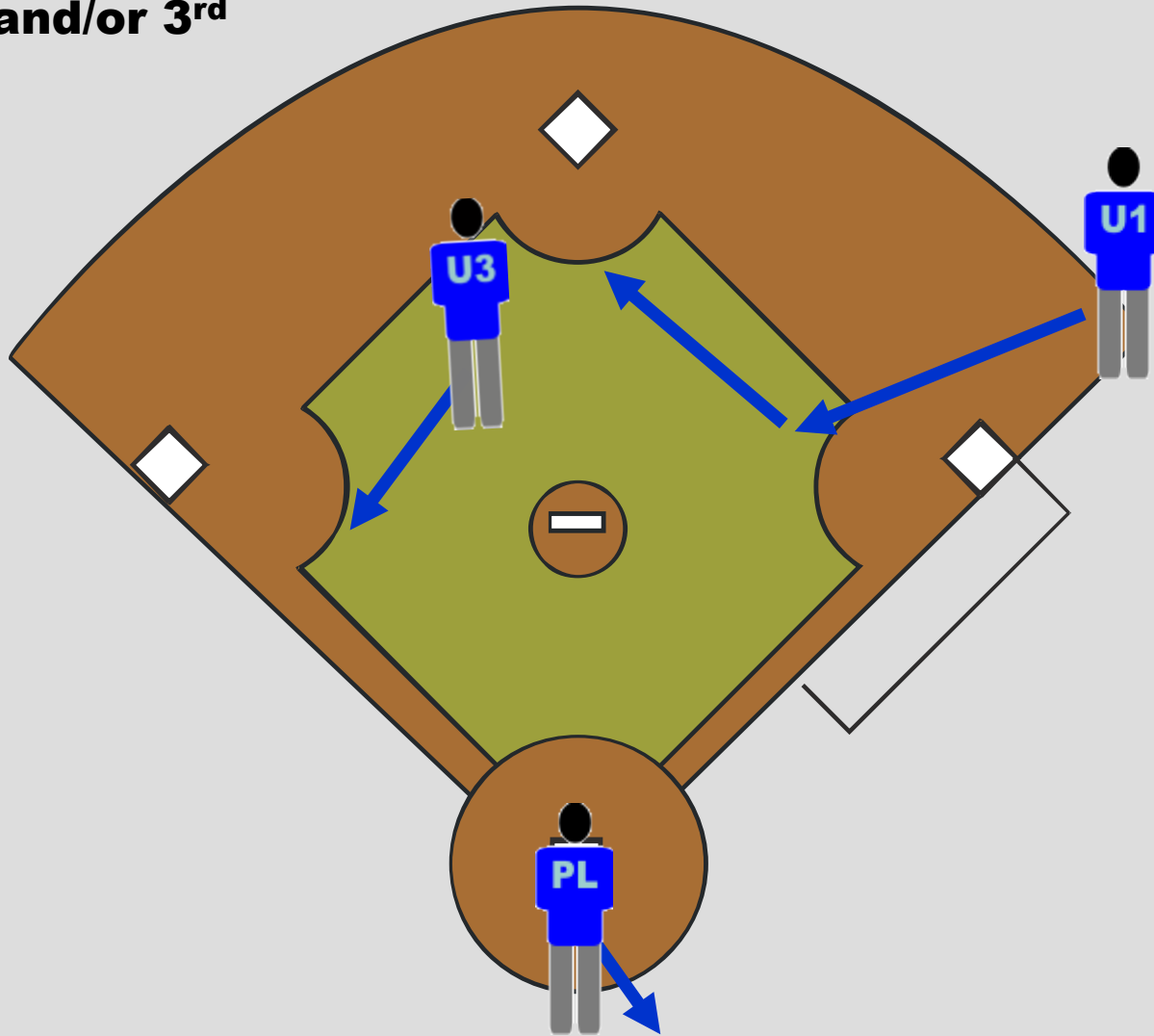
# Rotations in 3-Umpire Mechanics



**Rotation anytime there  
Are NO runners or a  
runner on 1<sup>st</sup> ONLY**

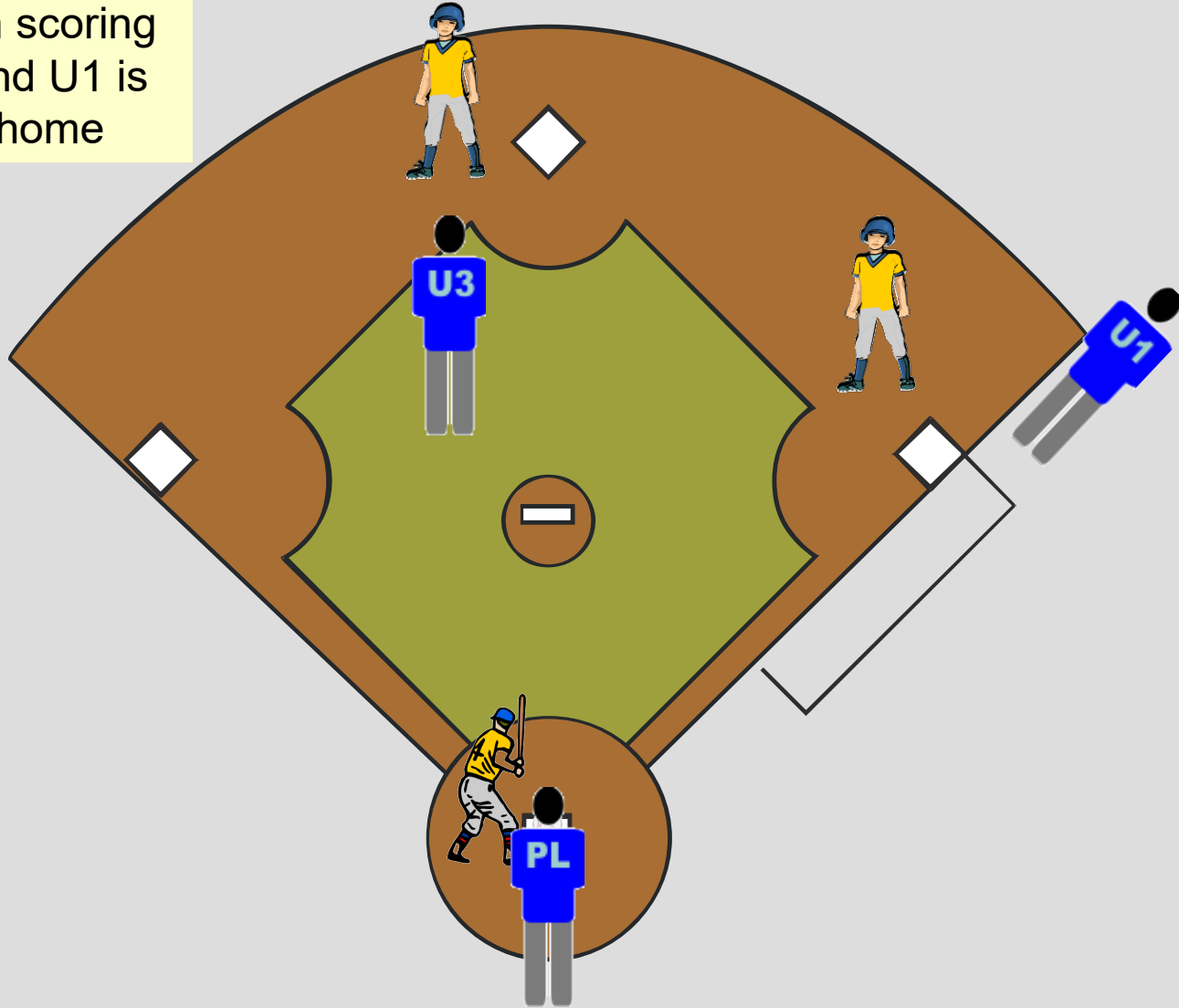


**Rotation anytime there  
Is a runner(s)  
On 2<sup>nd</sup> and/or 3<sup>rd</sup>**

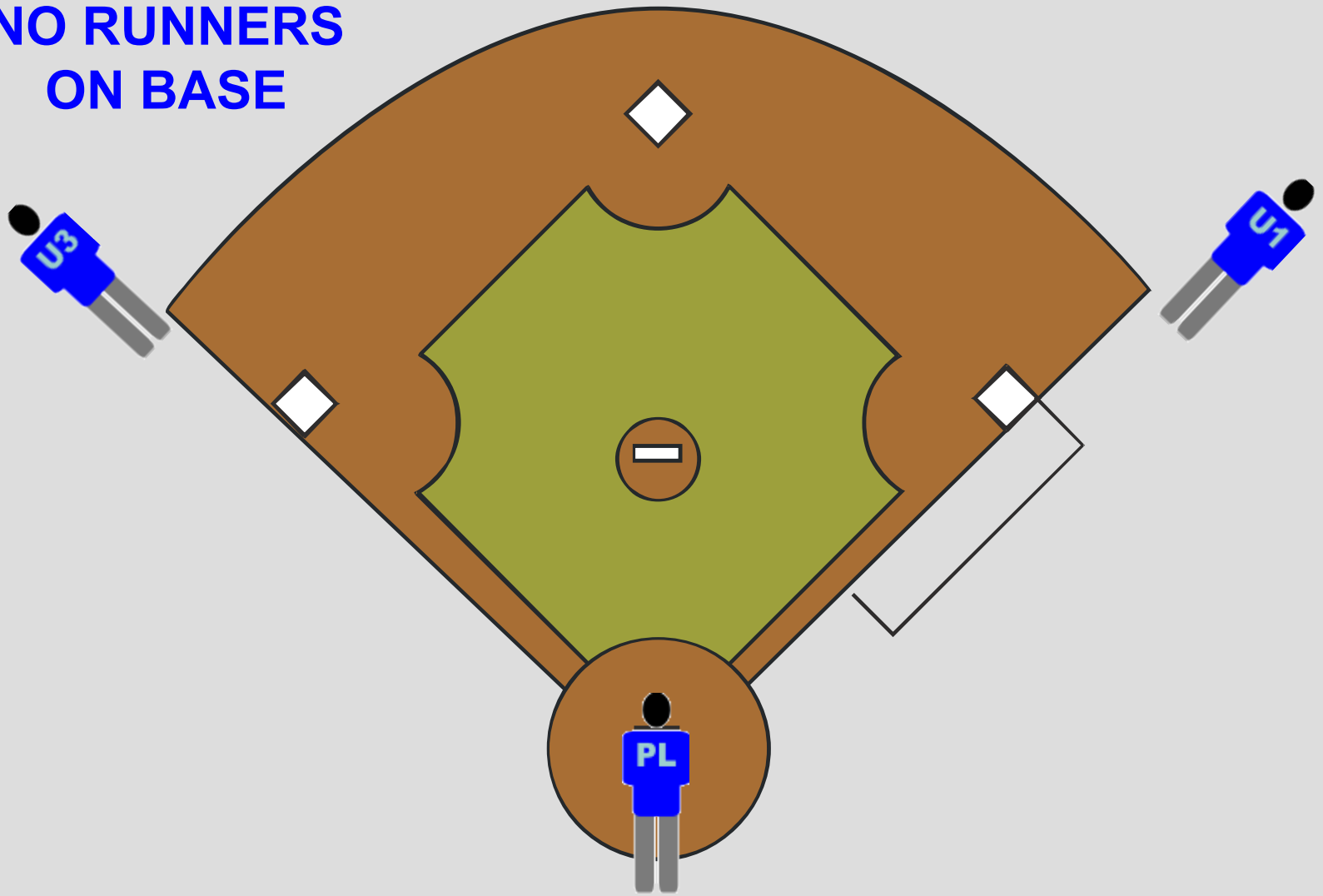


***The SLIDE Rotation***

Runners in scoring position and U1 is staying home

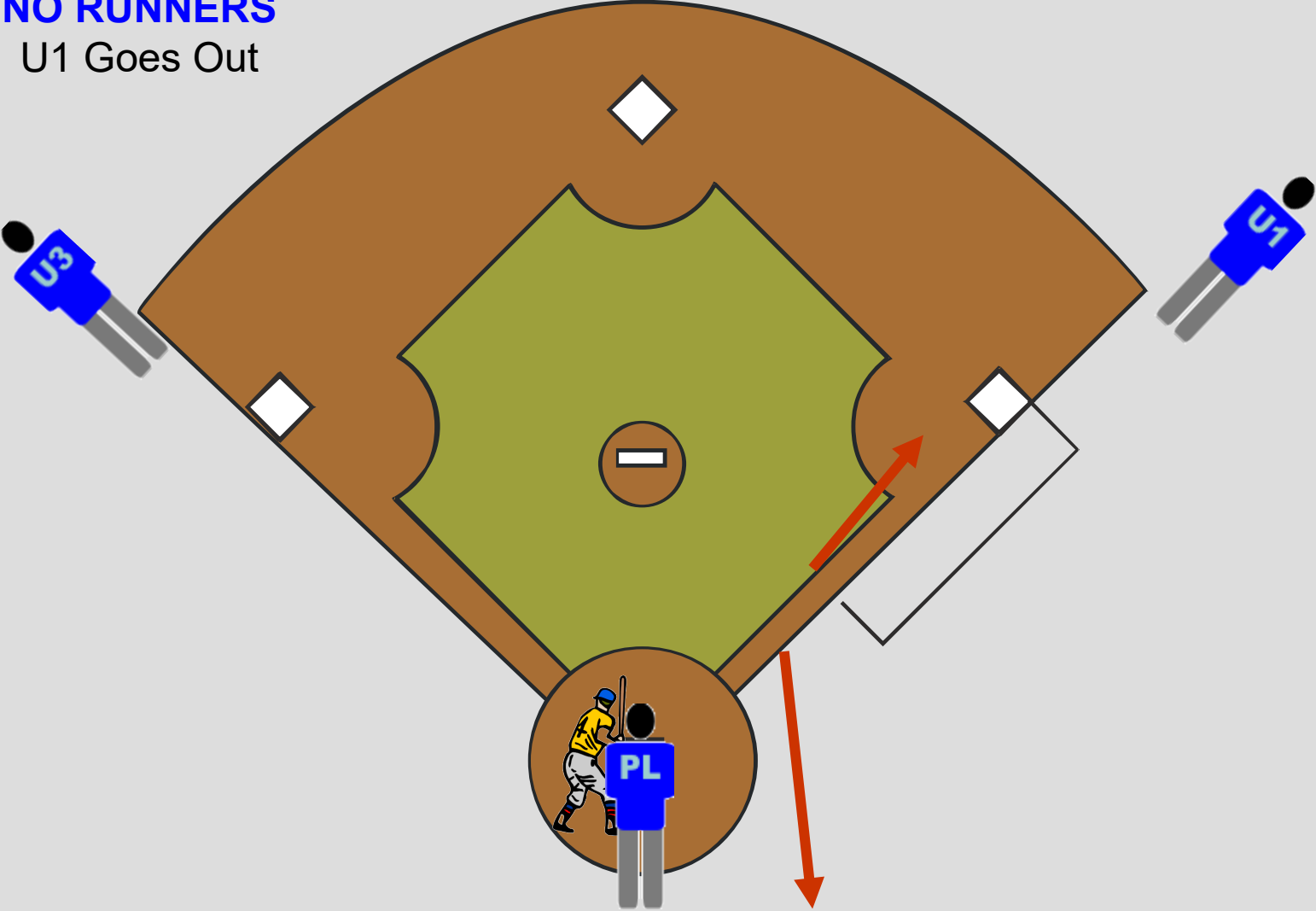


**NO RUNNERS  
ON BASE**



**NO RUNNERS**

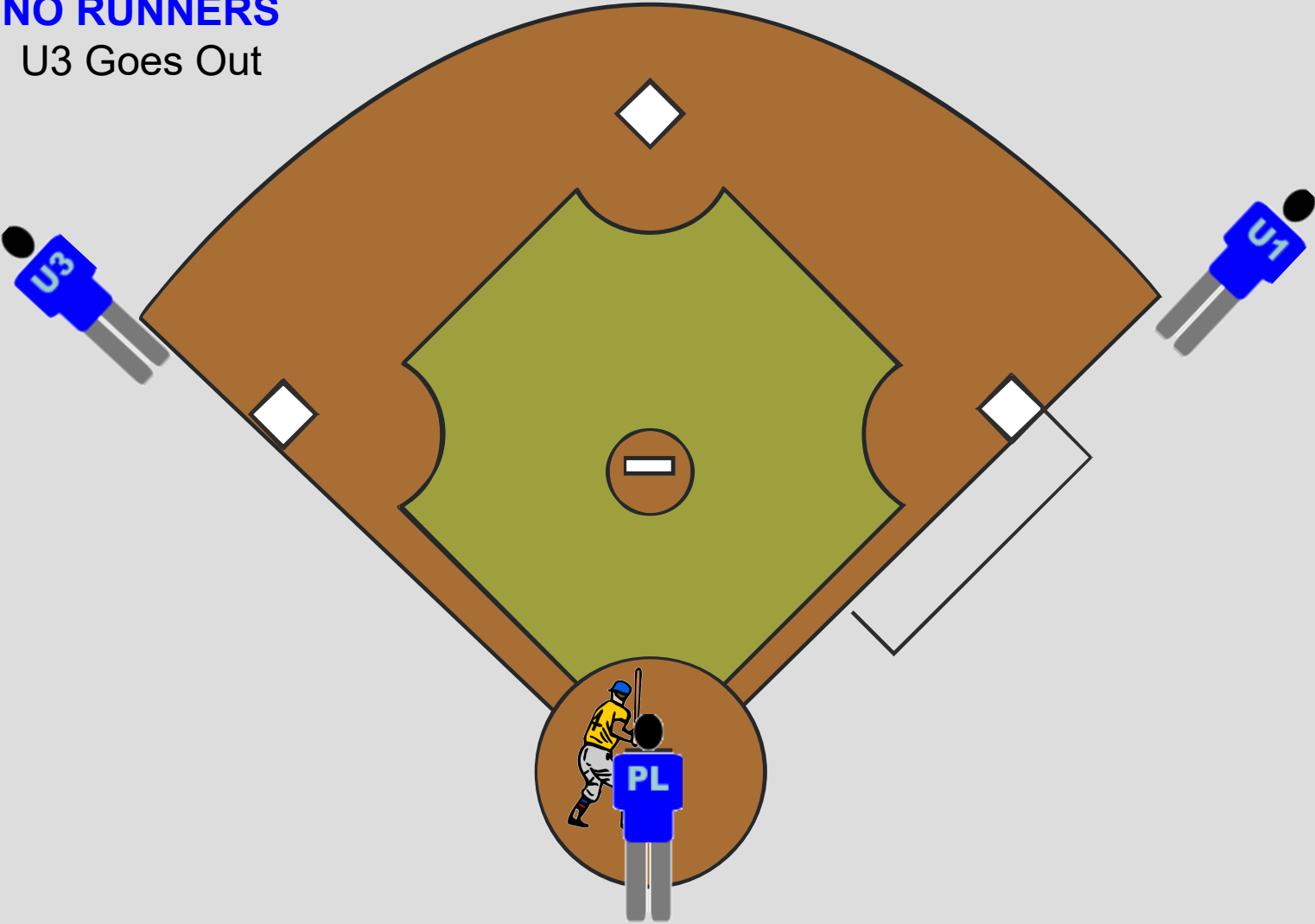
U1 Goes Out



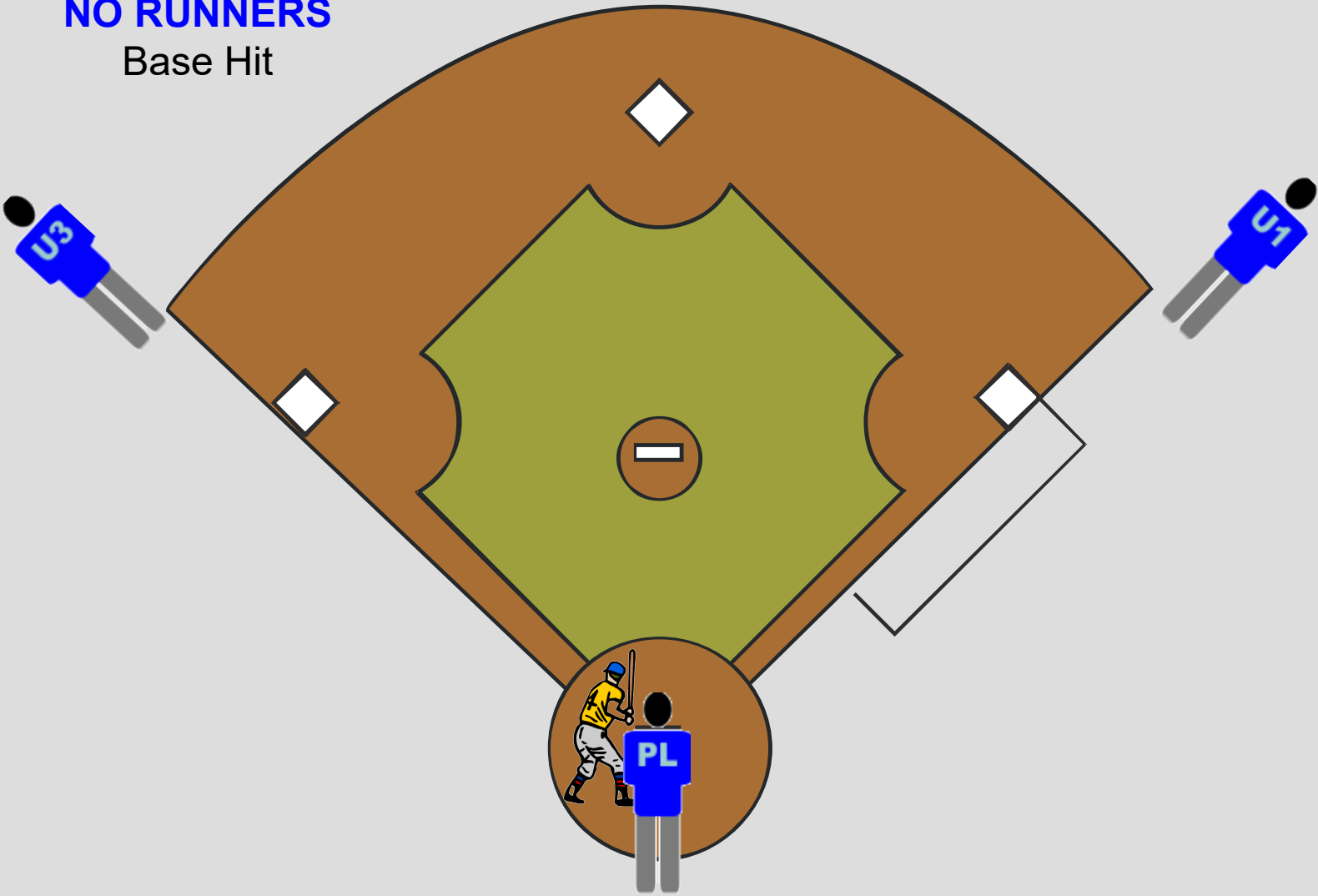


**NO RUNNERS**

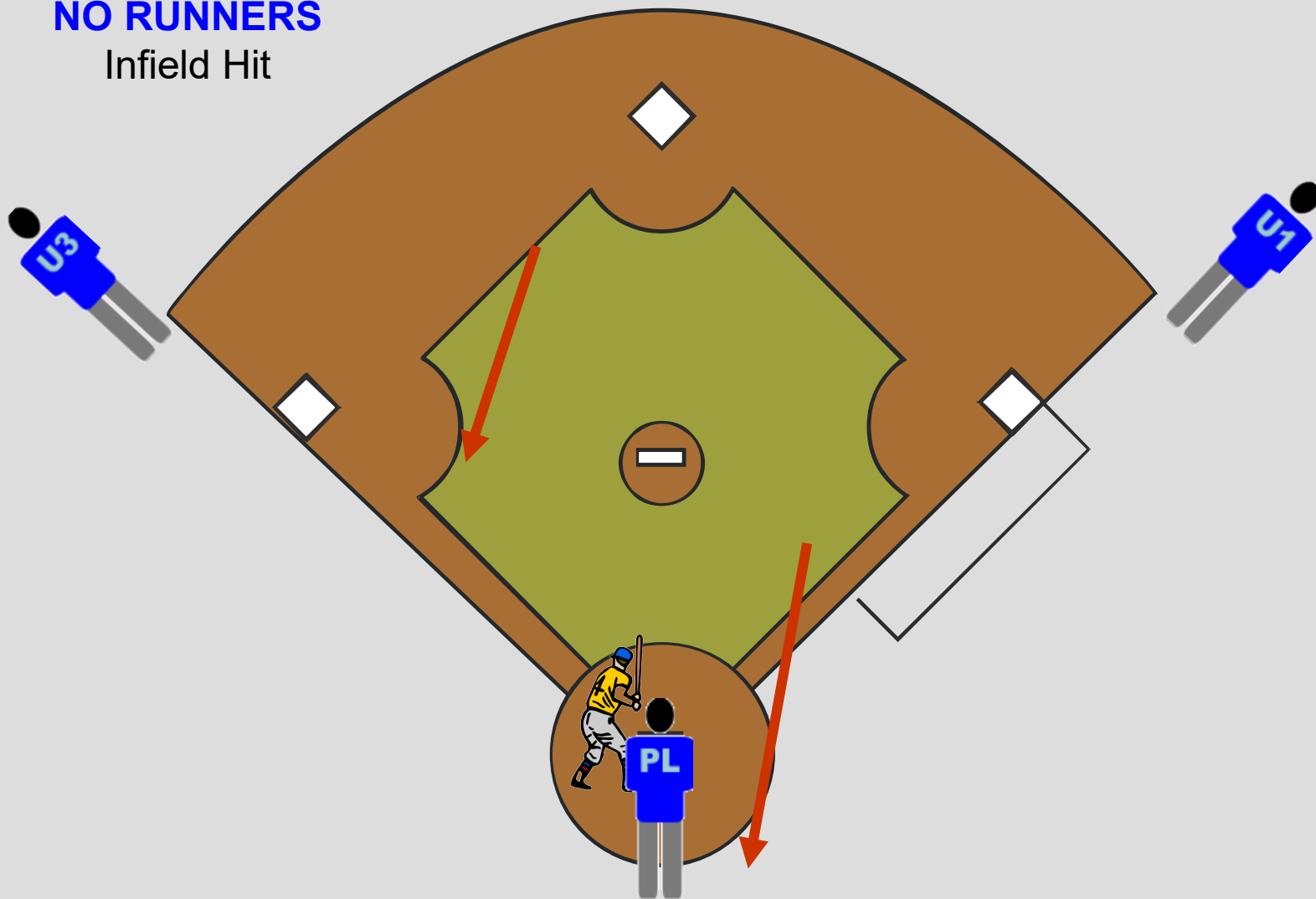
U3 Goes Out



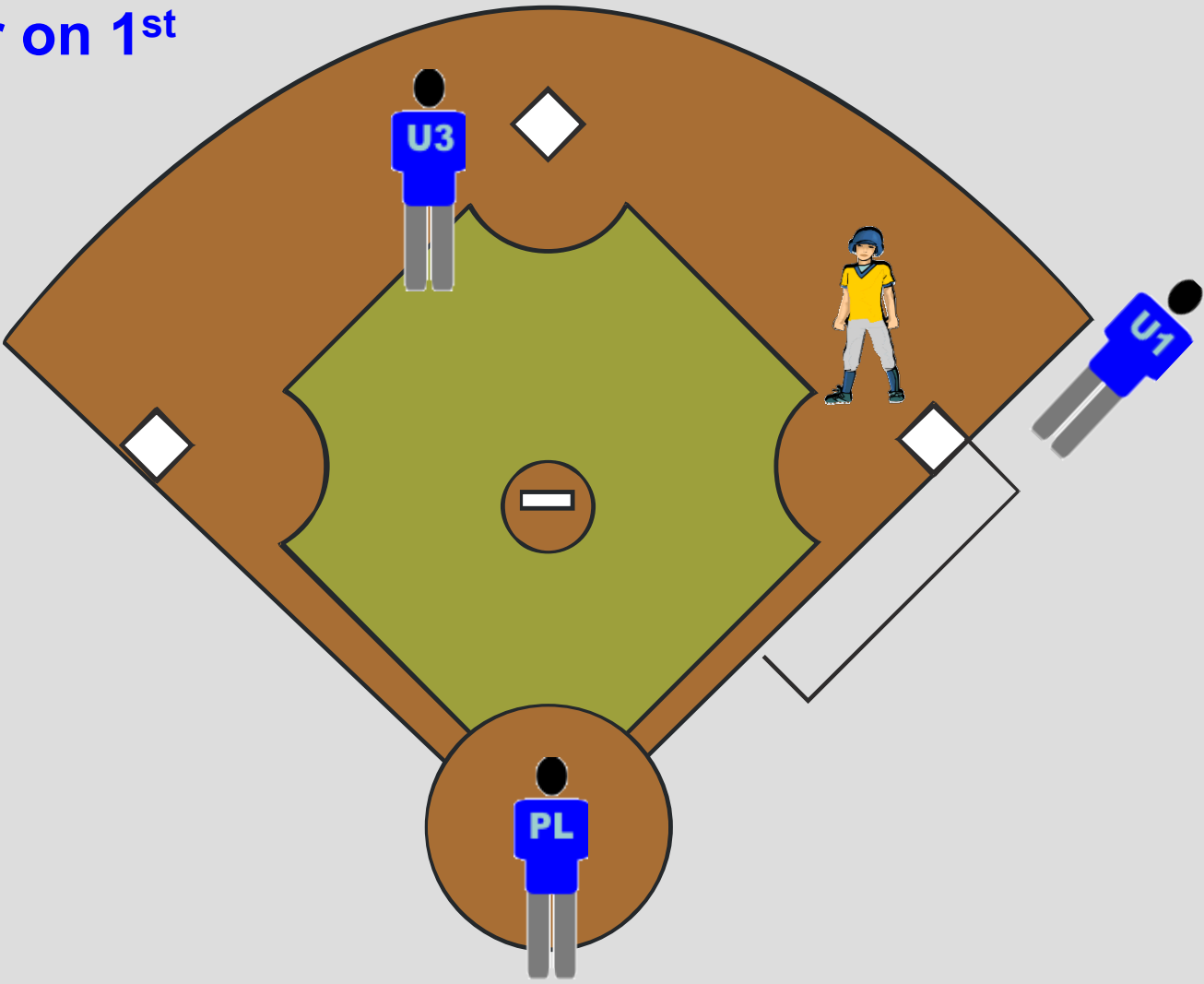
**NO RUNNERS**  
Base Hit



**NO RUNNERS**  
Infield Hit

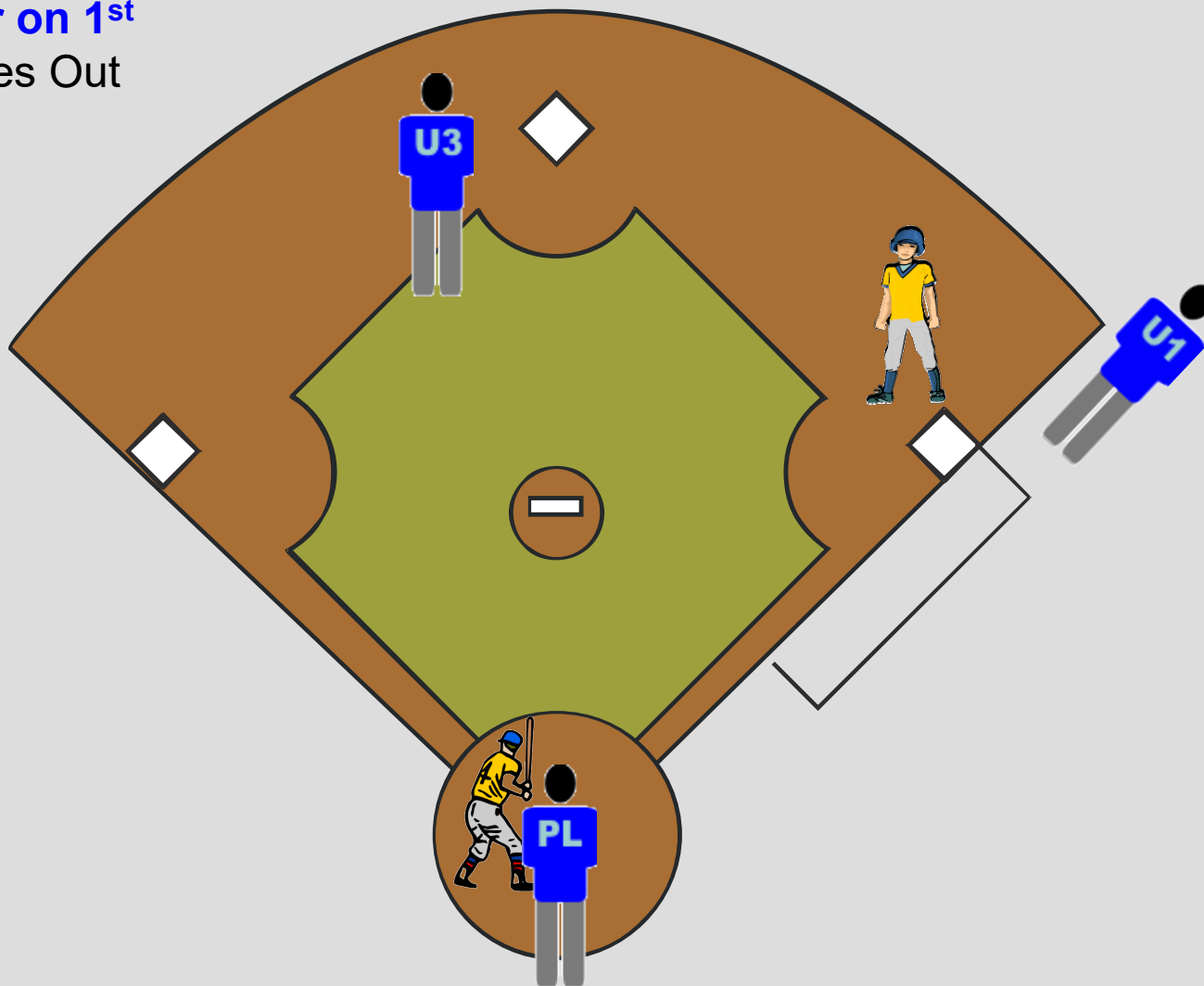


Runner on 1st

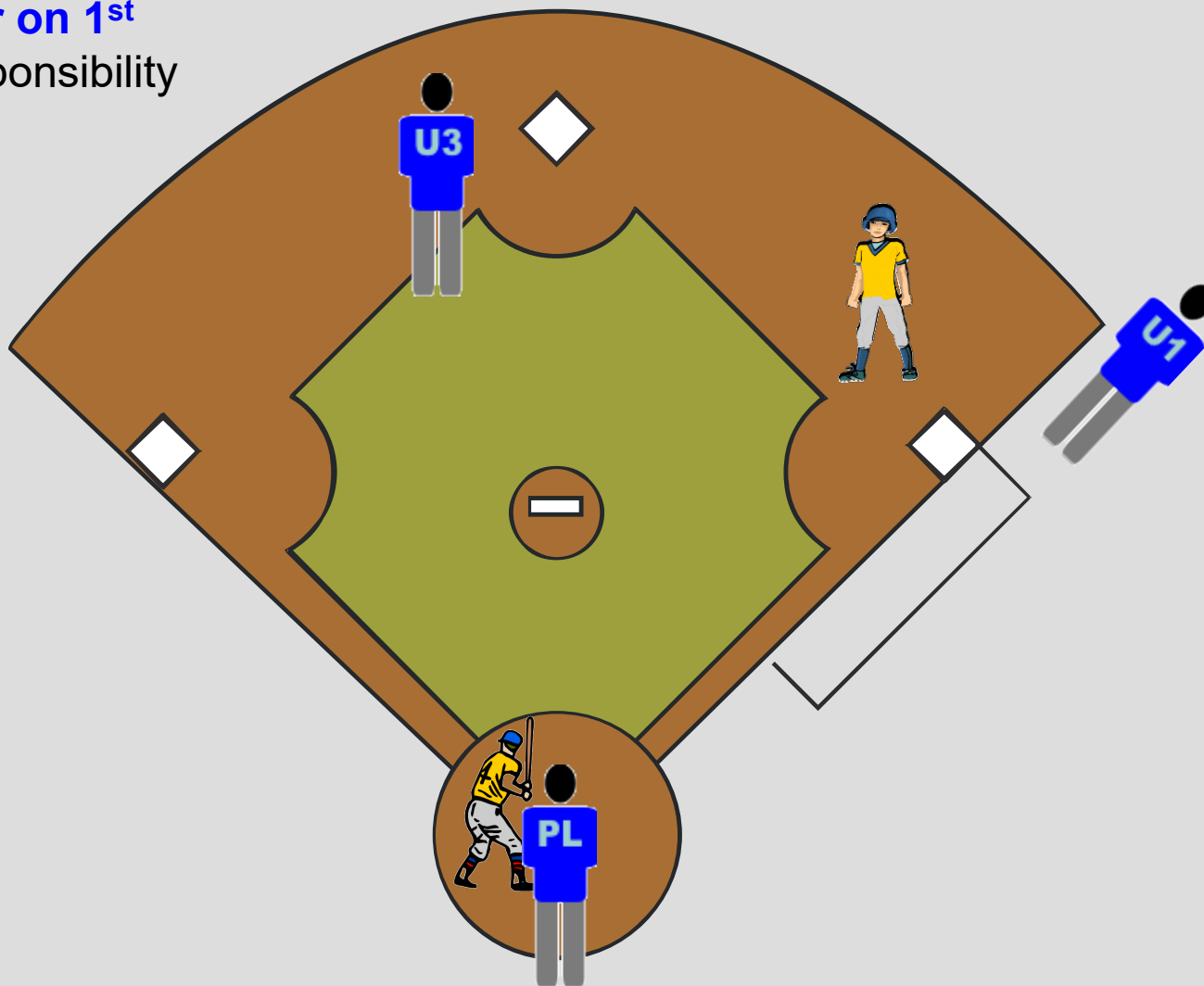


Runner on 1<sup>st</sup>

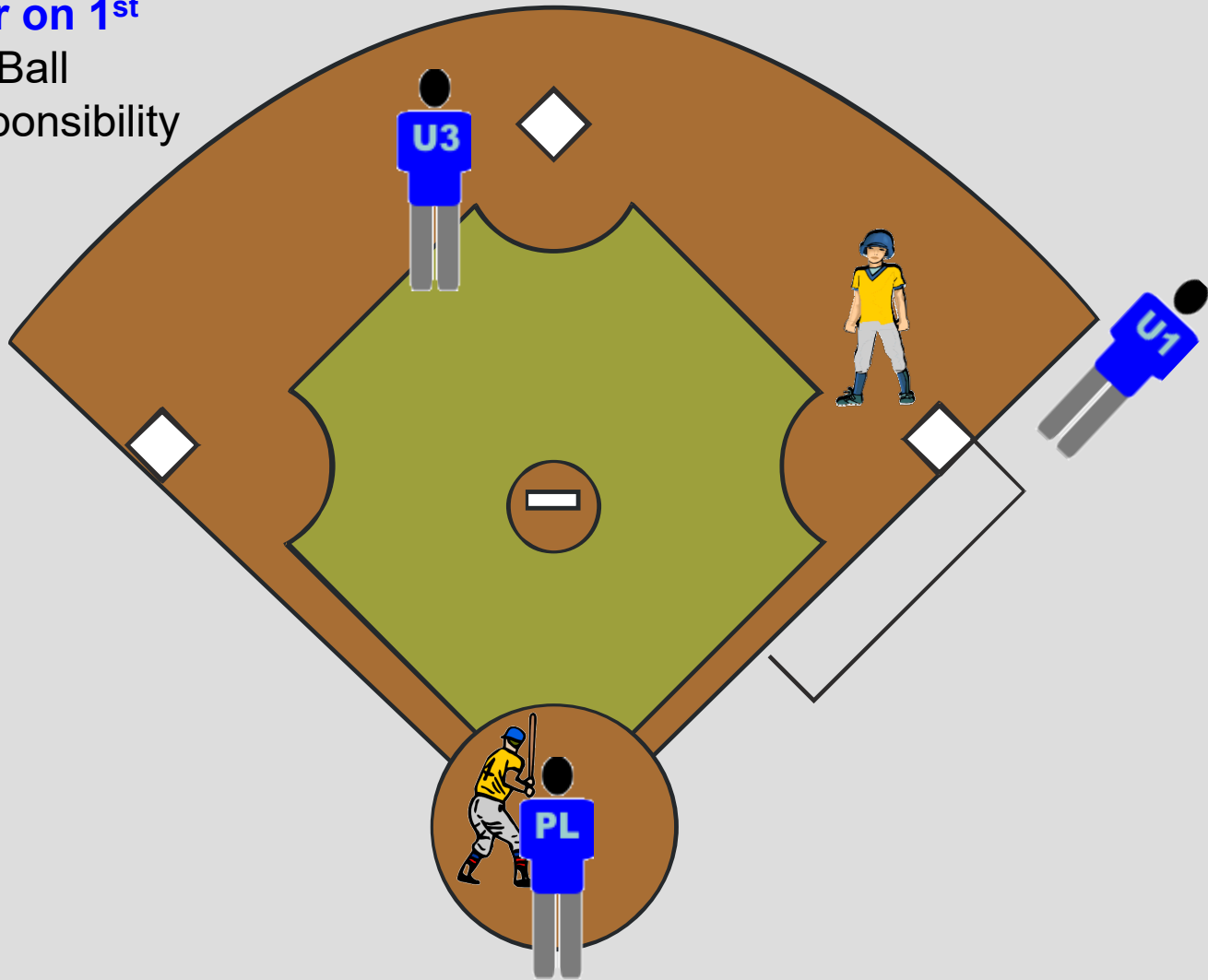
U1 Goes Out



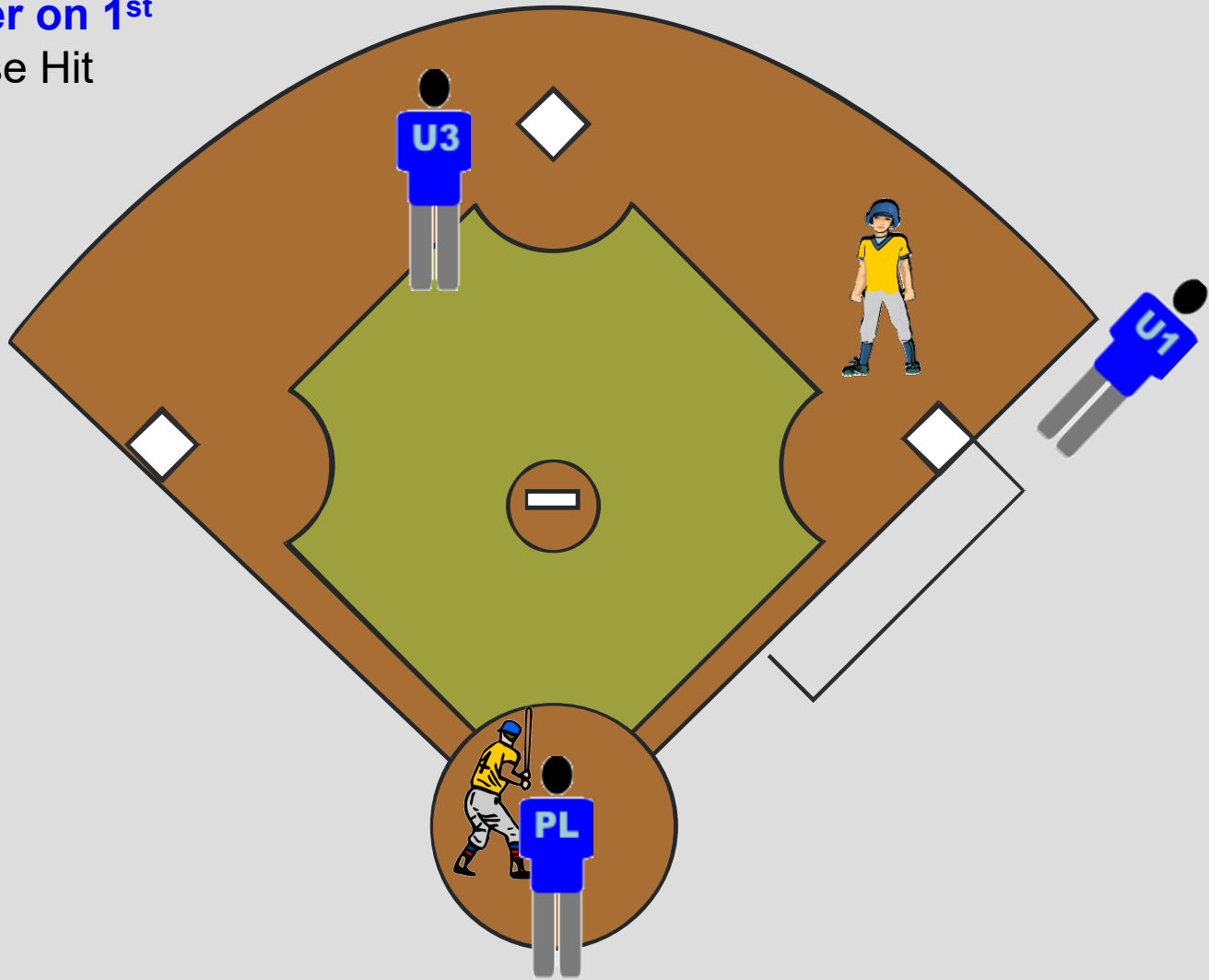
**Runner on 1<sup>st</sup>**  
U3's Responsibility



**Runner on 1<sup>st</sup>**  
Fly Ball  
PL's Responsibility



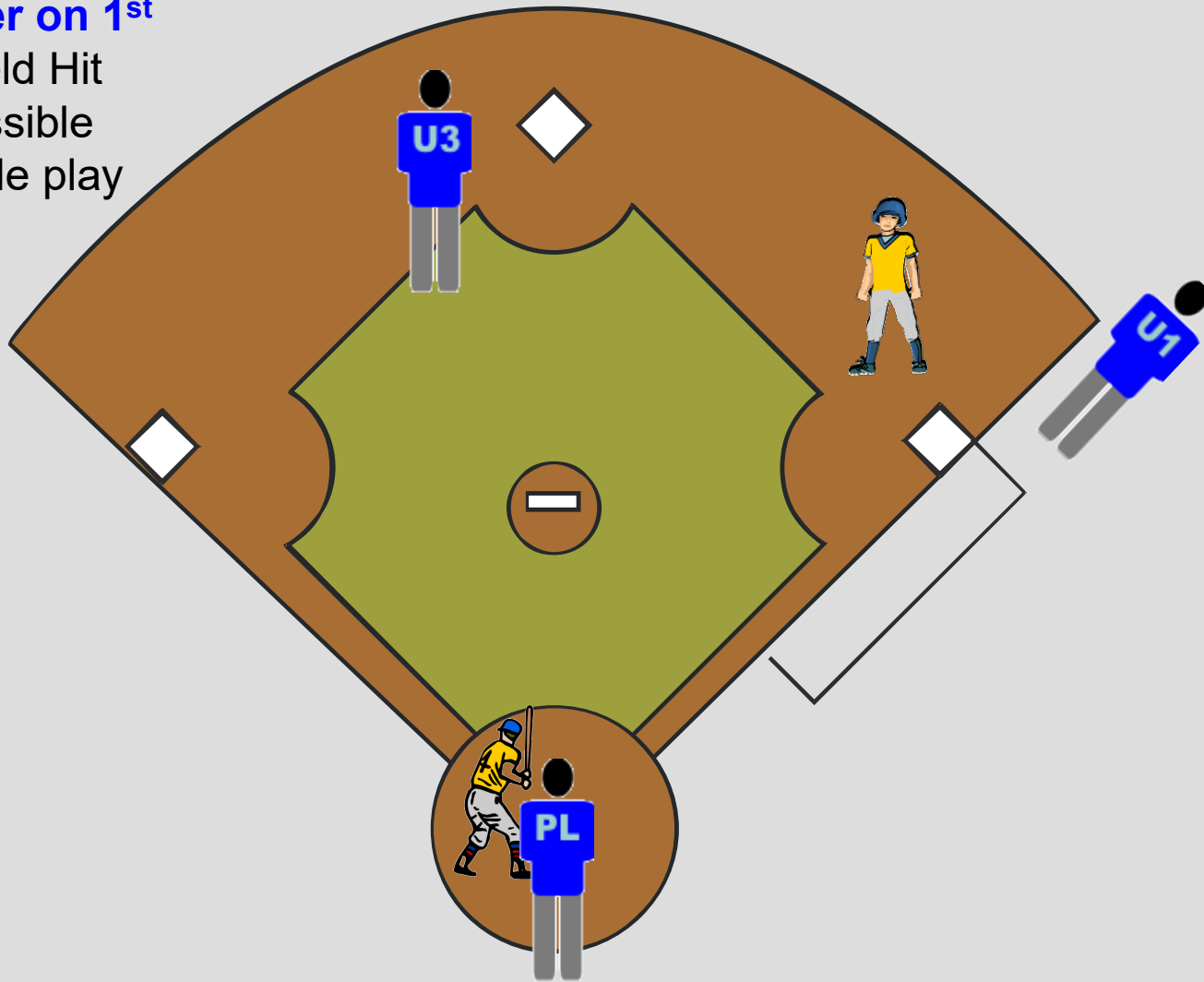
Runner on 1<sup>st</sup>  
Base Hit



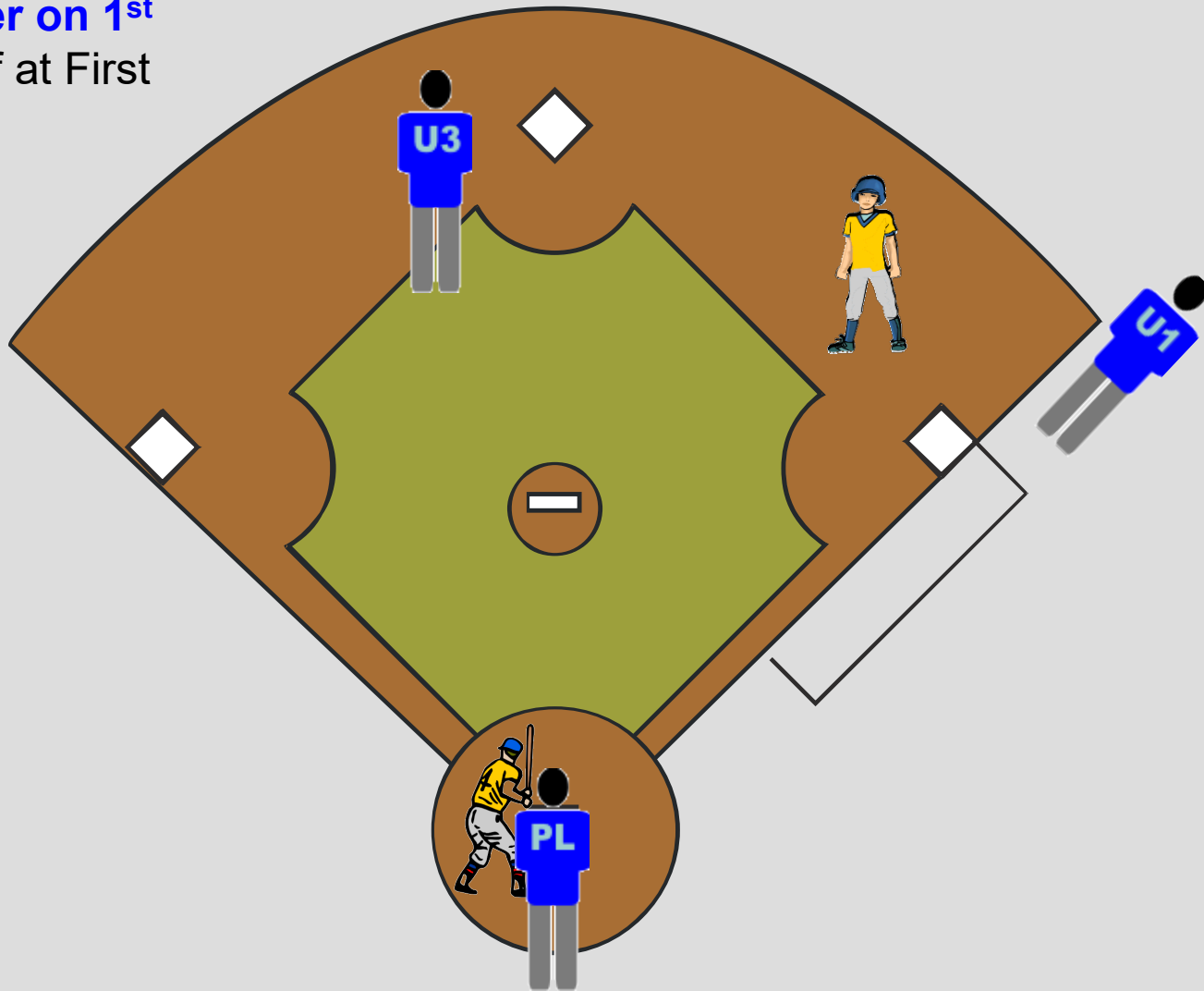


# Runner on 1<sup>st</sup>

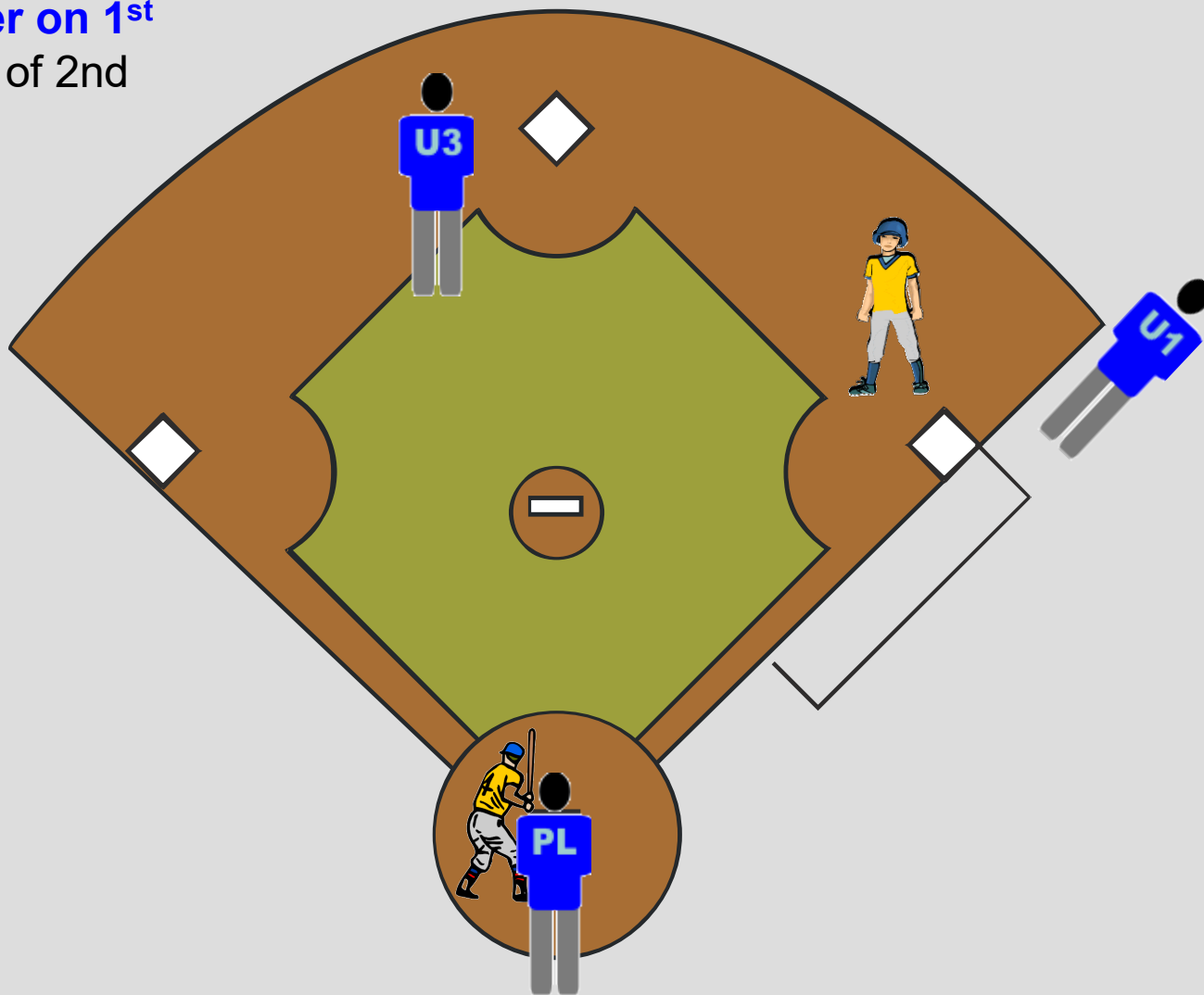
Infield Hit  
Possible  
double play



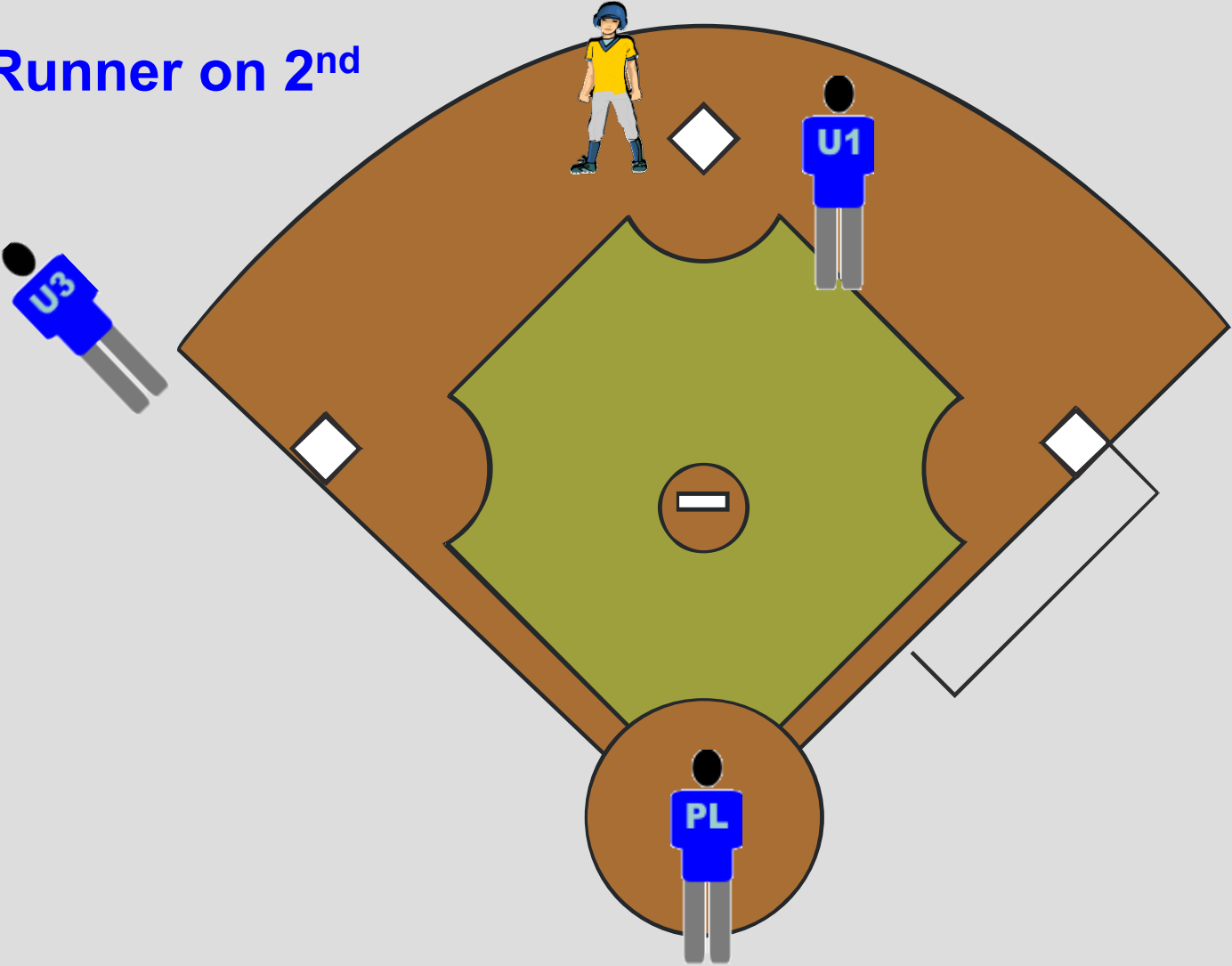
Runner on 1<sup>st</sup>  
Pickoff at First



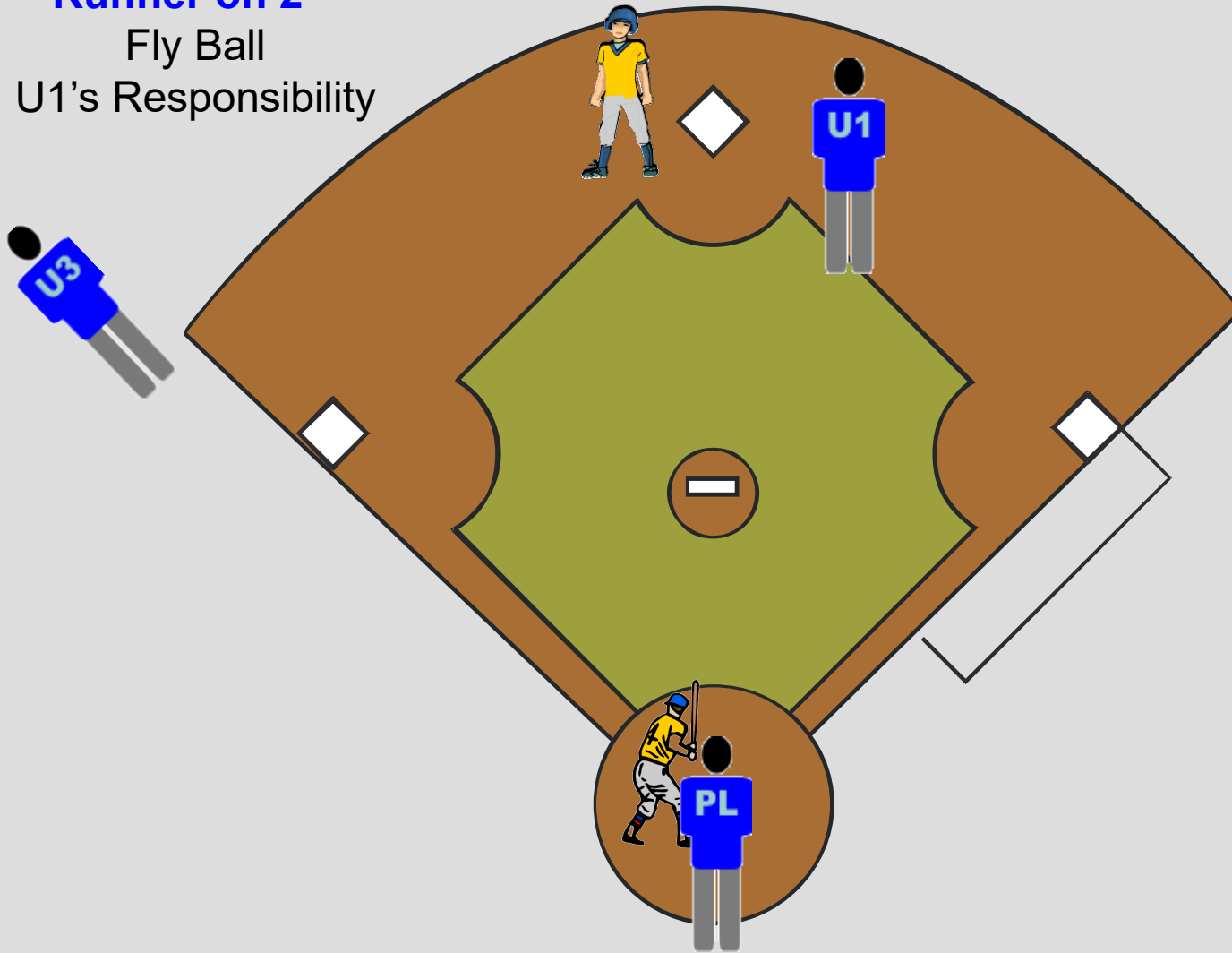
Runner on 1<sup>st</sup>  
Steal of 2nd



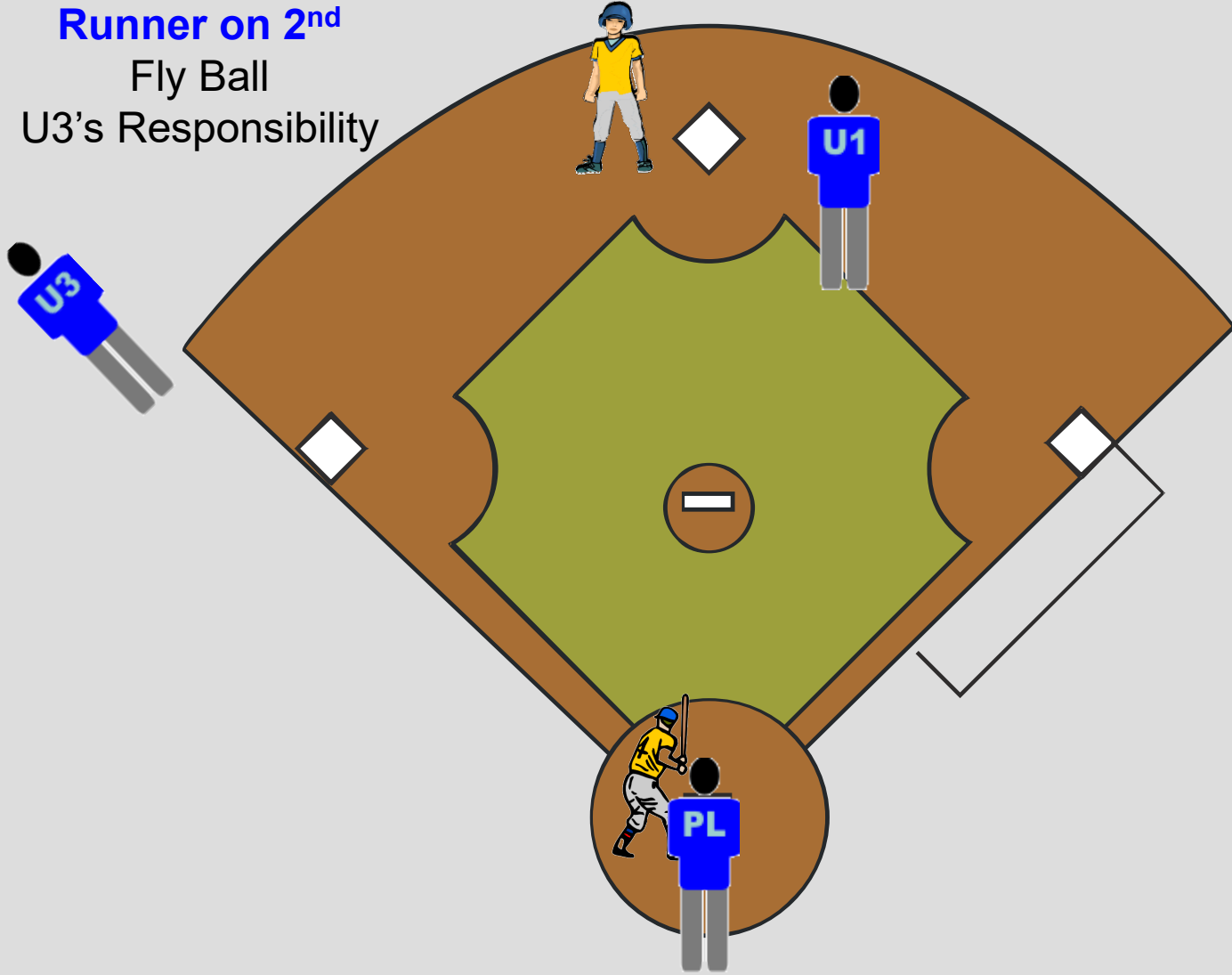
Runner on 2<sup>nd</sup>



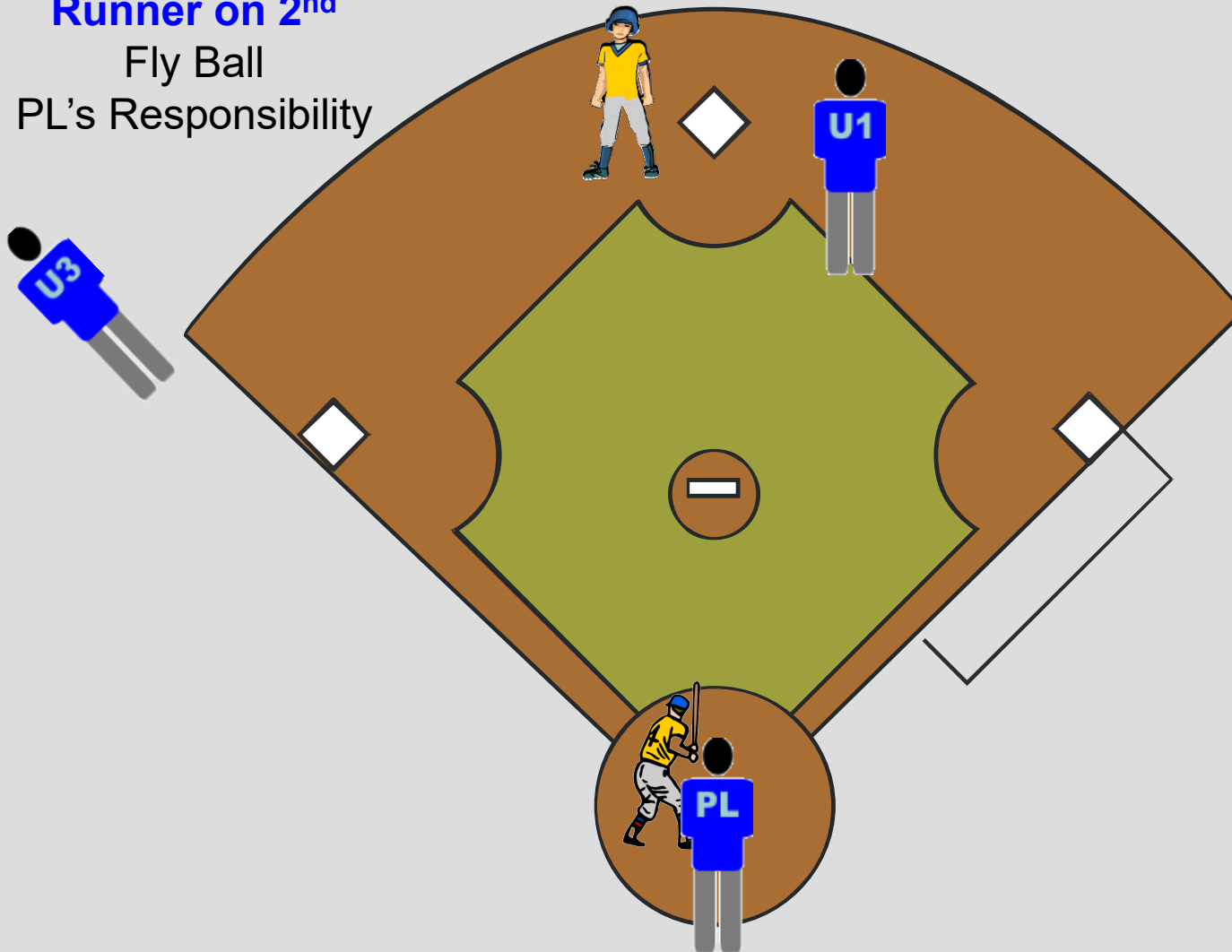
**Runner on 2<sup>nd</sup>**  
Fly Ball  
U1's Responsibility



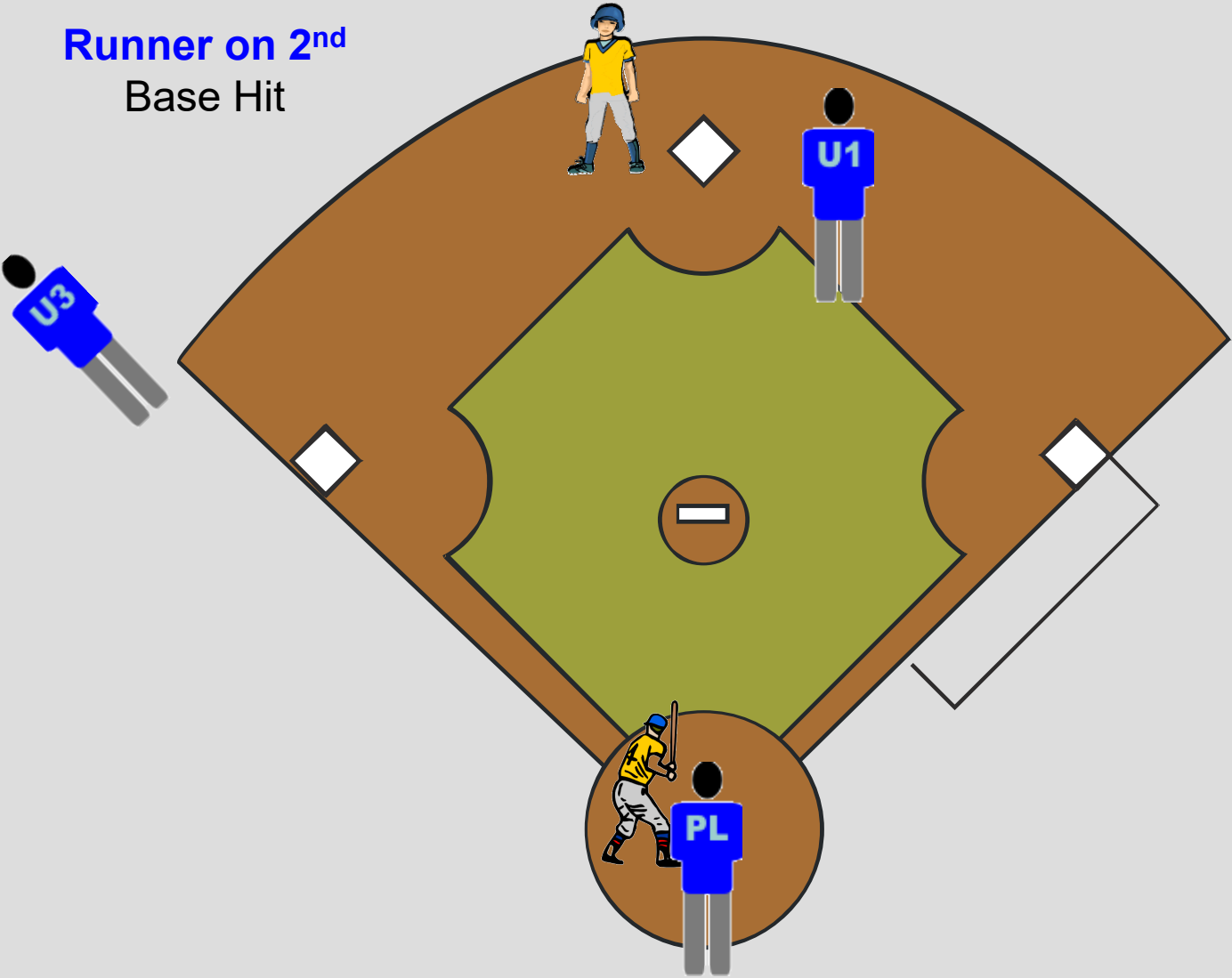
Runner on 2<sup>nd</sup>  
Fly Ball  
U3's Responsibility



Runner on 2<sup>nd</sup>  
Fly Ball  
PL's Responsibility

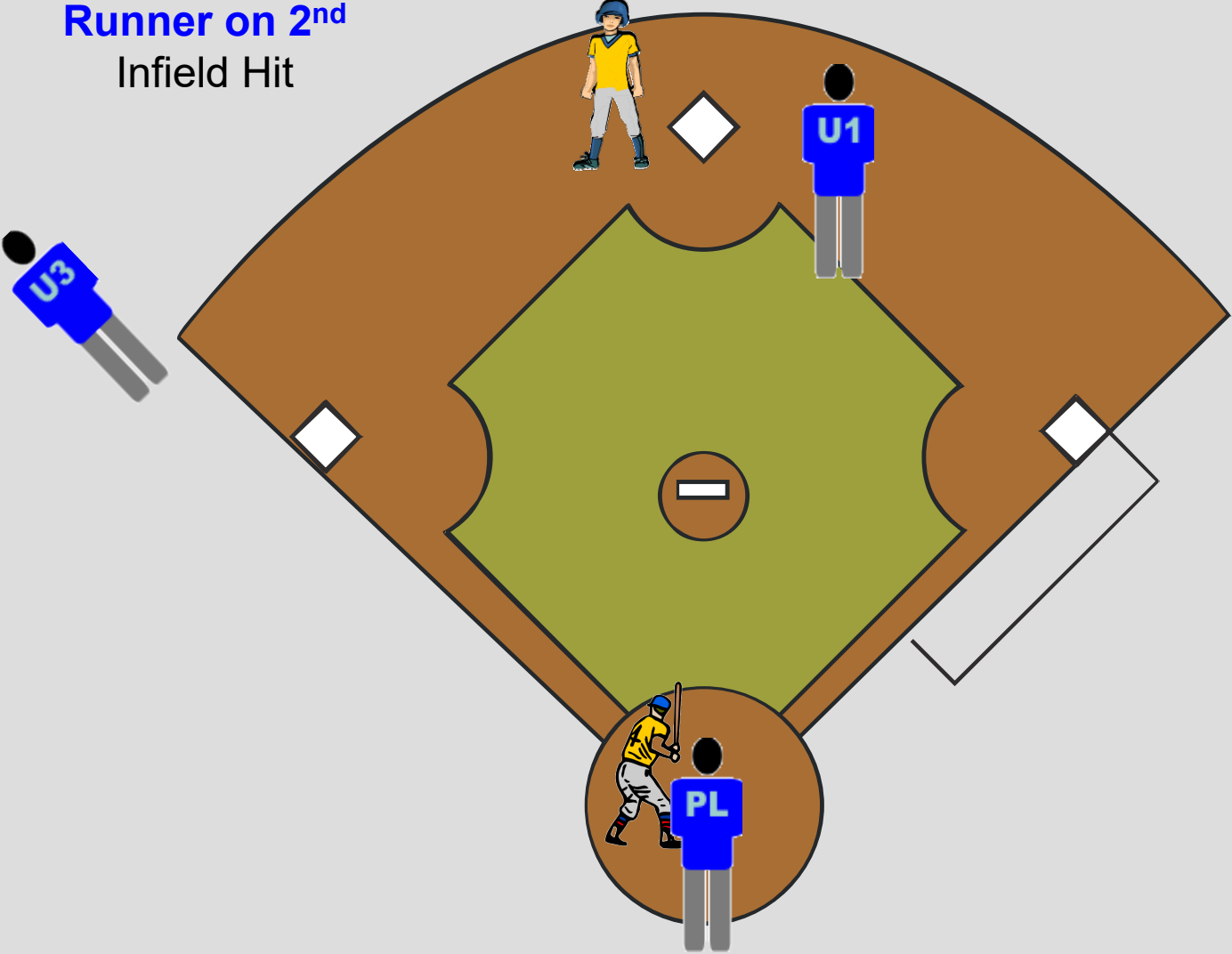


Runner on 2<sup>nd</sup>  
Base Hit

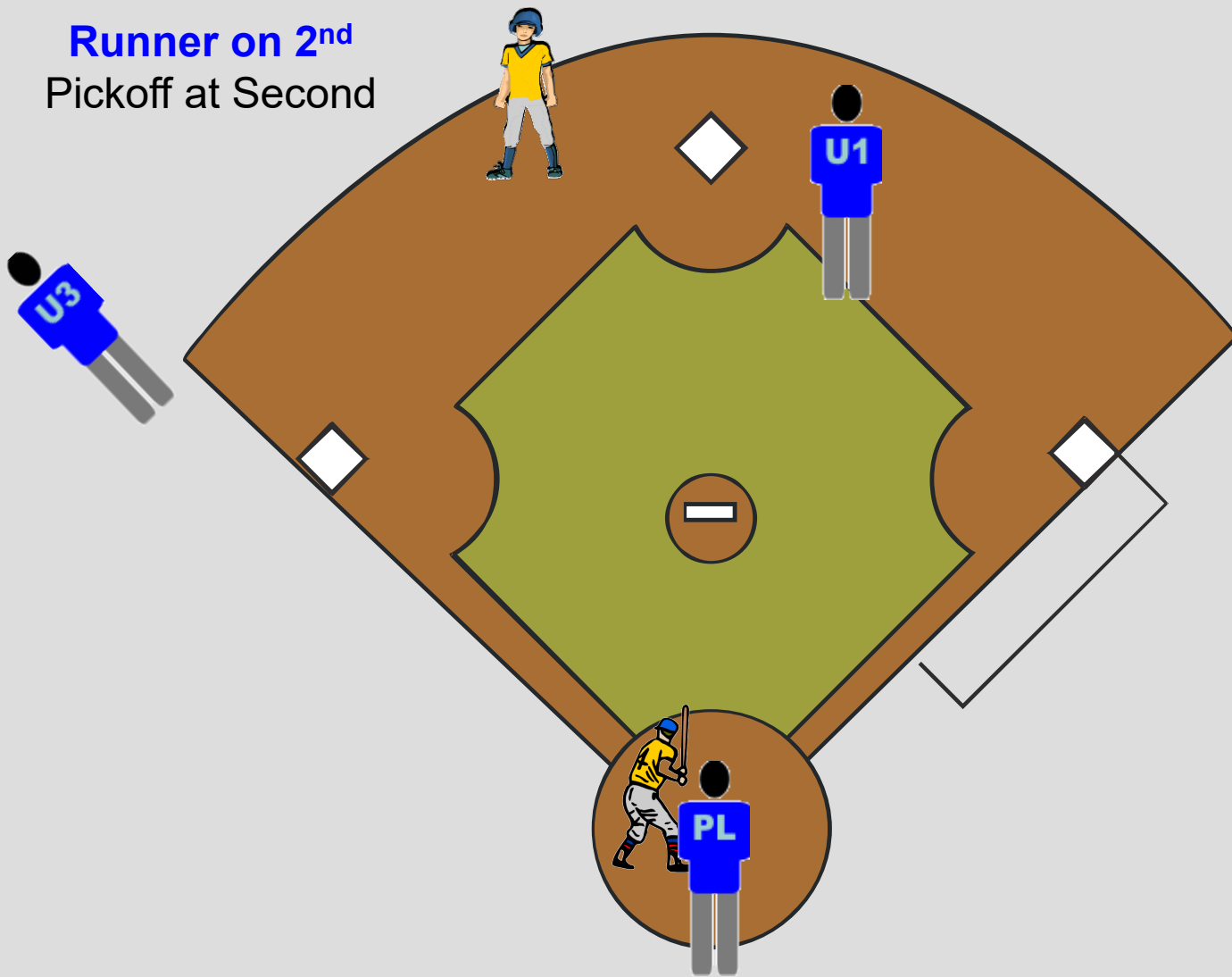




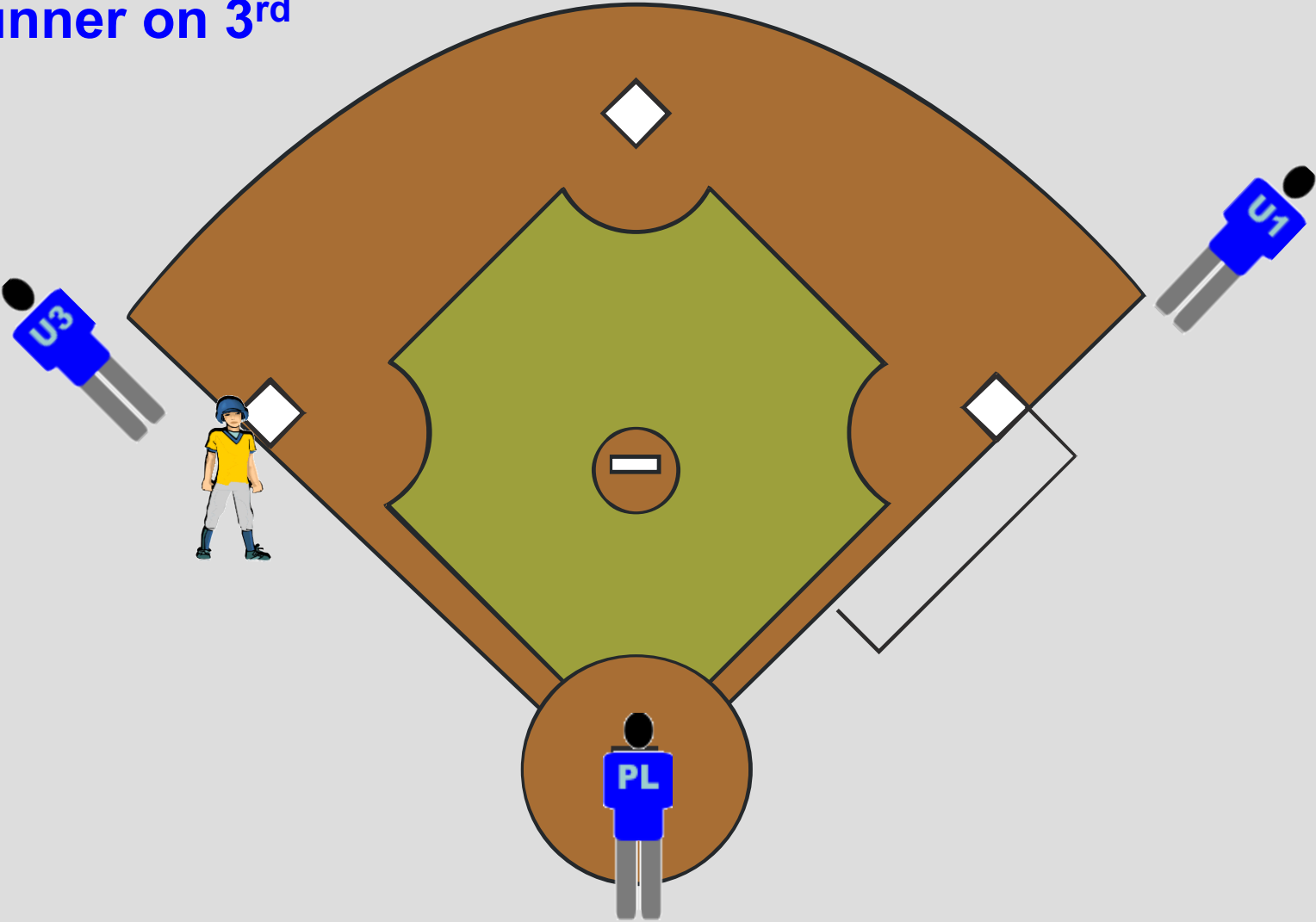
Runner on 2<sup>nd</sup>  
Infield Hit



Runner on 2<sup>nd</sup>  
Pickoff at Second



Runner on 3<sup>rd</sup>



Runner on 3<sup>rd</sup>

Fly Ball

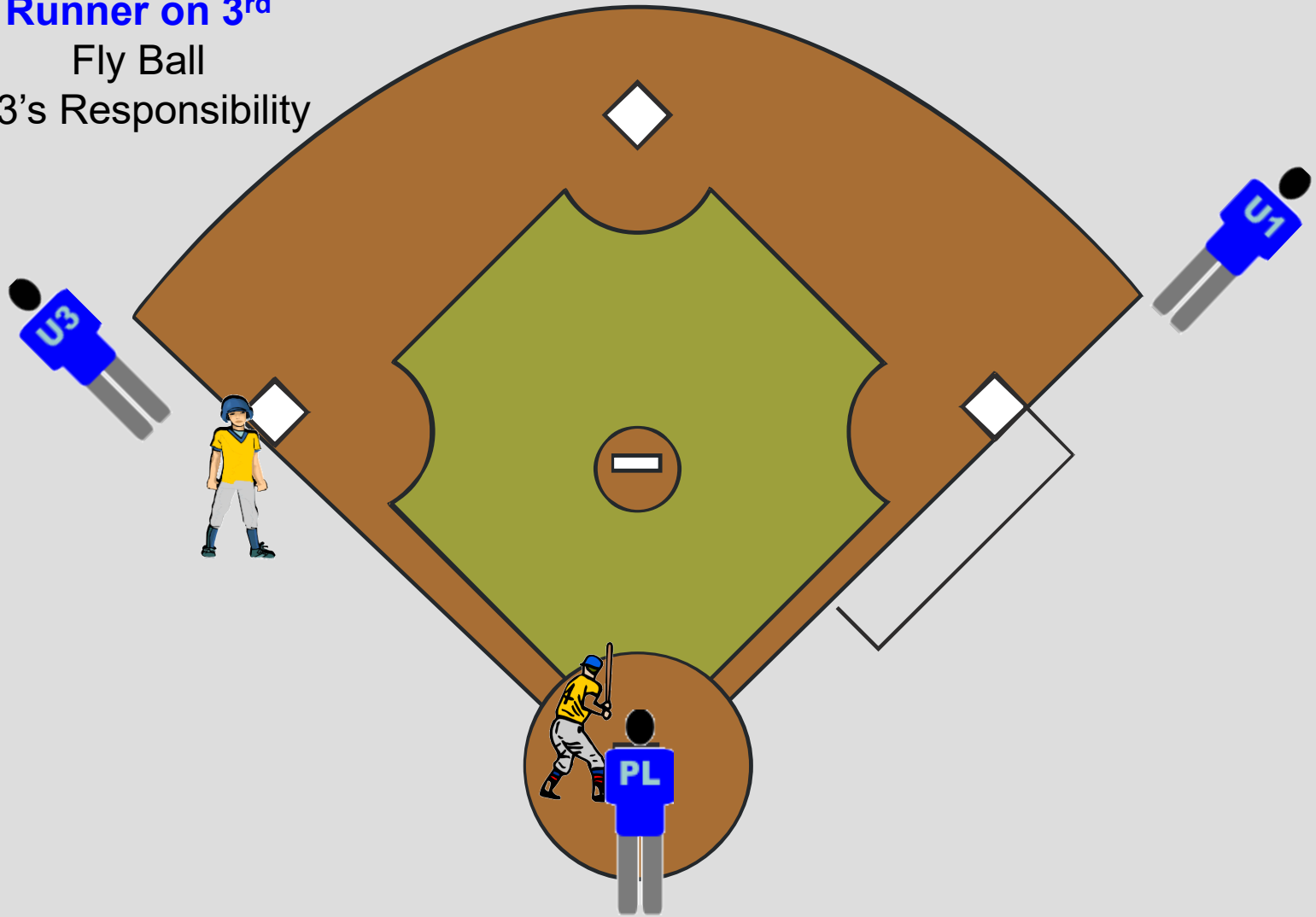
U1's Responsibility



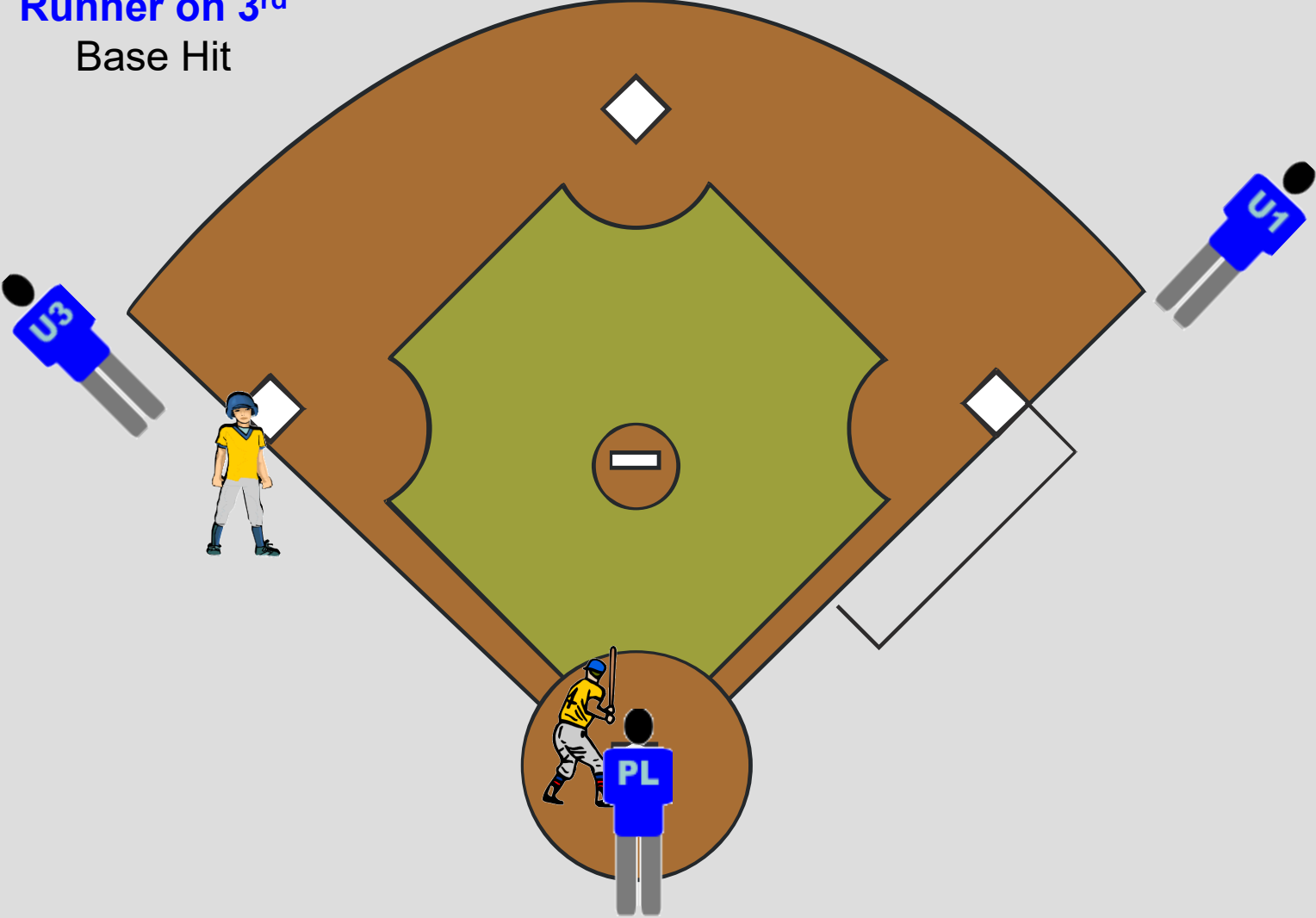
This is the  
**MOST OFTEN  
MISSED ROTATION** in  
3-umpire mechanics

PL

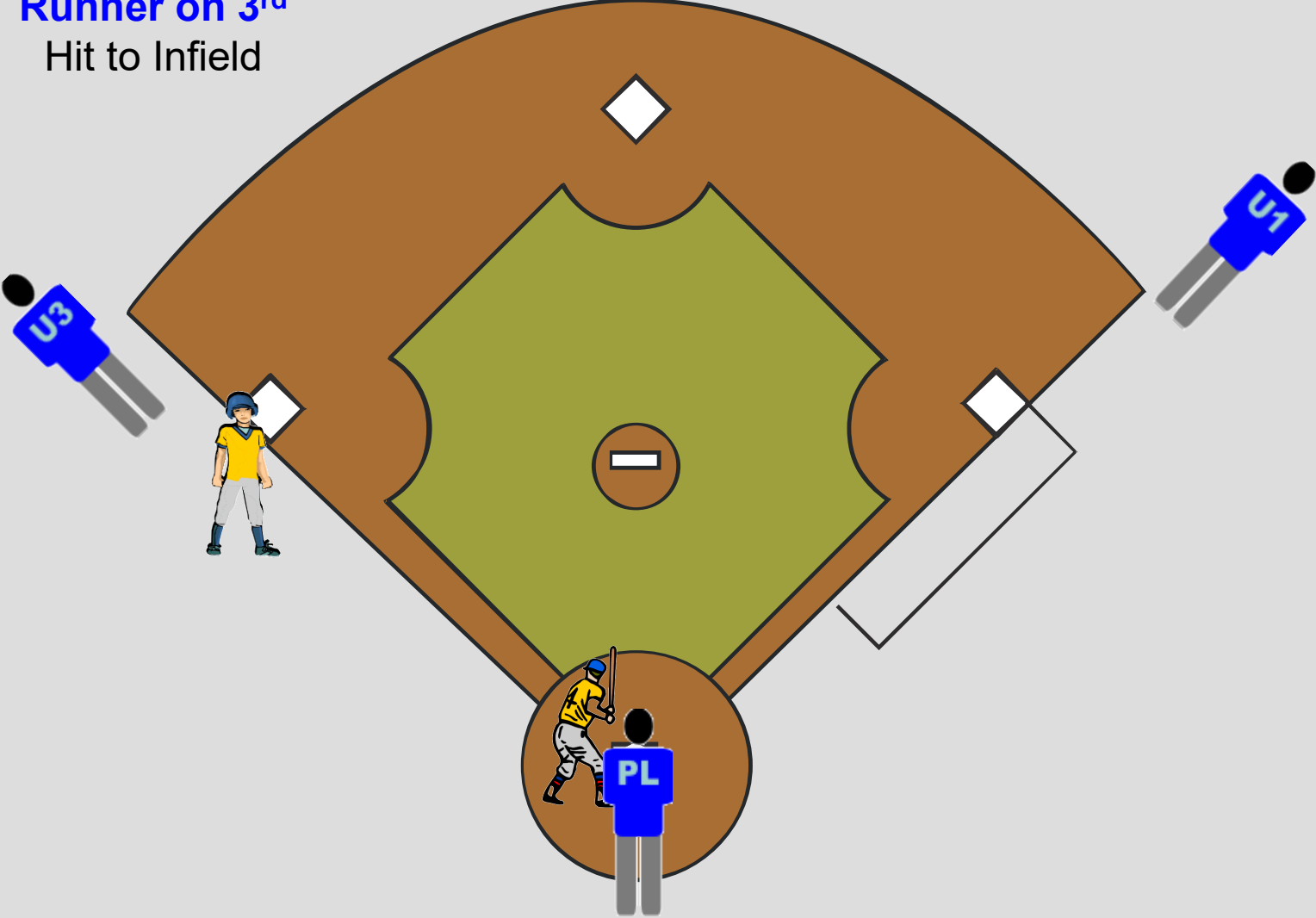
Runner on 3<sup>rd</sup>  
Fly Ball  
U3's Responsibility



Runner on 3<sup>rd</sup>  
Base Hit

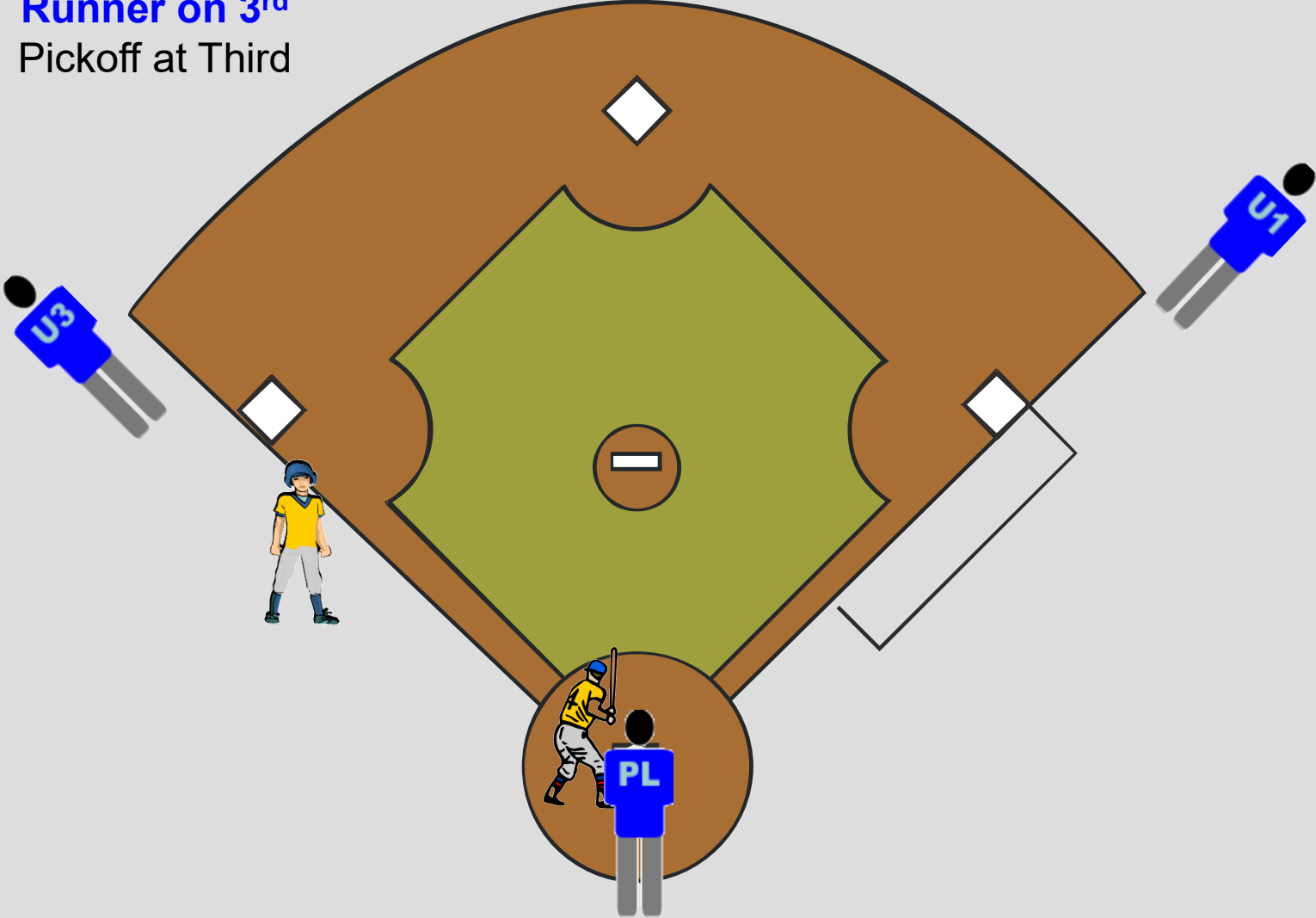


Runner on 3<sup>rd</sup>  
Hit to Infield



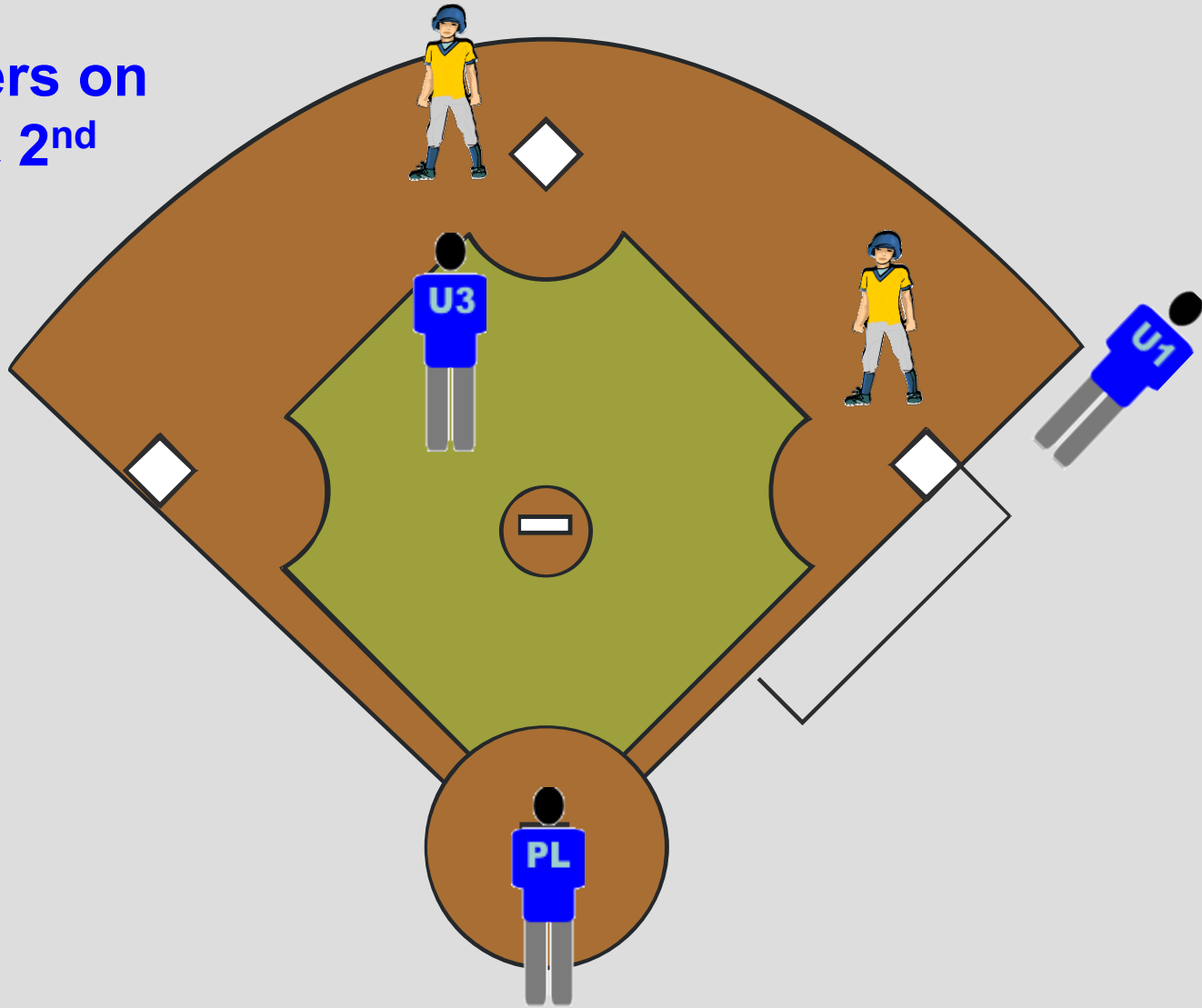
Runner on 3<sup>rd</sup>

Pickoff at Third

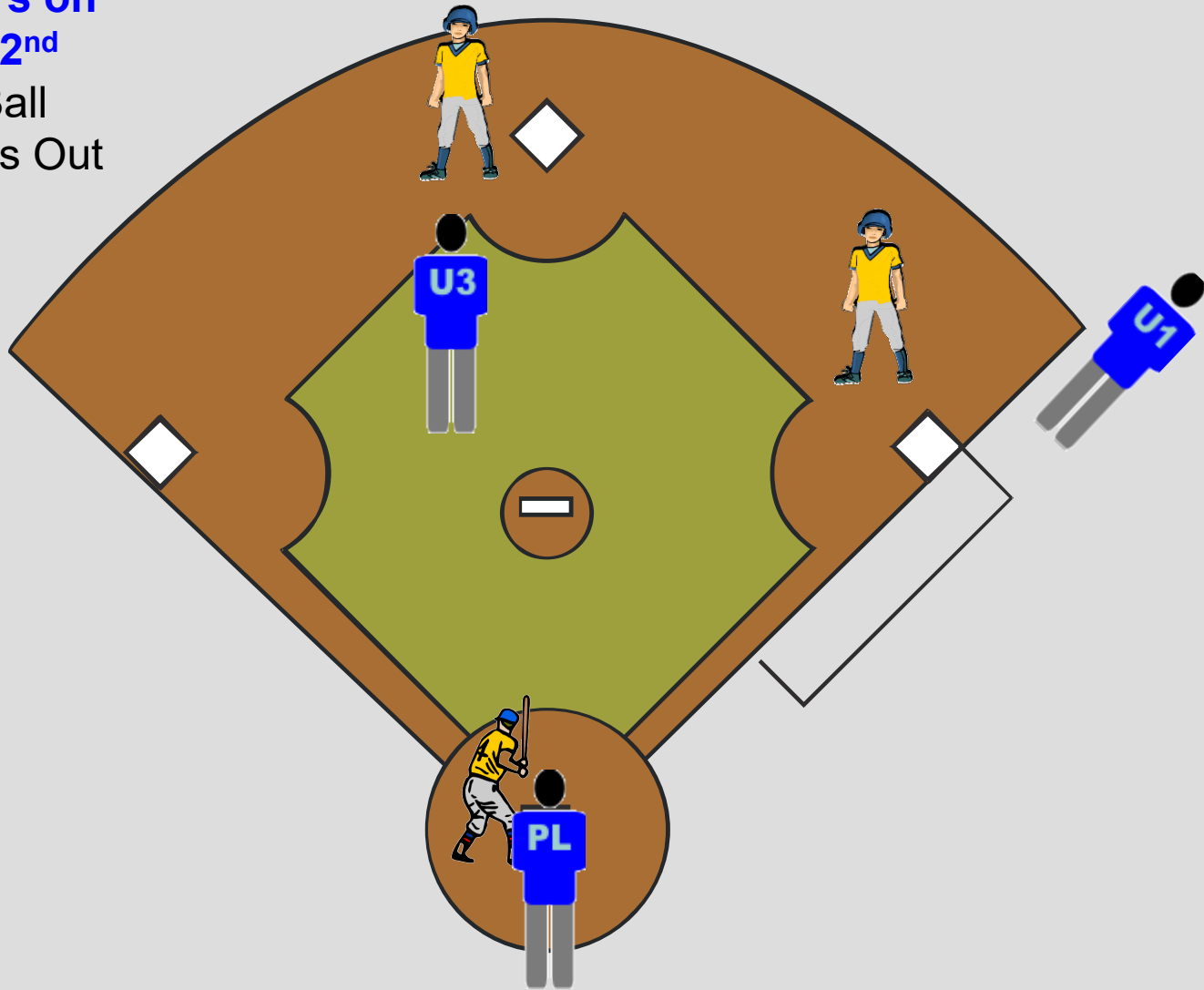




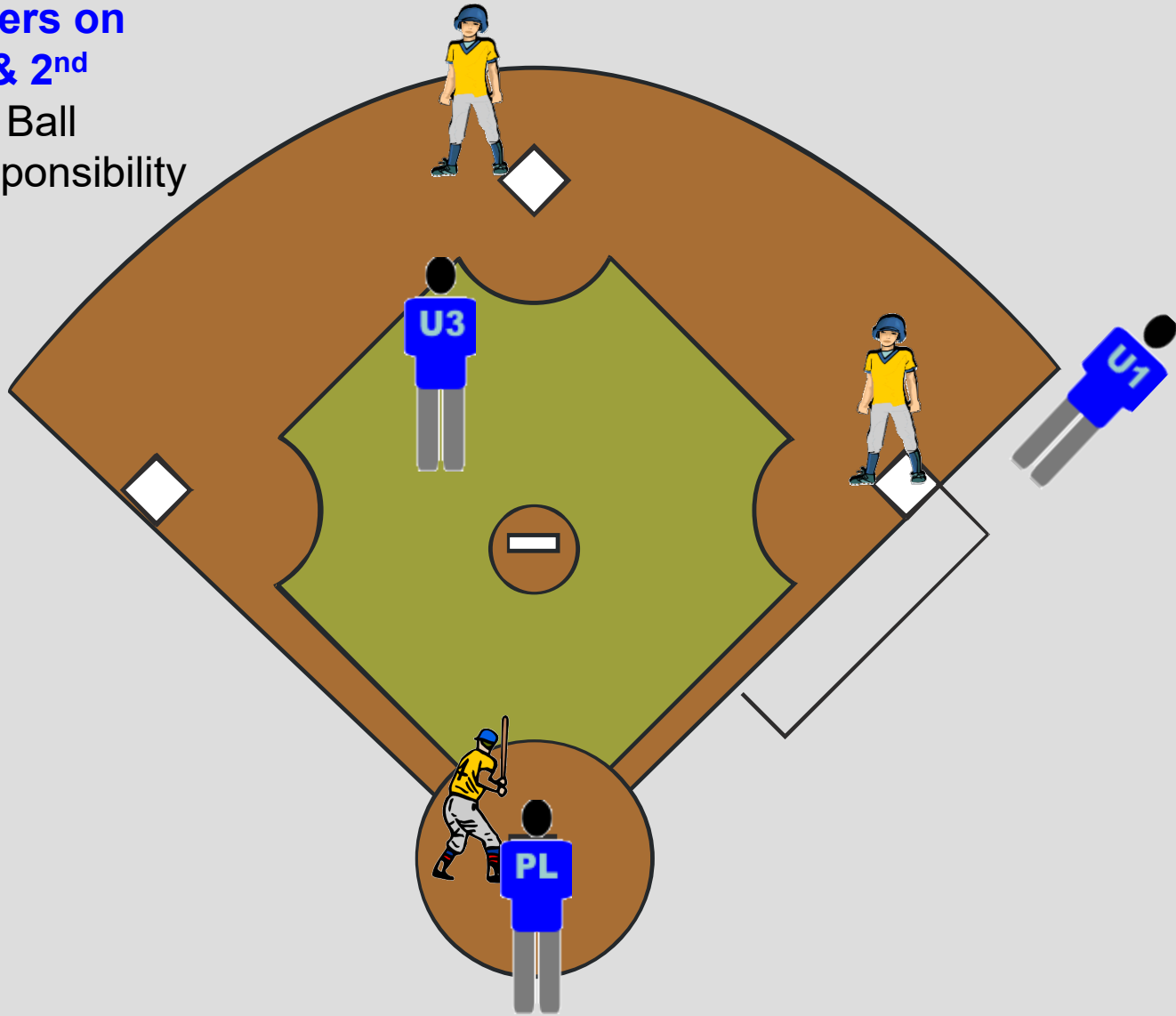
Runners on  
1<sup>st</sup> & 2<sup>nd</sup>



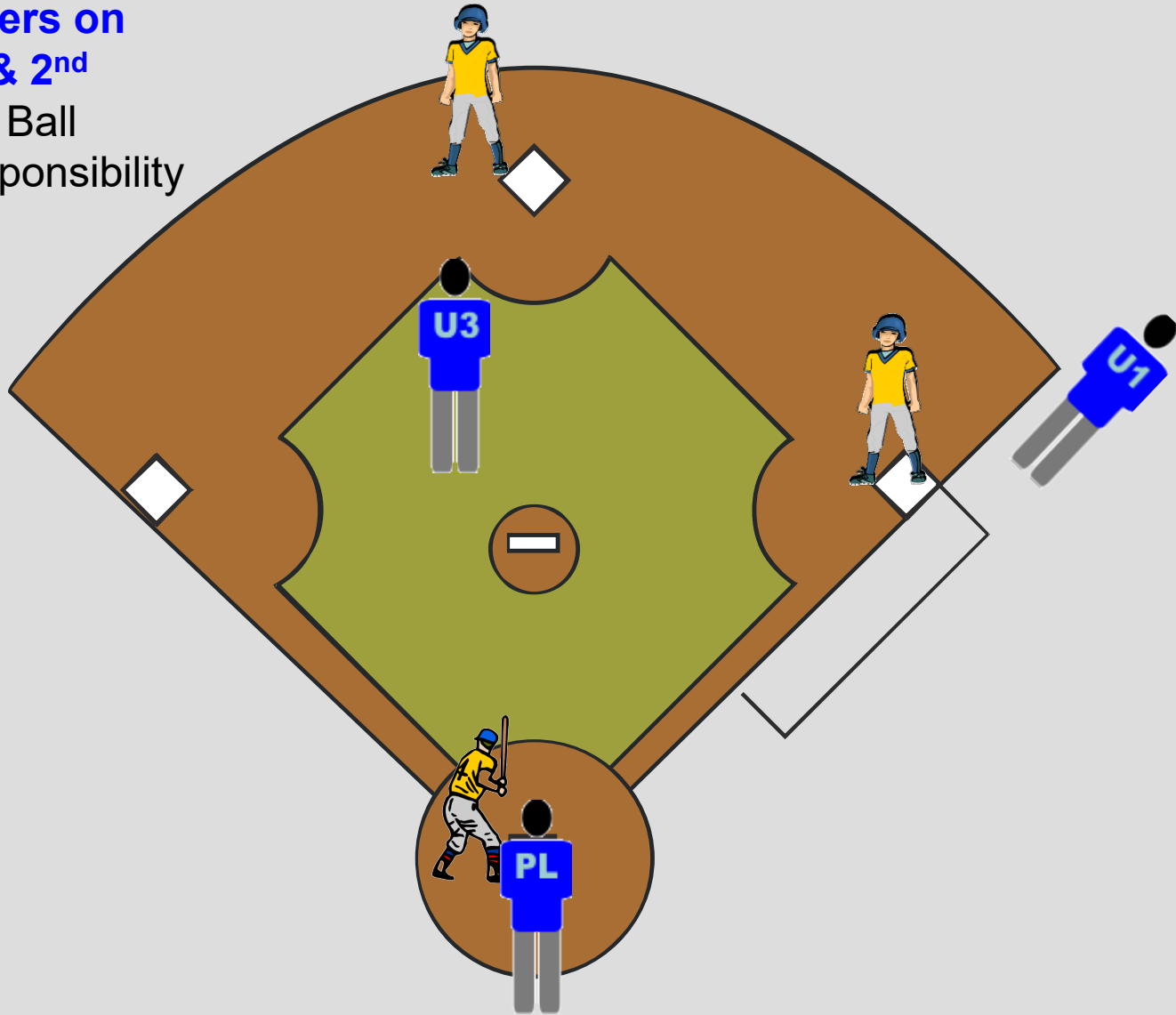
Runners on  
1st & 2nd  
Fly Ball  
U1 Goes Out



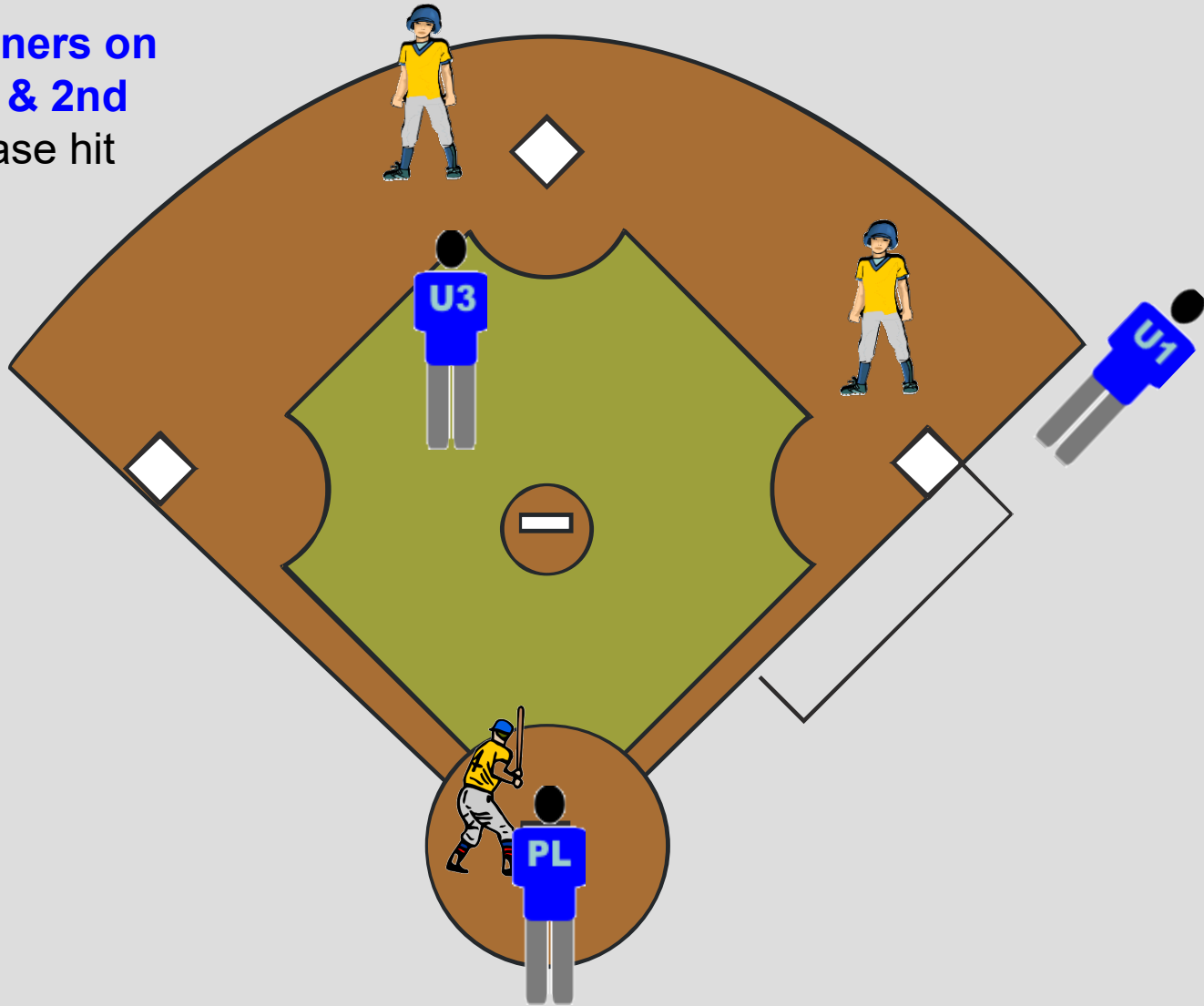
Runners on  
1st & 2nd  
Fly Ball  
U3's Responsibility



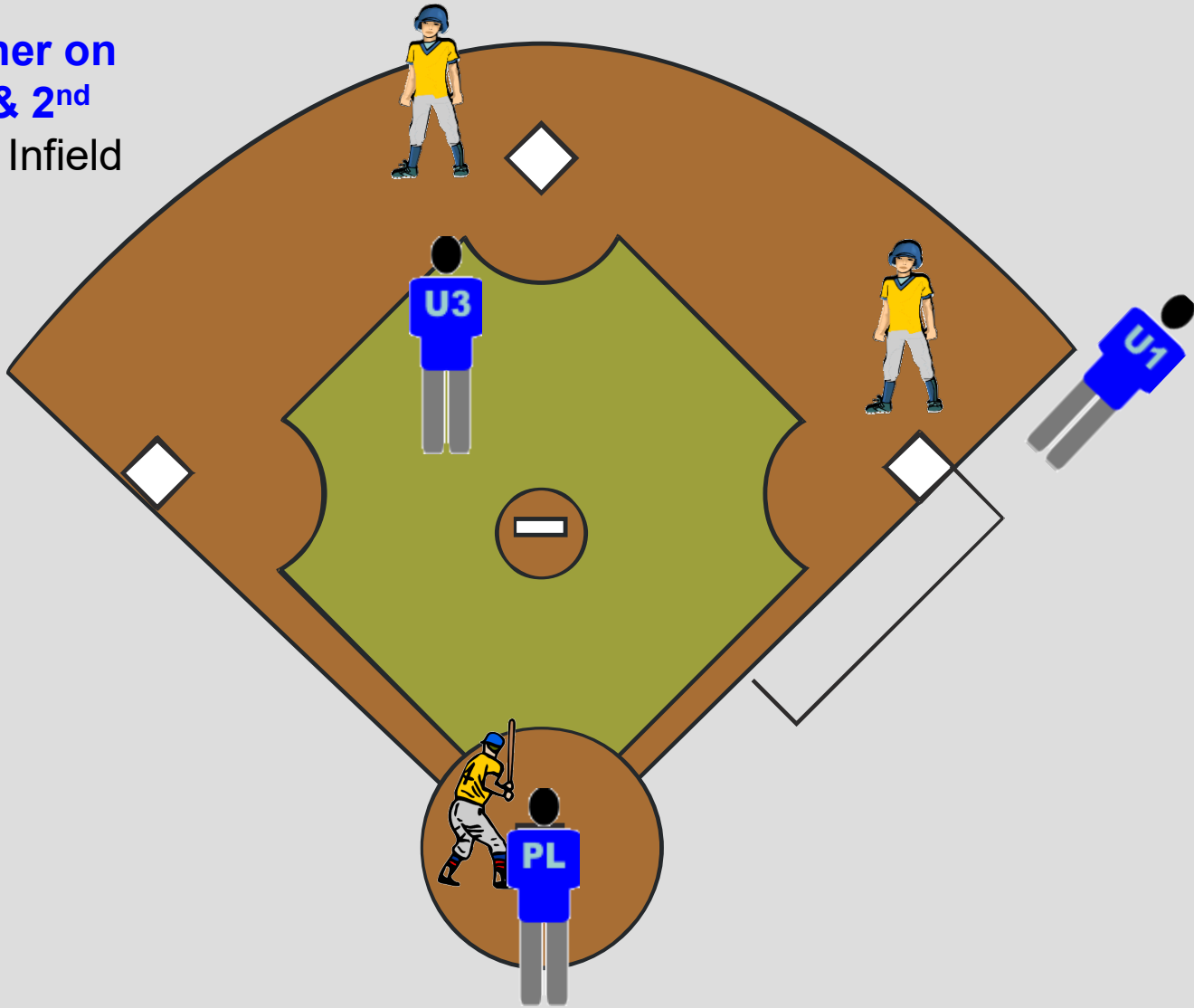
Runners on  
1st & 2nd  
Fly Ball  
PL's Responsibility



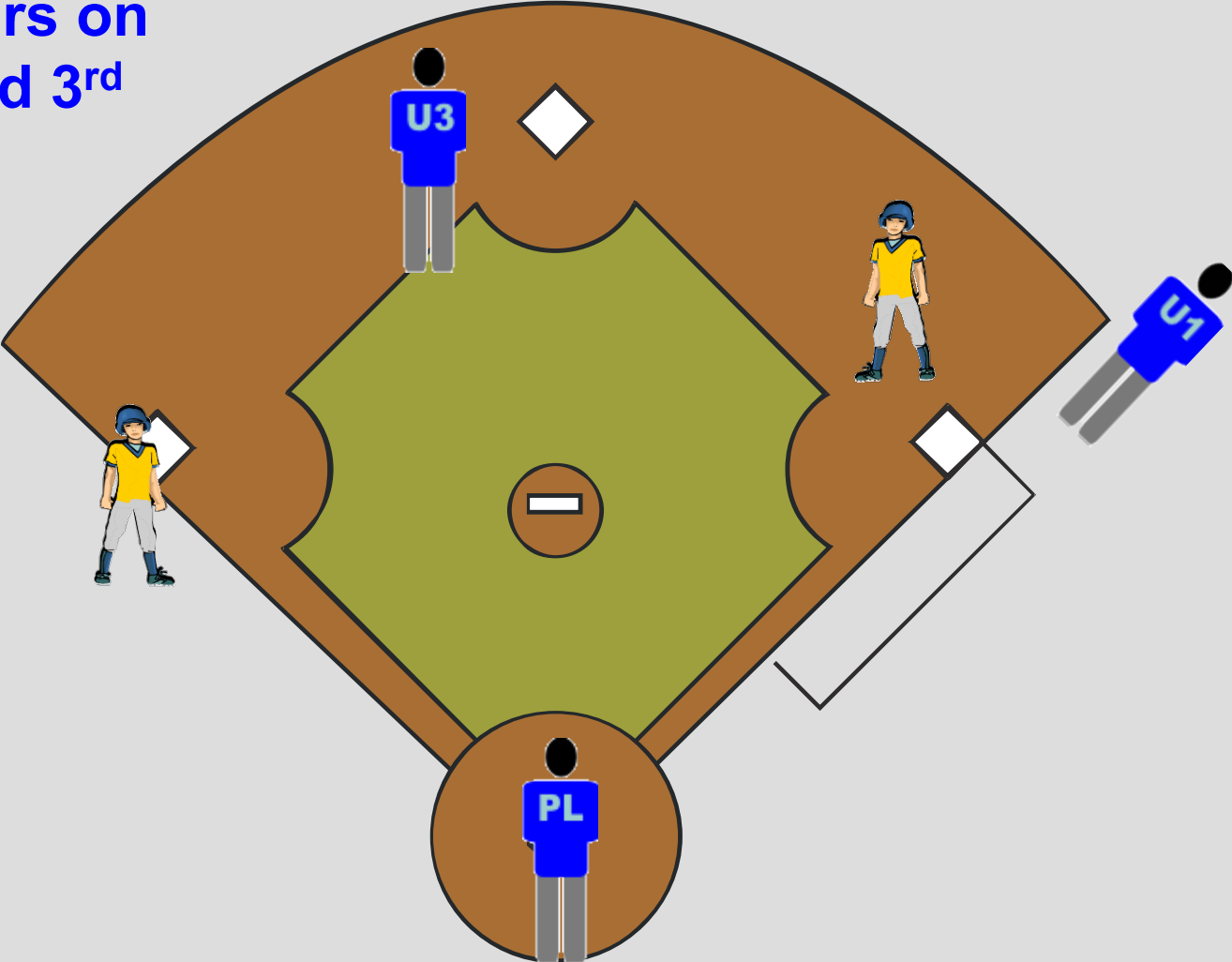
Runners on  
1<sup>st</sup> & 2<sup>nd</sup>  
Base hit



Runner on  
1st & 2nd  
Hit to Infield



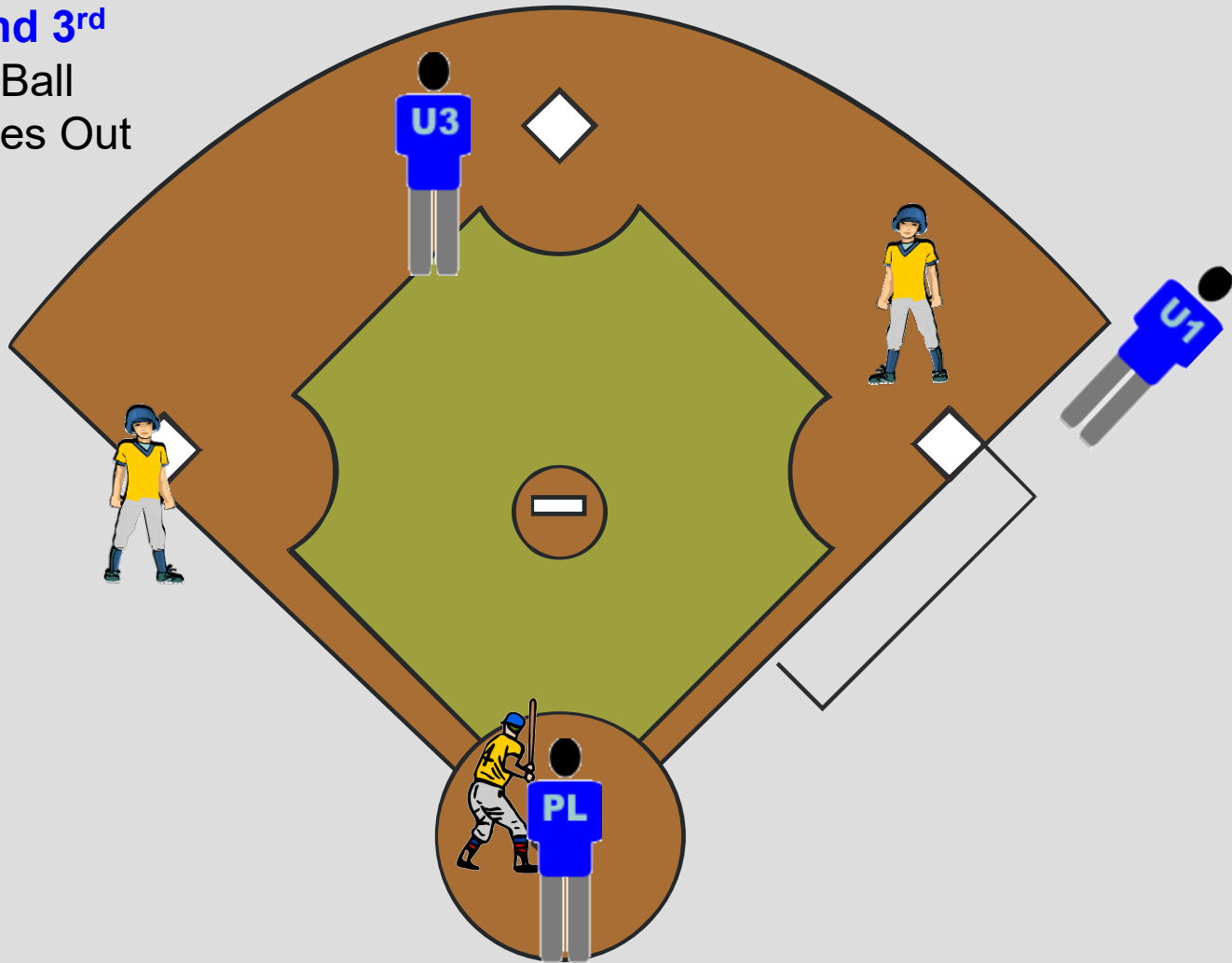
Runners on  
1<sup>st</sup> and 3<sup>rd</sup>



Runners on  
1<sup>st</sup> and 3<sup>rd</sup>

Fly Ball

U1 Goes Out



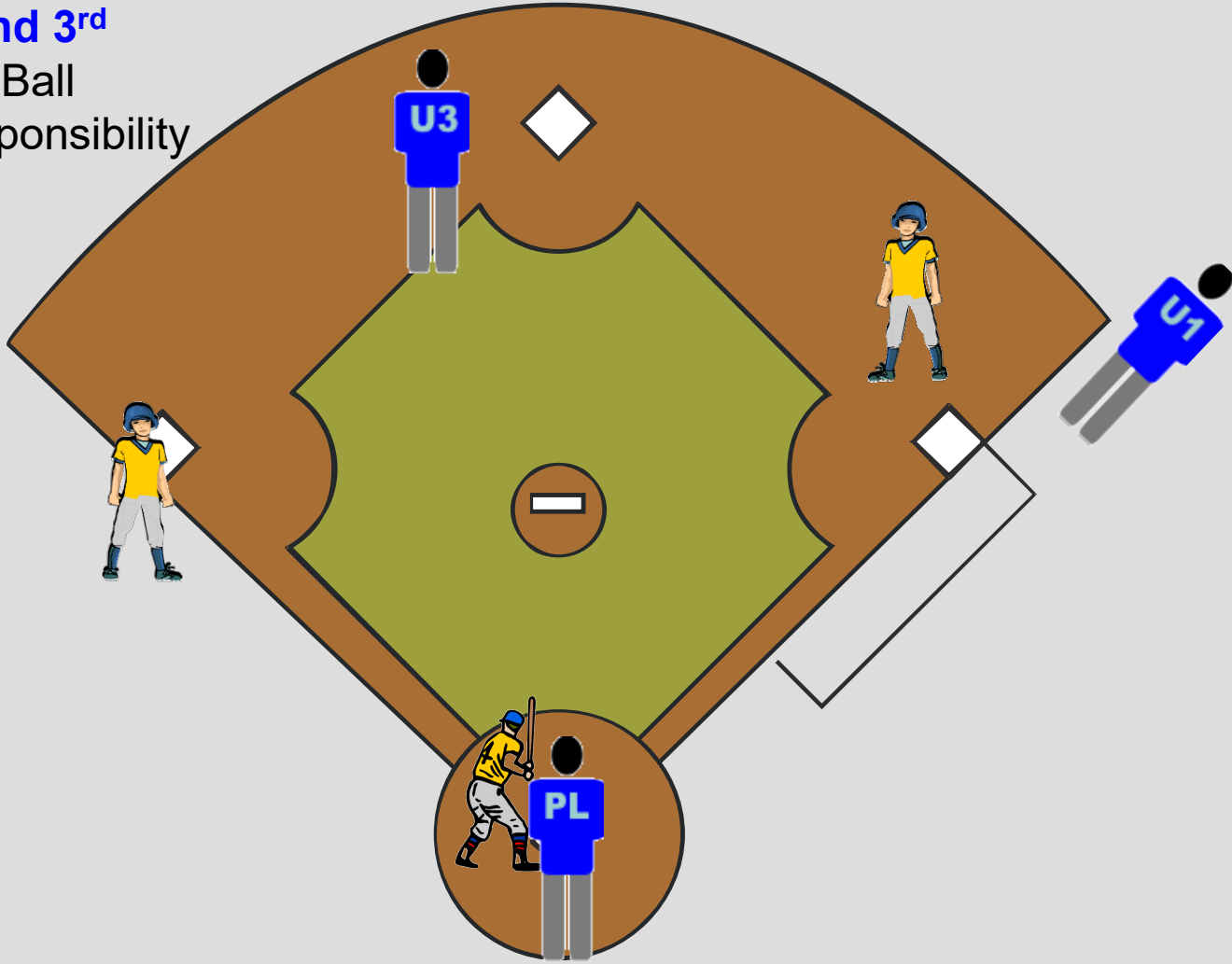


**Runners on**

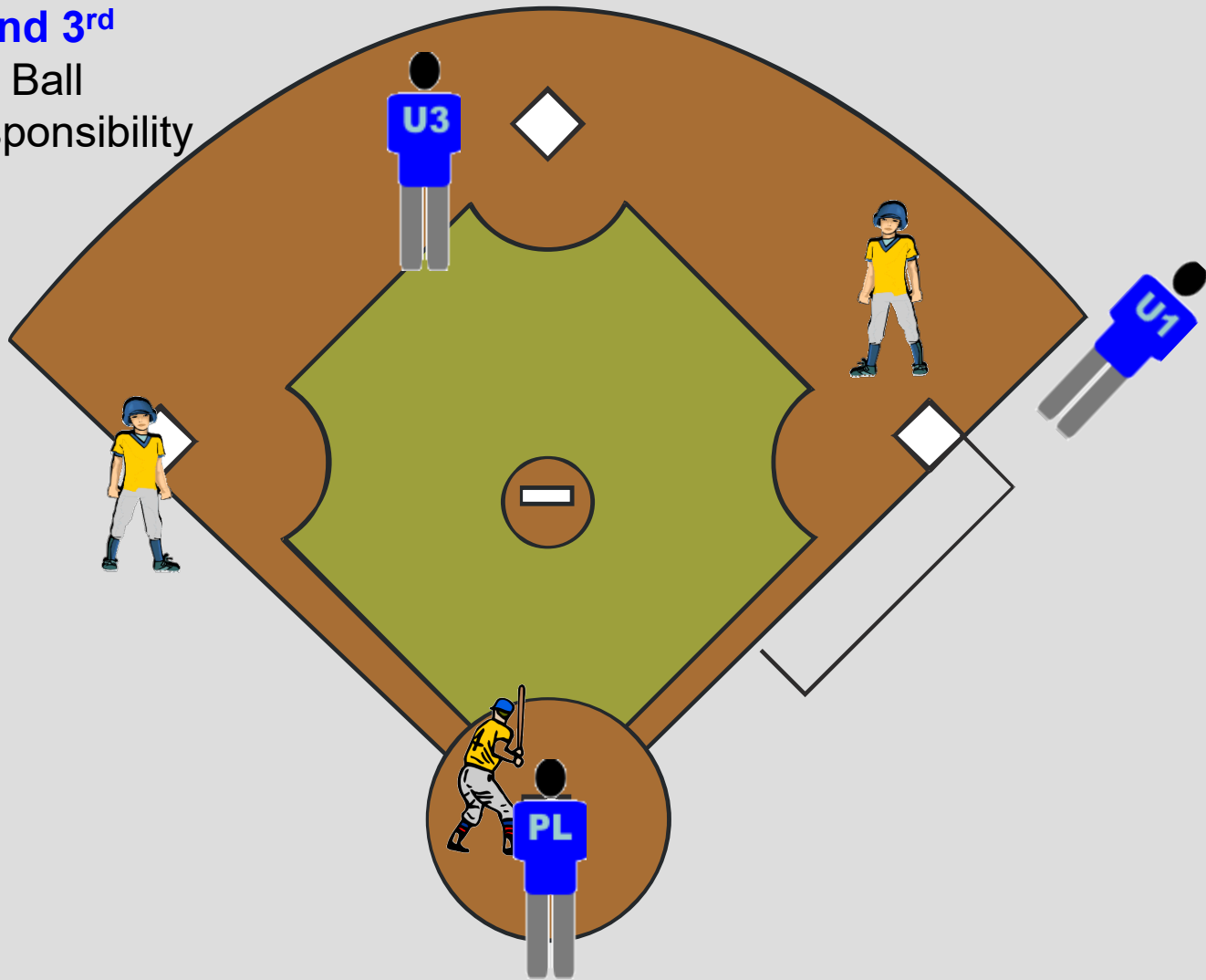
**1<sup>st</sup> and 3<sup>rd</sup>**

Fly Ball

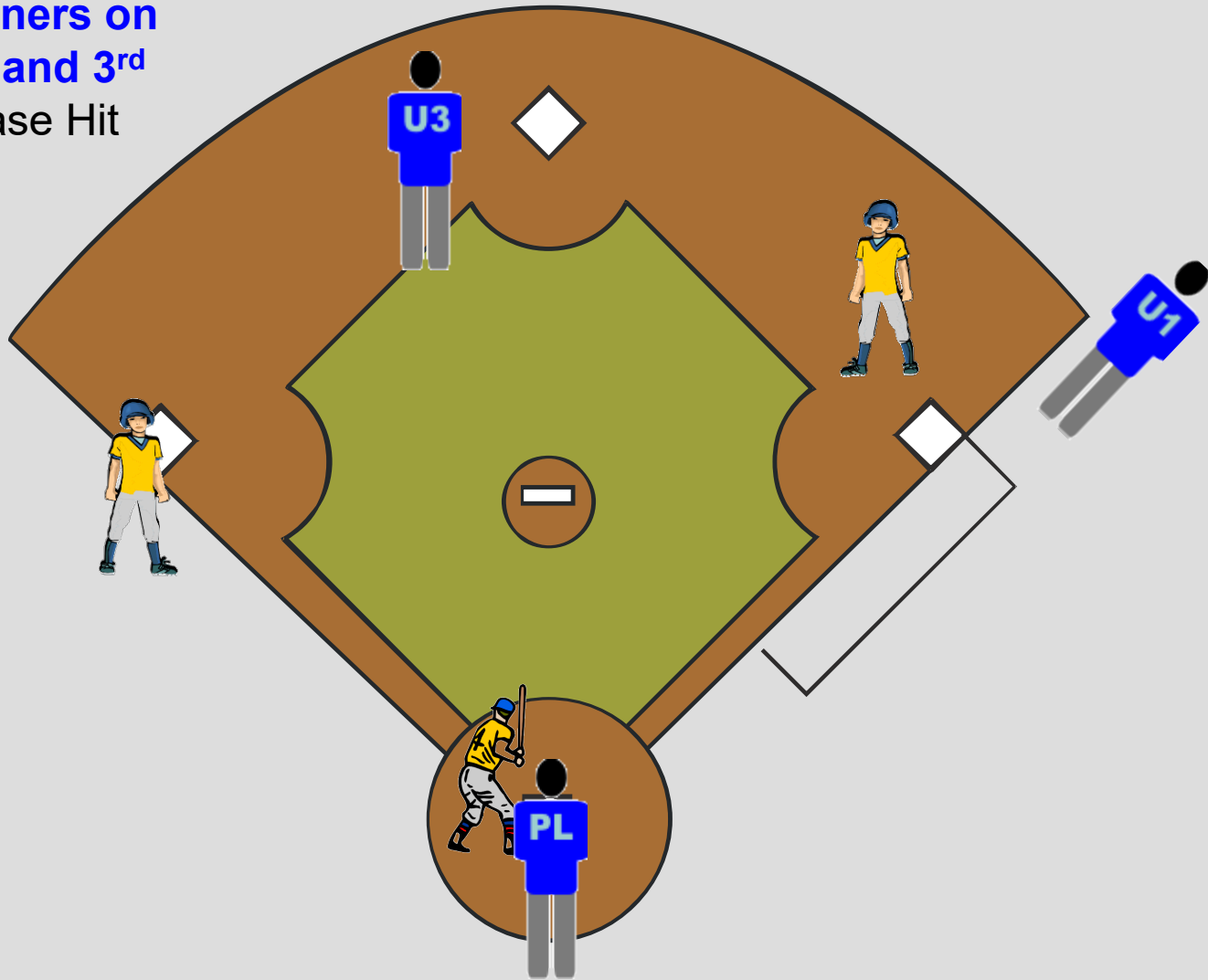
U3's Responsibility



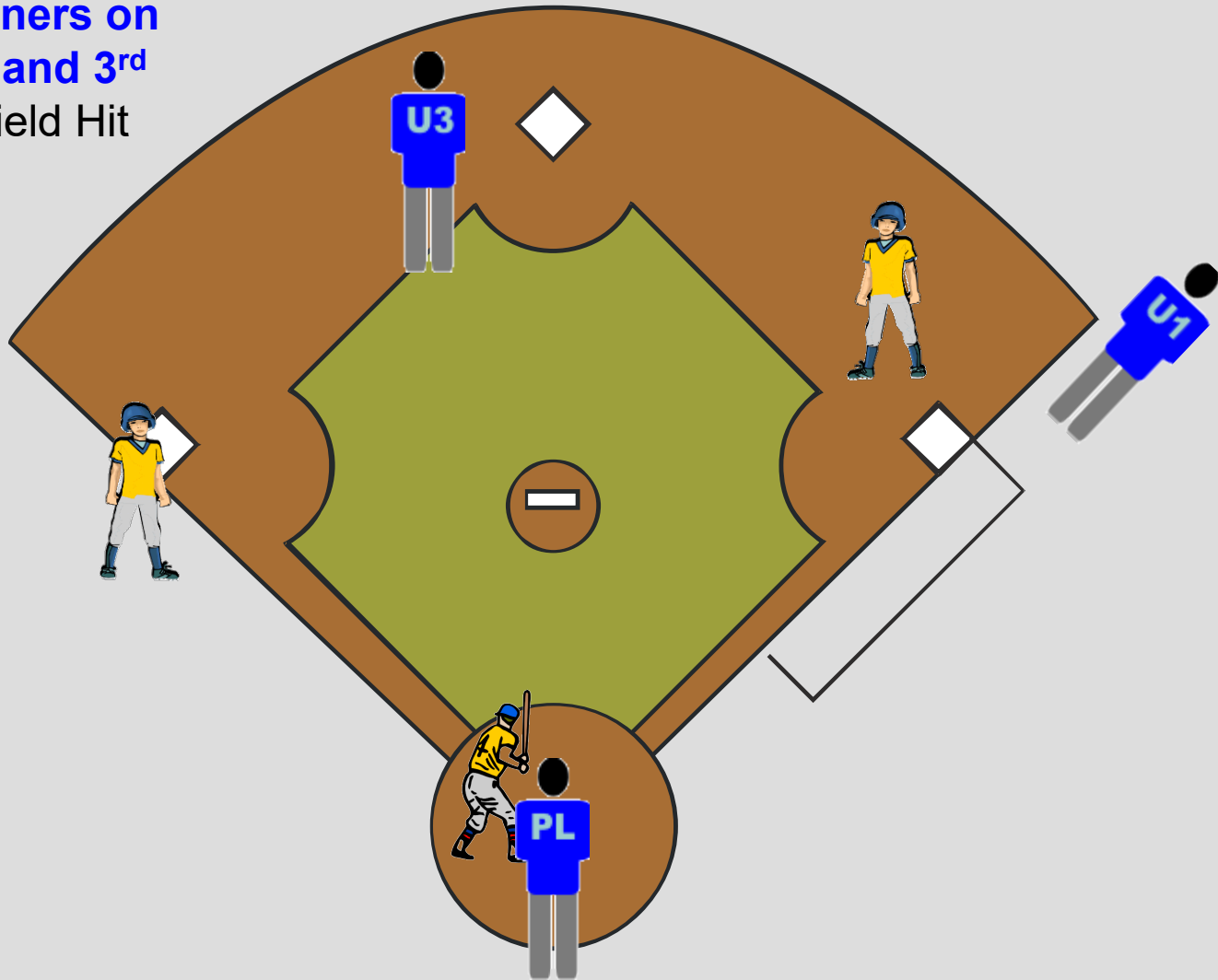
**Runners on  
1<sup>st</sup> and 3<sup>rd</sup>**  
Fly Ball  
PL's Responsibility



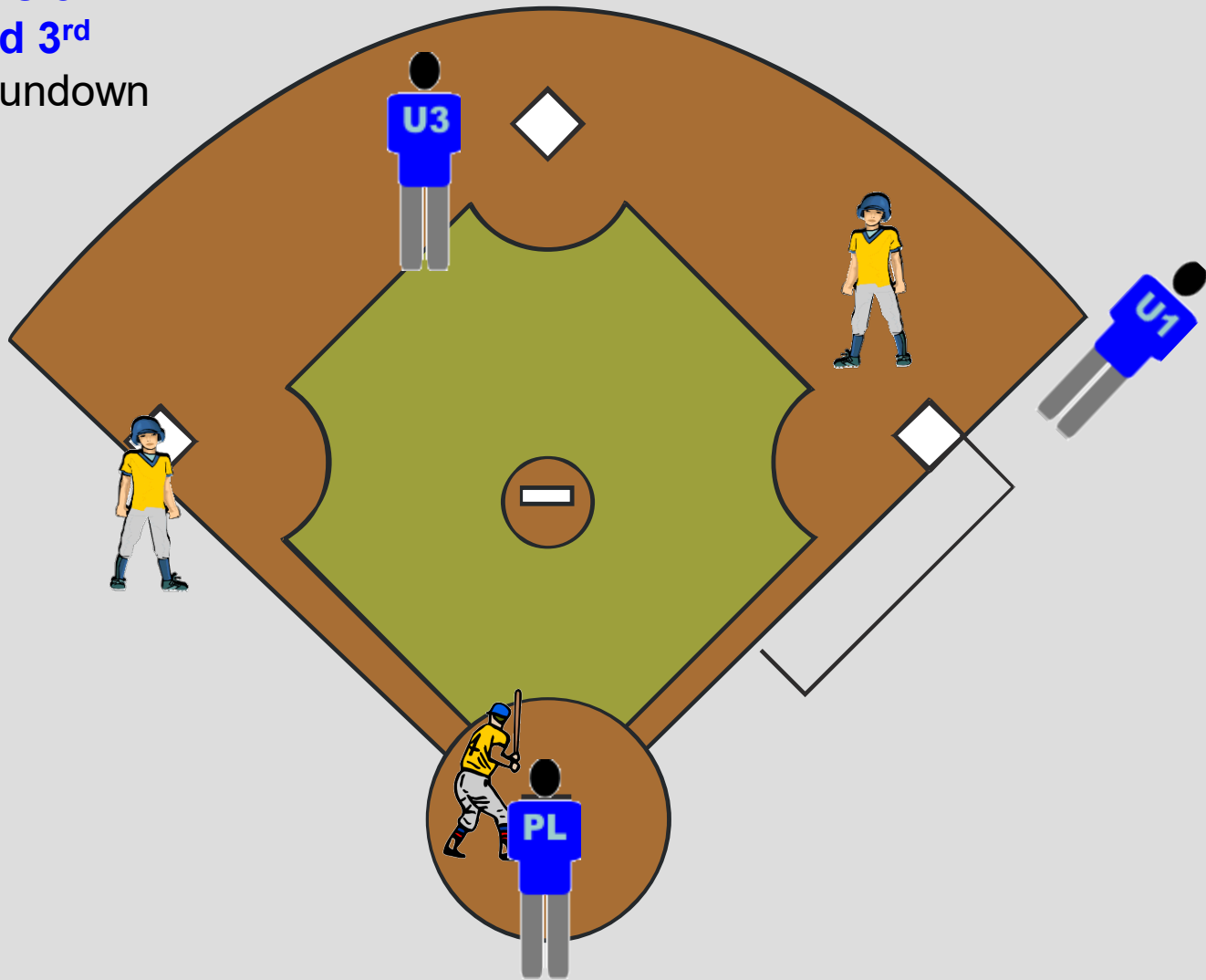
Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Base Hit



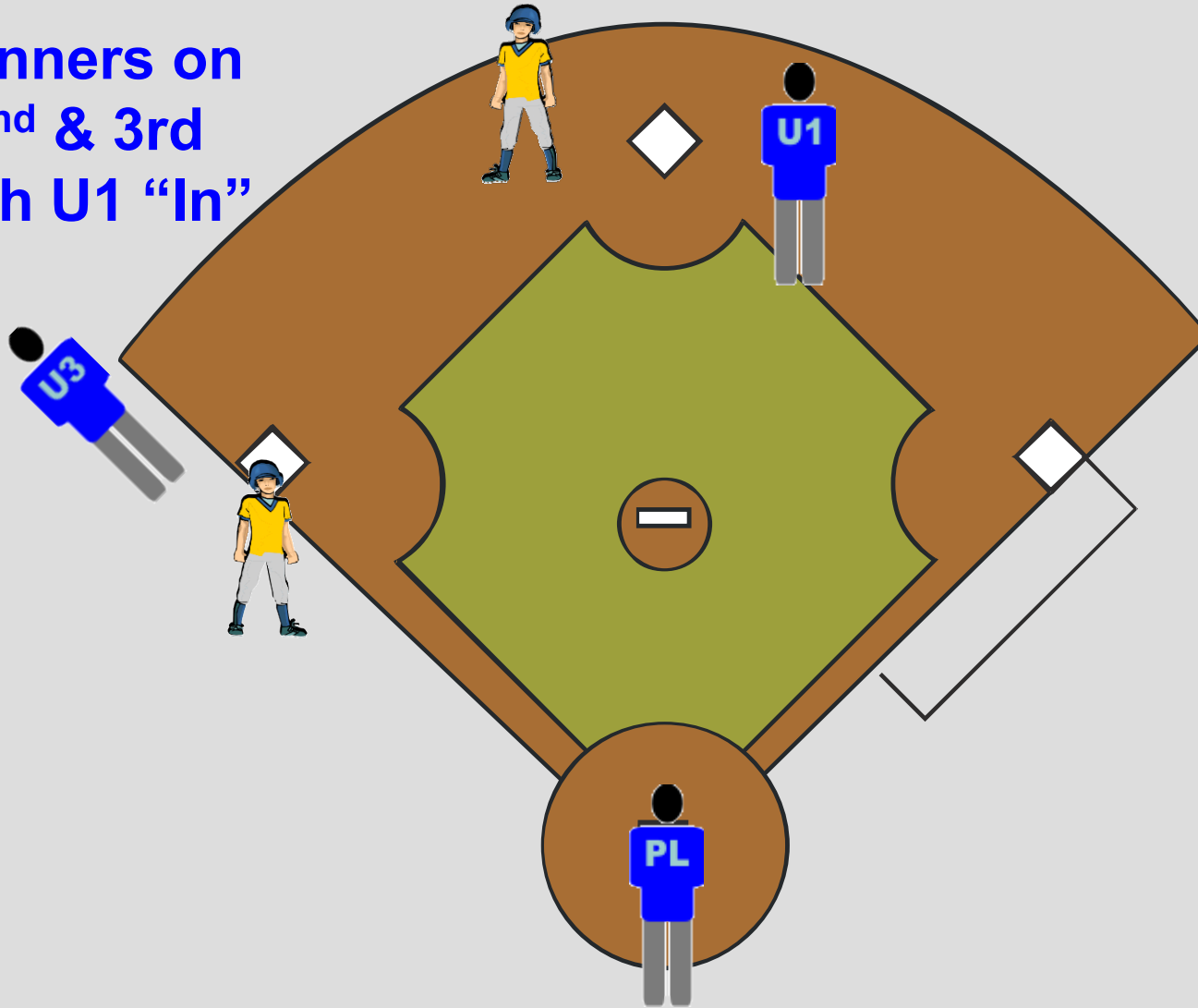
Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Infield Hit



**Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Steal & Rundown**



Runners on  
2<sup>nd</sup> & 3<sup>rd</sup>  
With U1 "In"



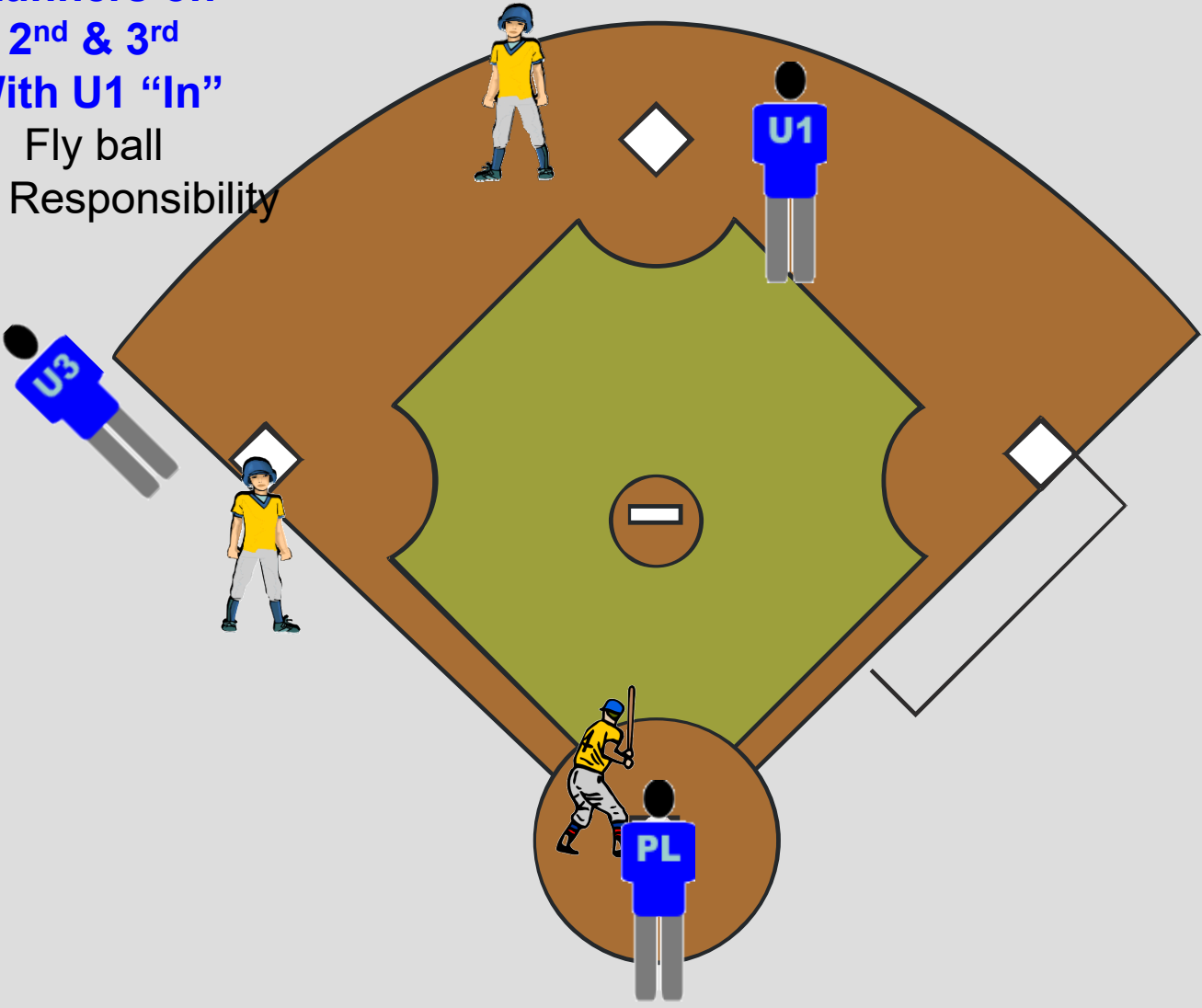
**Runners on**

**2<sup>nd</sup> & 3<sup>rd</sup>**

**With U1 "In"**

Fly ball

U1's Responsibility

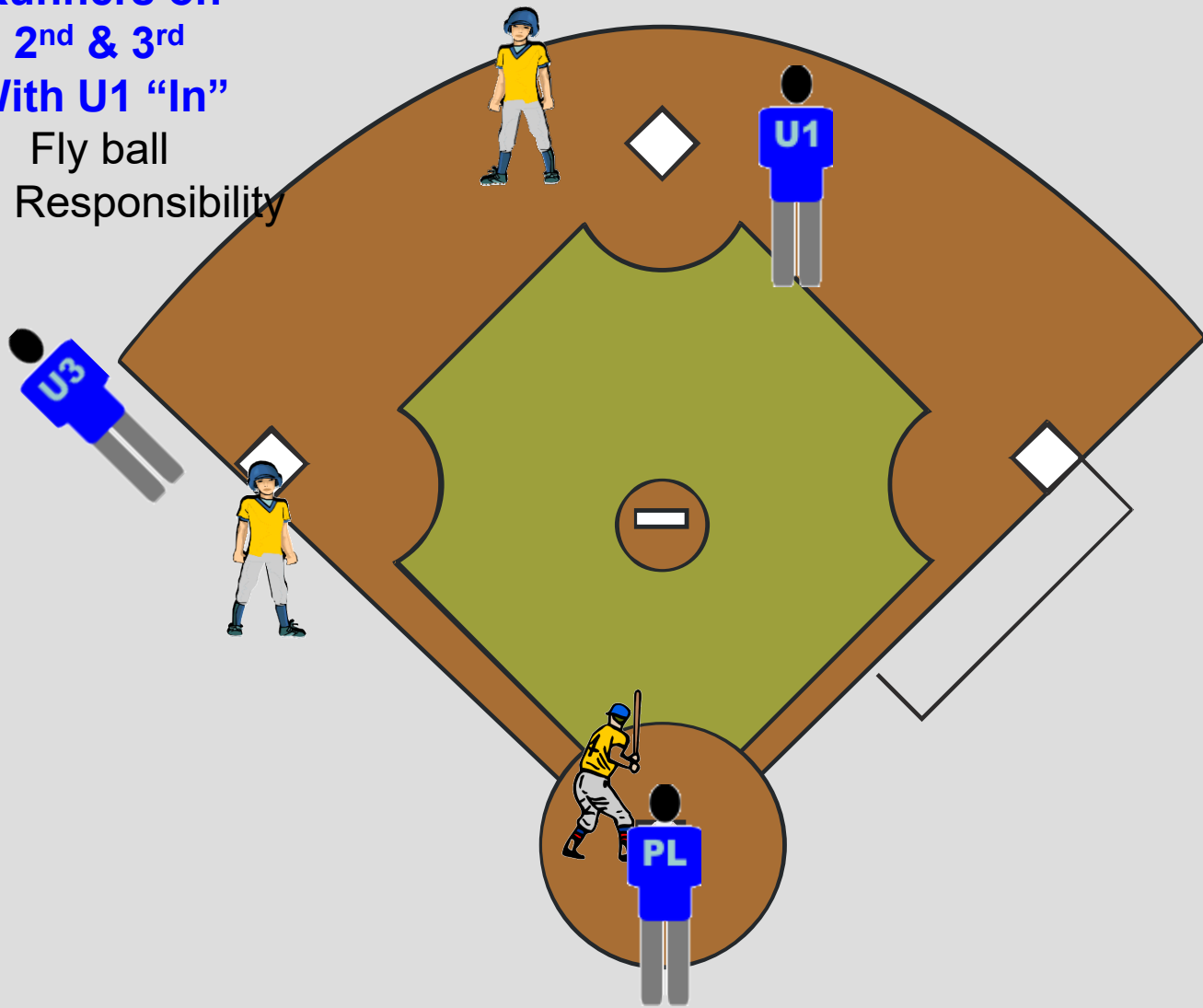


Runners on  
2<sup>nd</sup> & 3<sup>rd</sup>

With U1 "In"

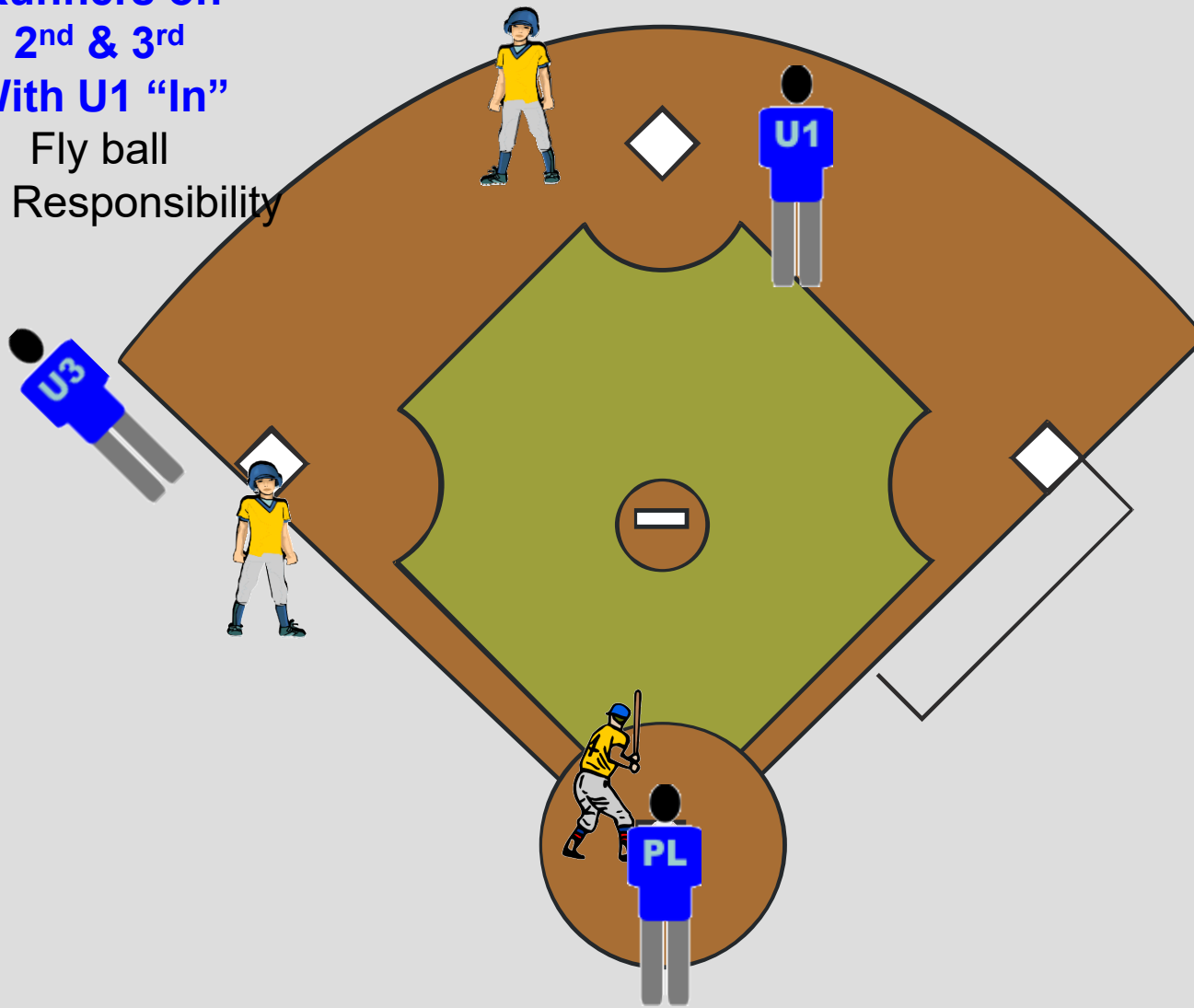
Fly ball

U3's Responsibility

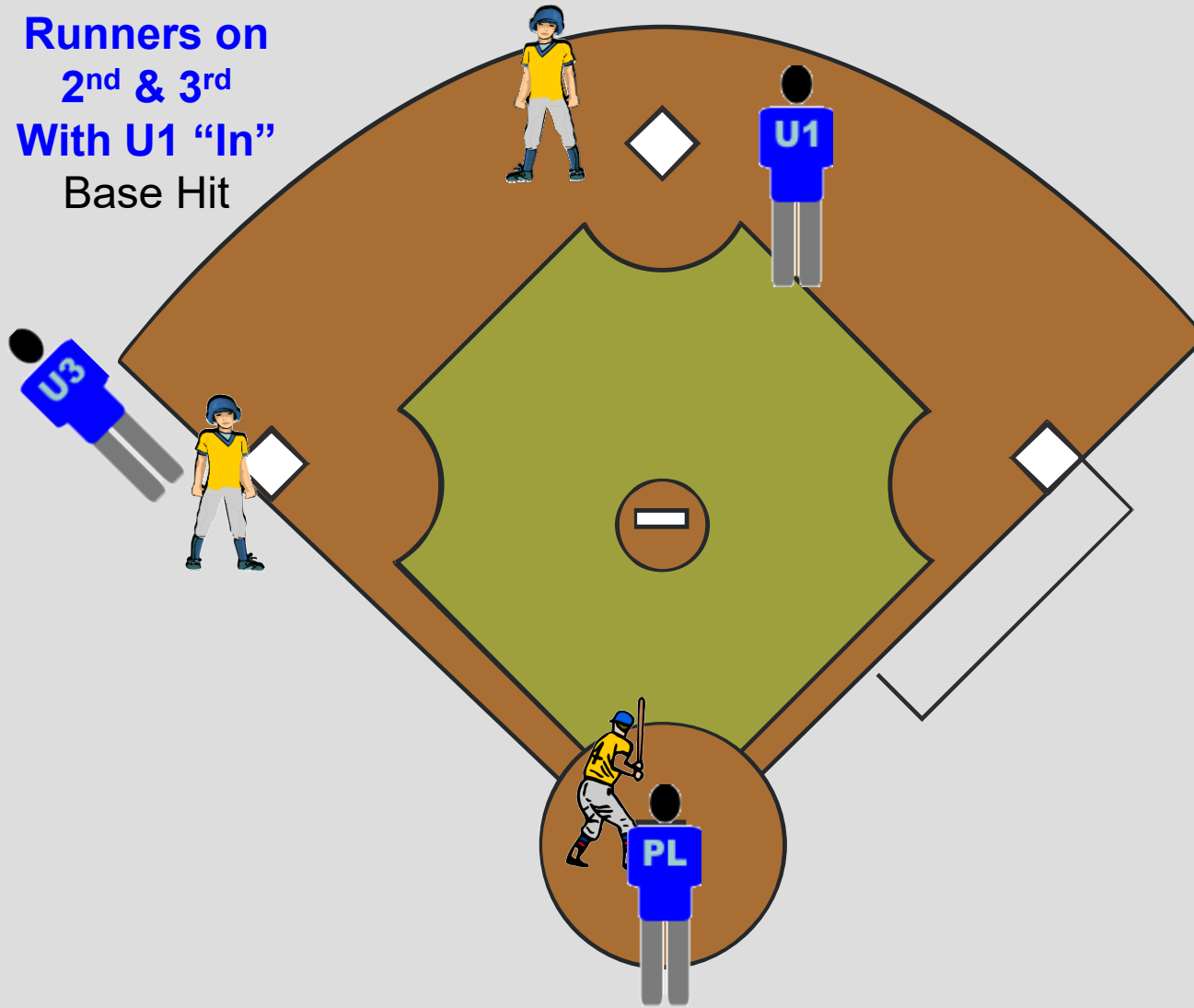




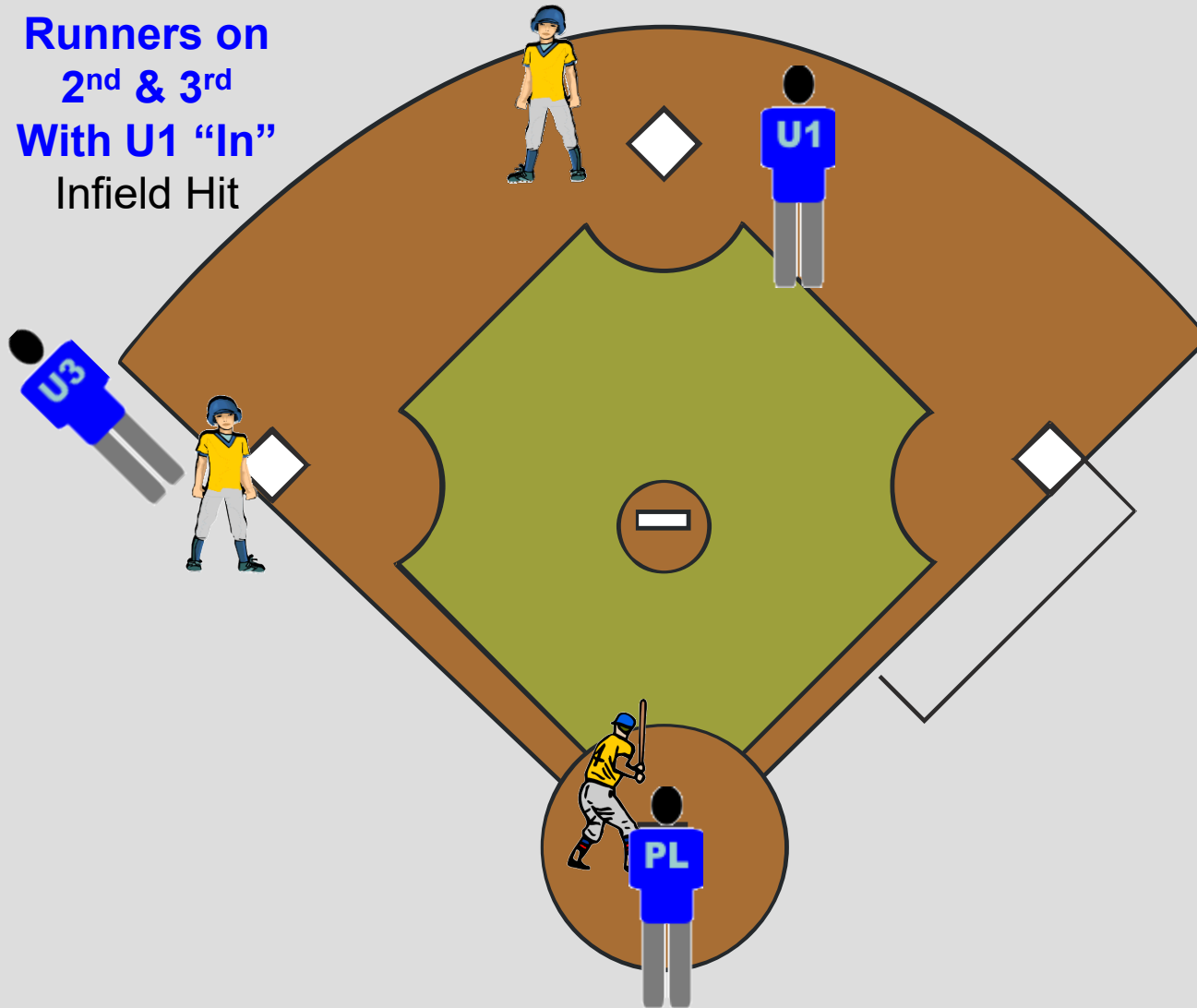
Runners on  
2<sup>nd</sup> & 3<sup>rd</sup>  
With U1 "In"  
Fly ball  
PL's Responsibility



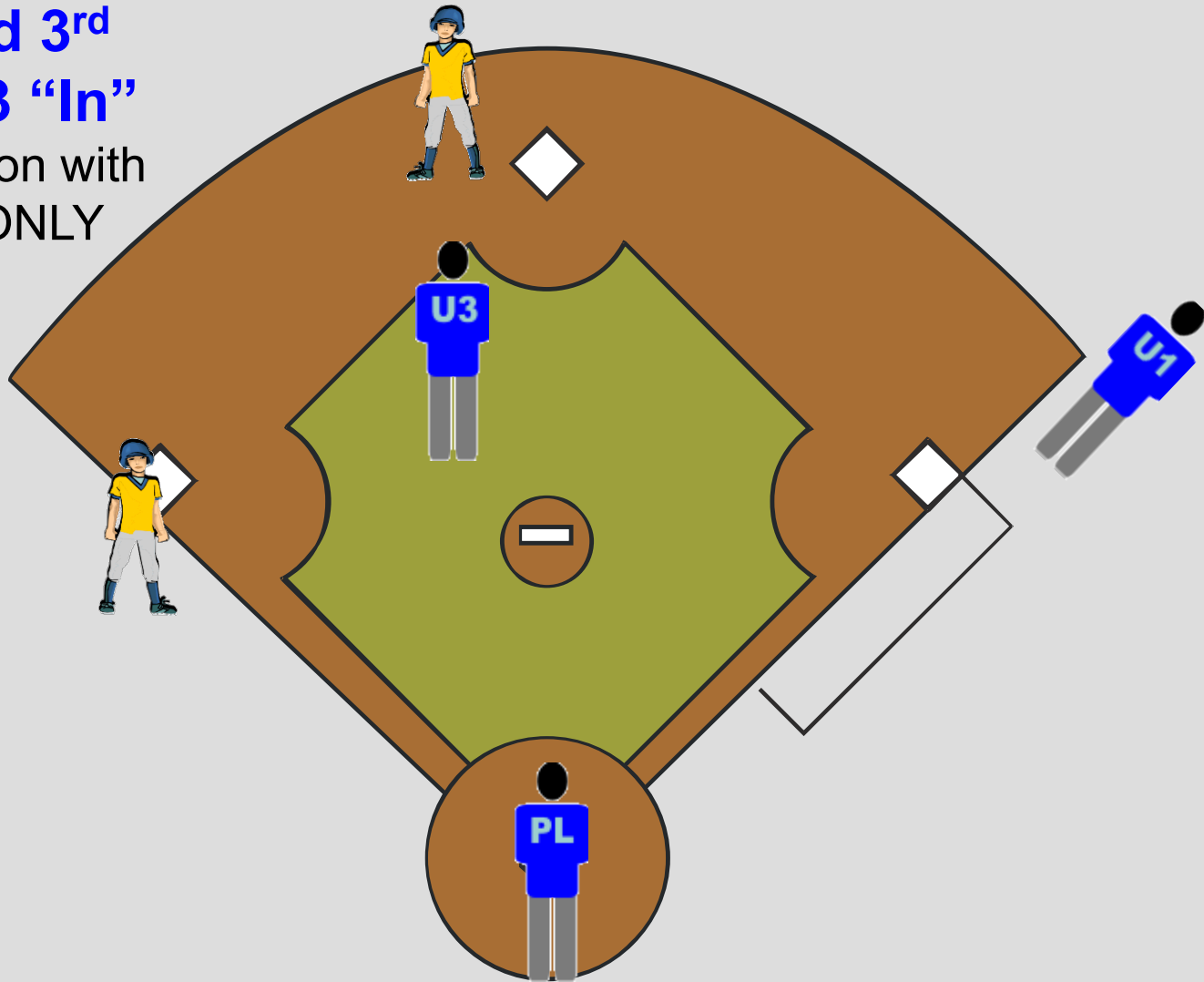
Runners on  
2<sup>nd</sup> & 3<sup>rd</sup>  
With U1 "In"  
Base Hit



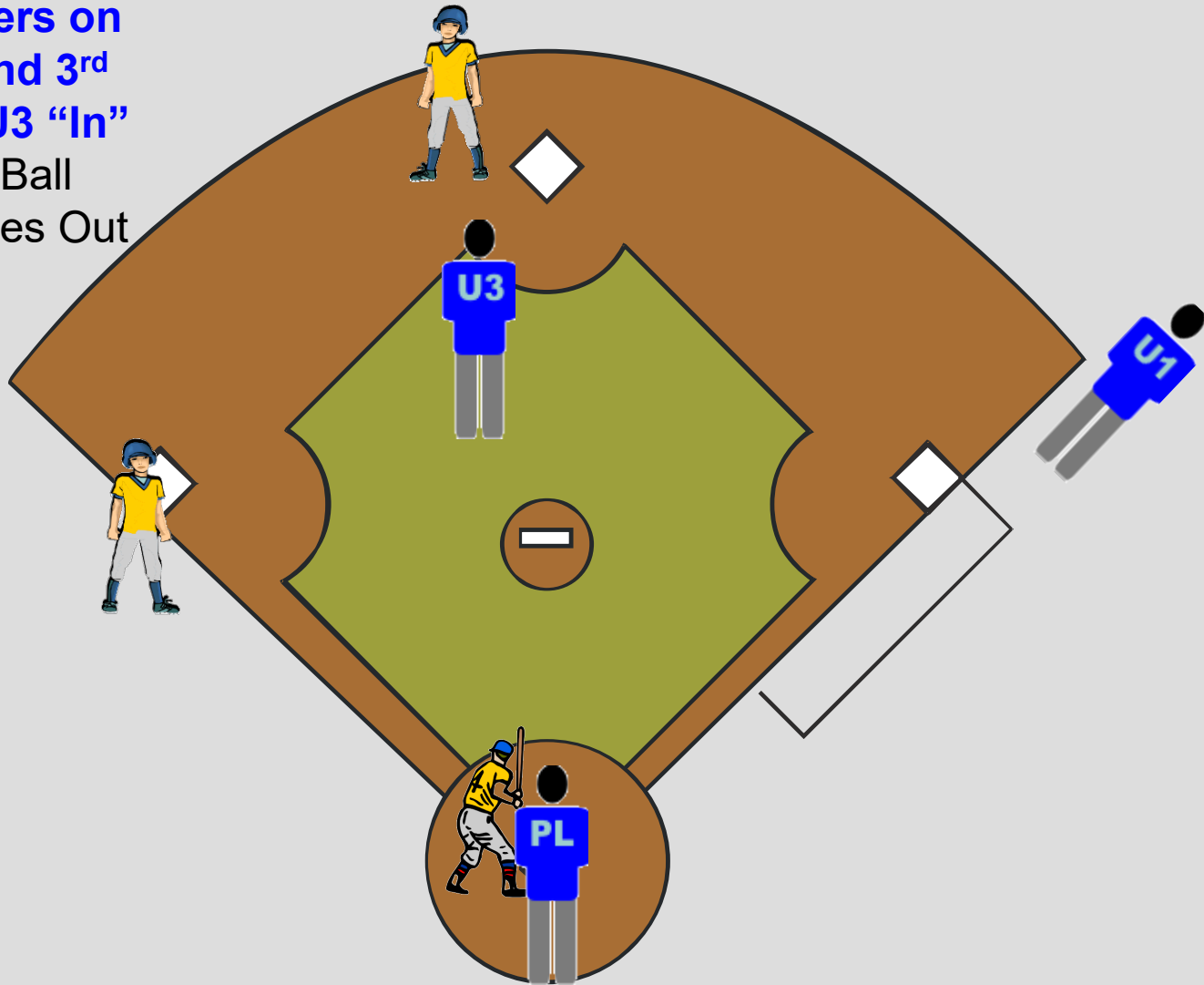
Runners on  
2<sup>nd</sup> & 3<sup>rd</sup>  
With U1 "In"  
Infield Hit



**Runners on  
2<sup>nd</sup> and 3<sup>rd</sup>  
With U3 "In"**  
Crew option with  
2 outs ONLY



Runners on  
2<sup>nd</sup> and 3<sup>rd</sup>  
With U3 "In"  
Fly Ball  
U1 Goes Out



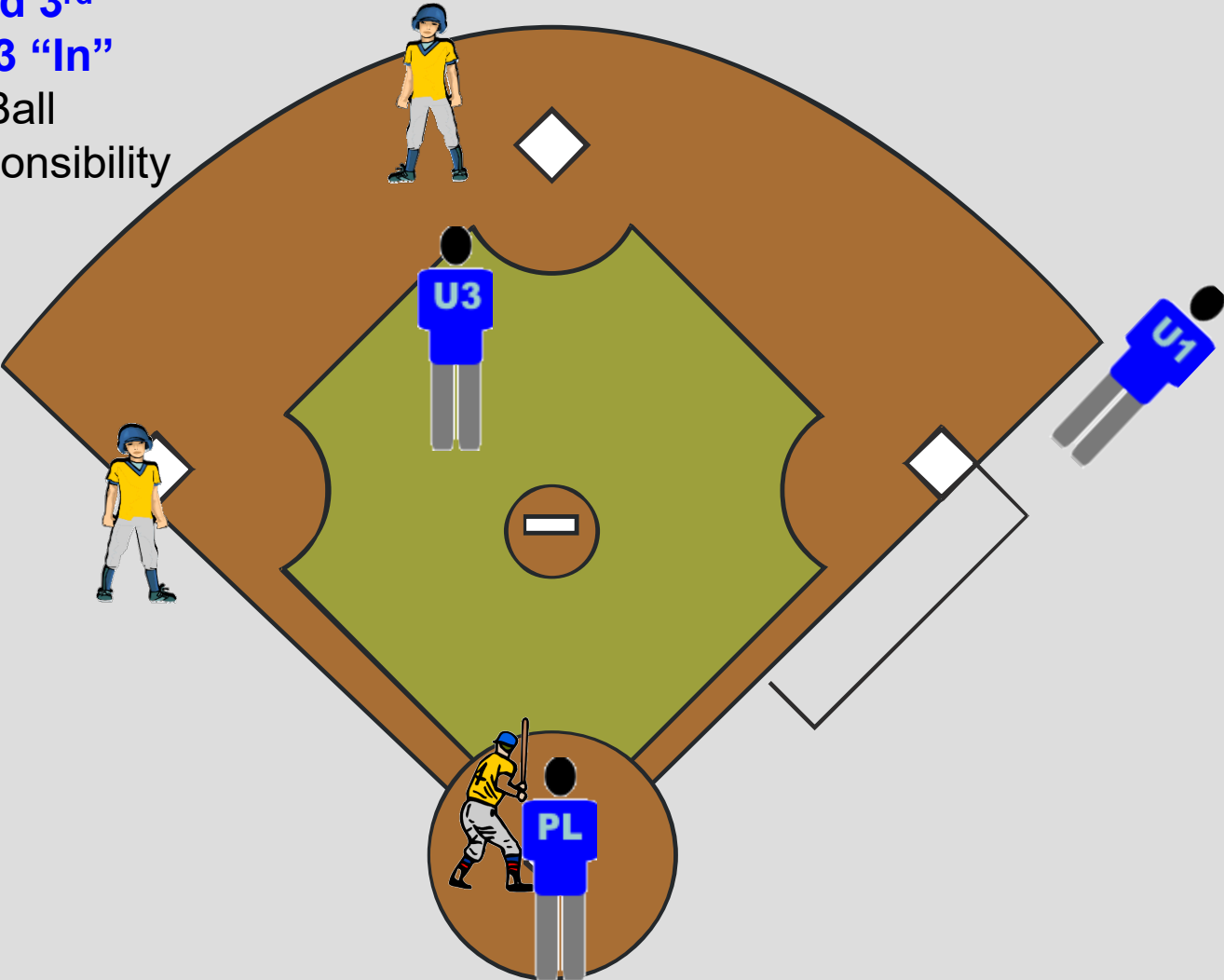
Runners on

2<sup>nd</sup> and 3<sup>rd</sup>

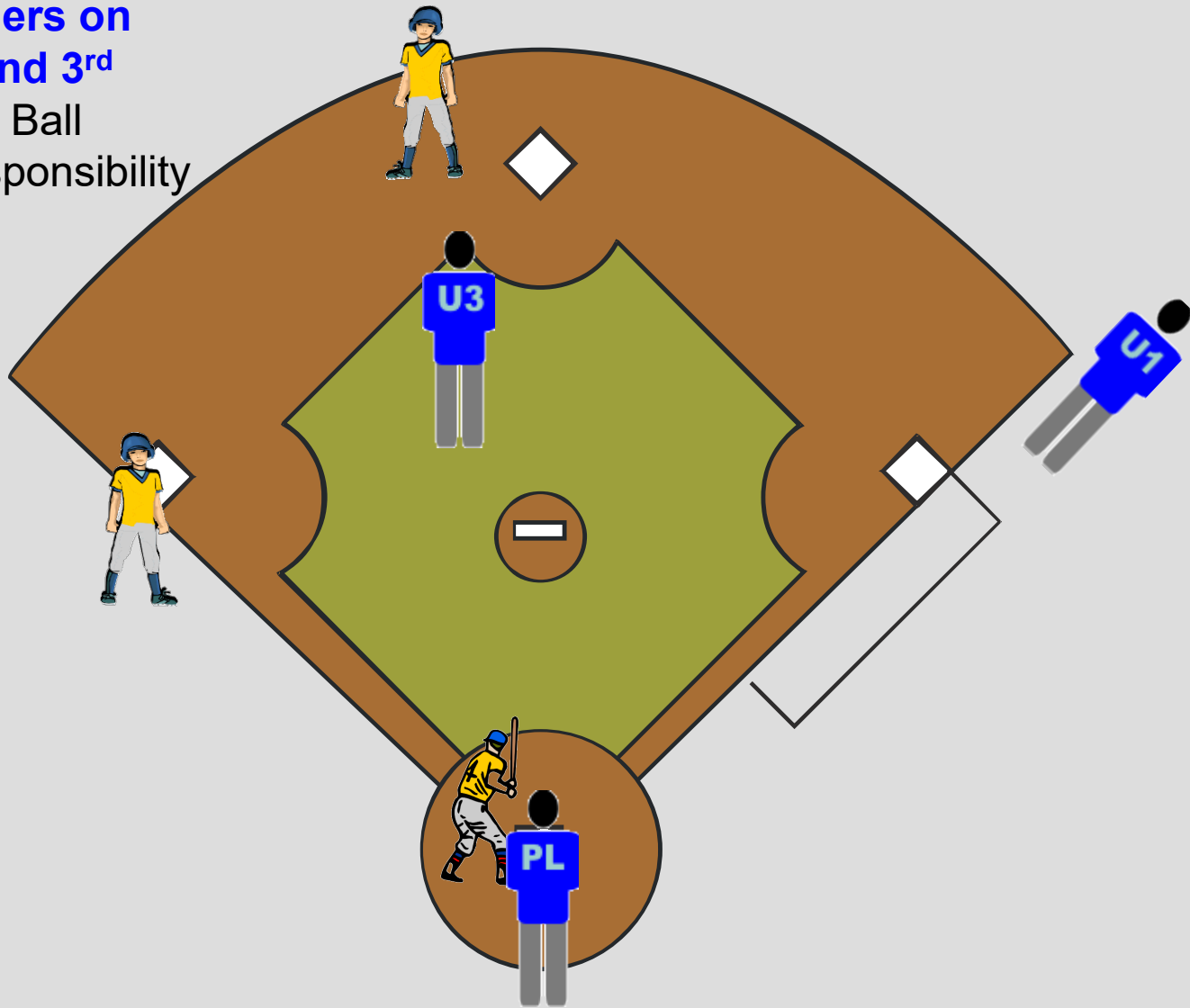
With U3 "In"

Fly Ball

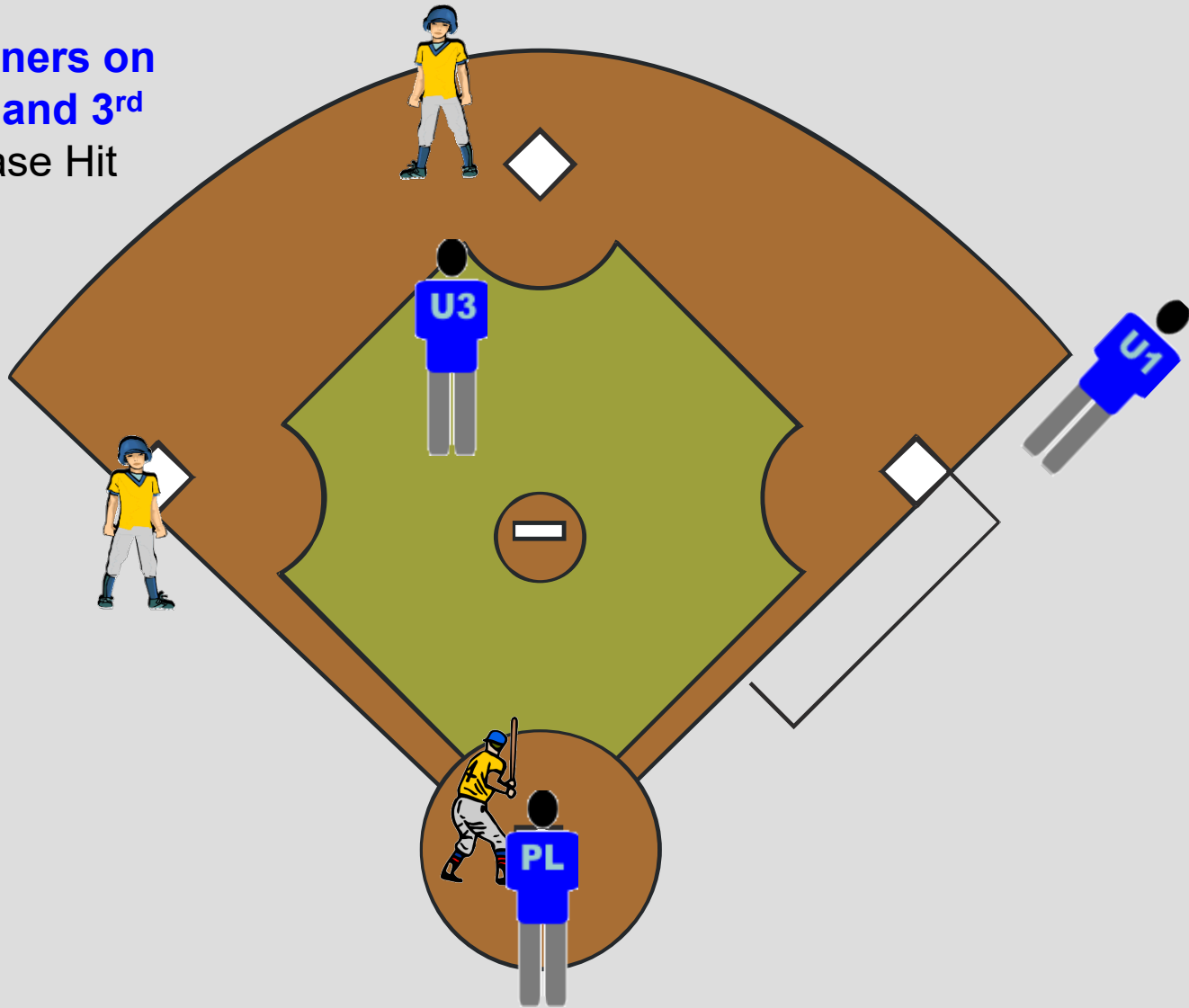
U3's Responsibility



Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Fly Ball  
PL's Responsibility

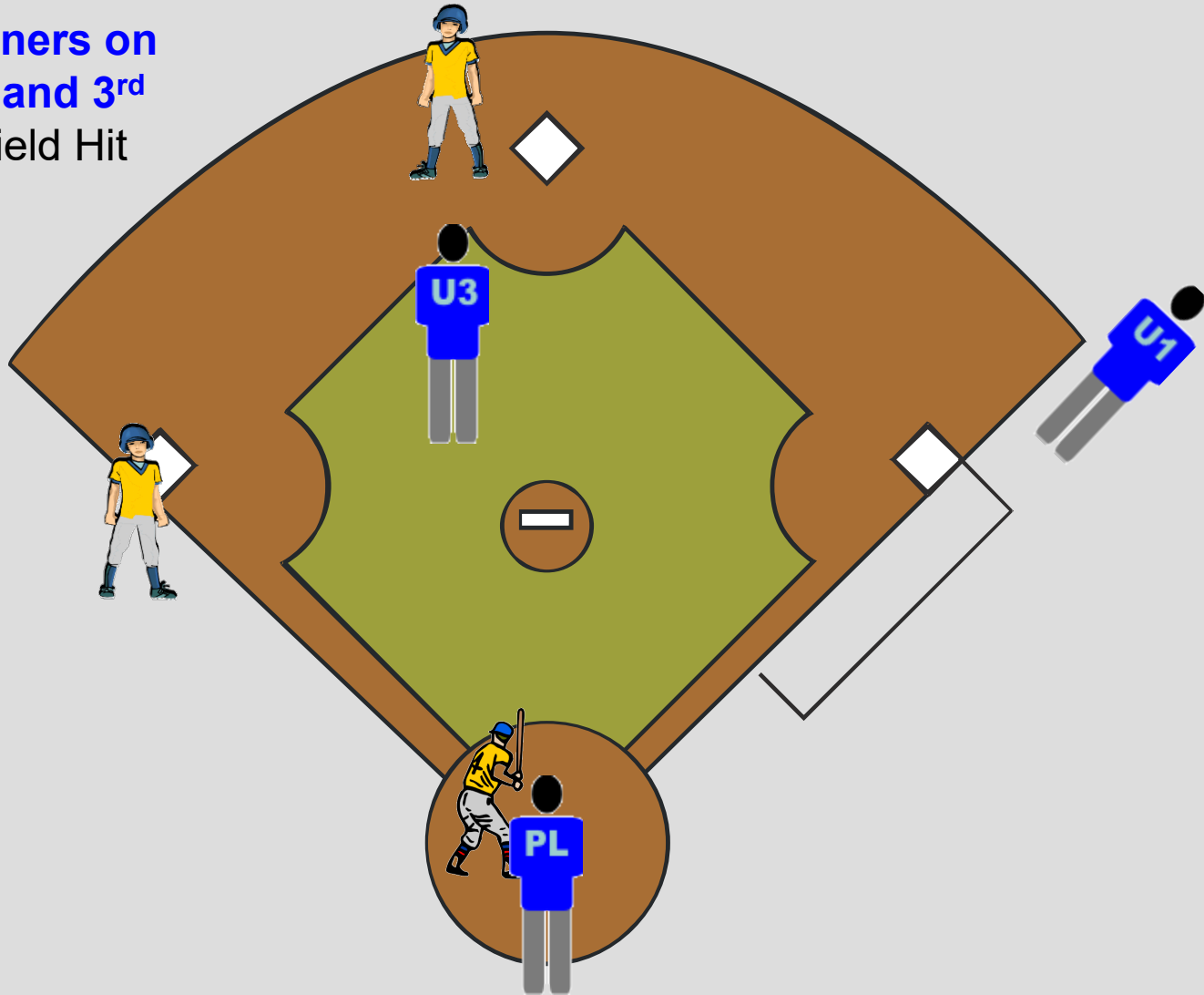


Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Base Hit

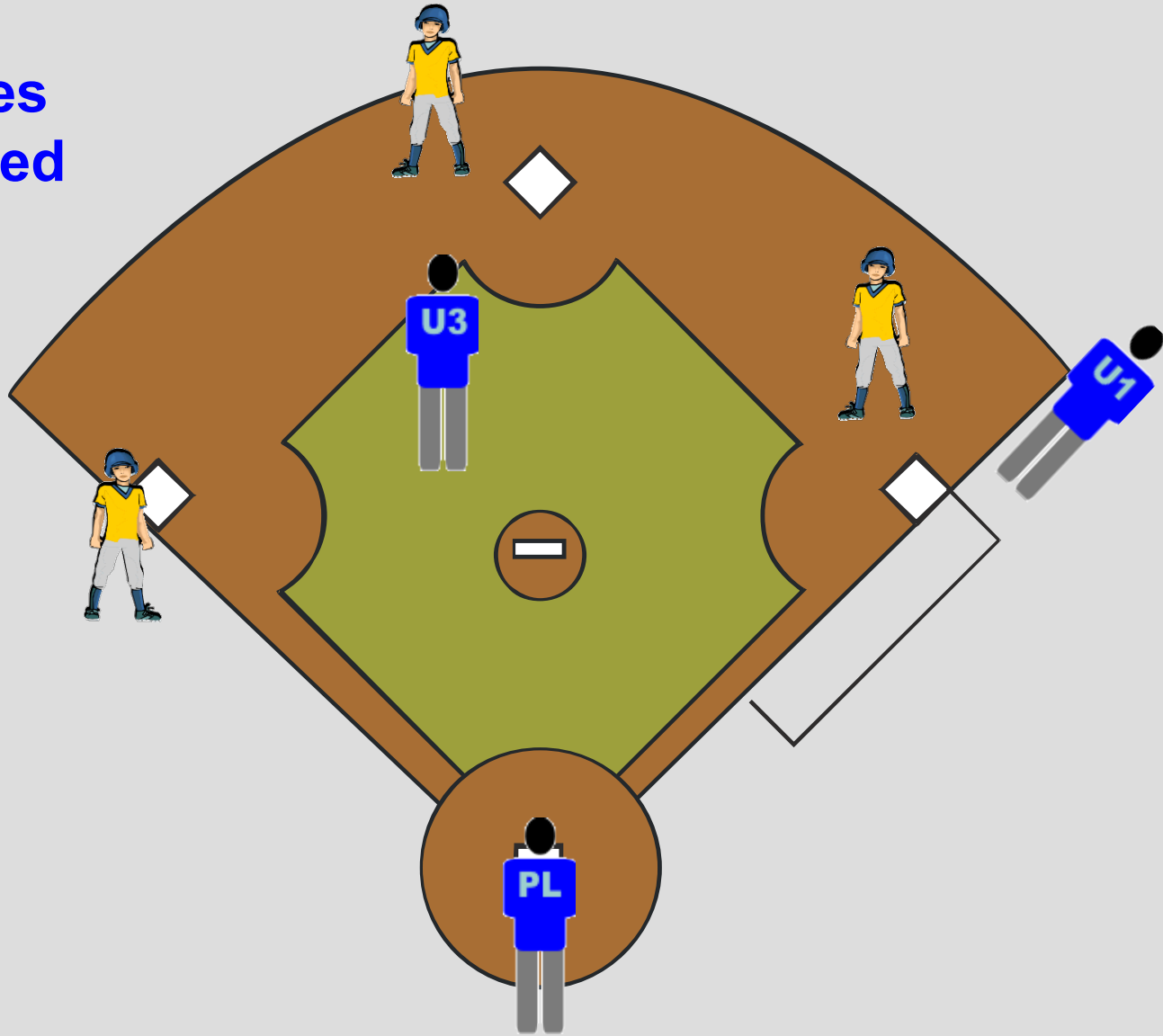




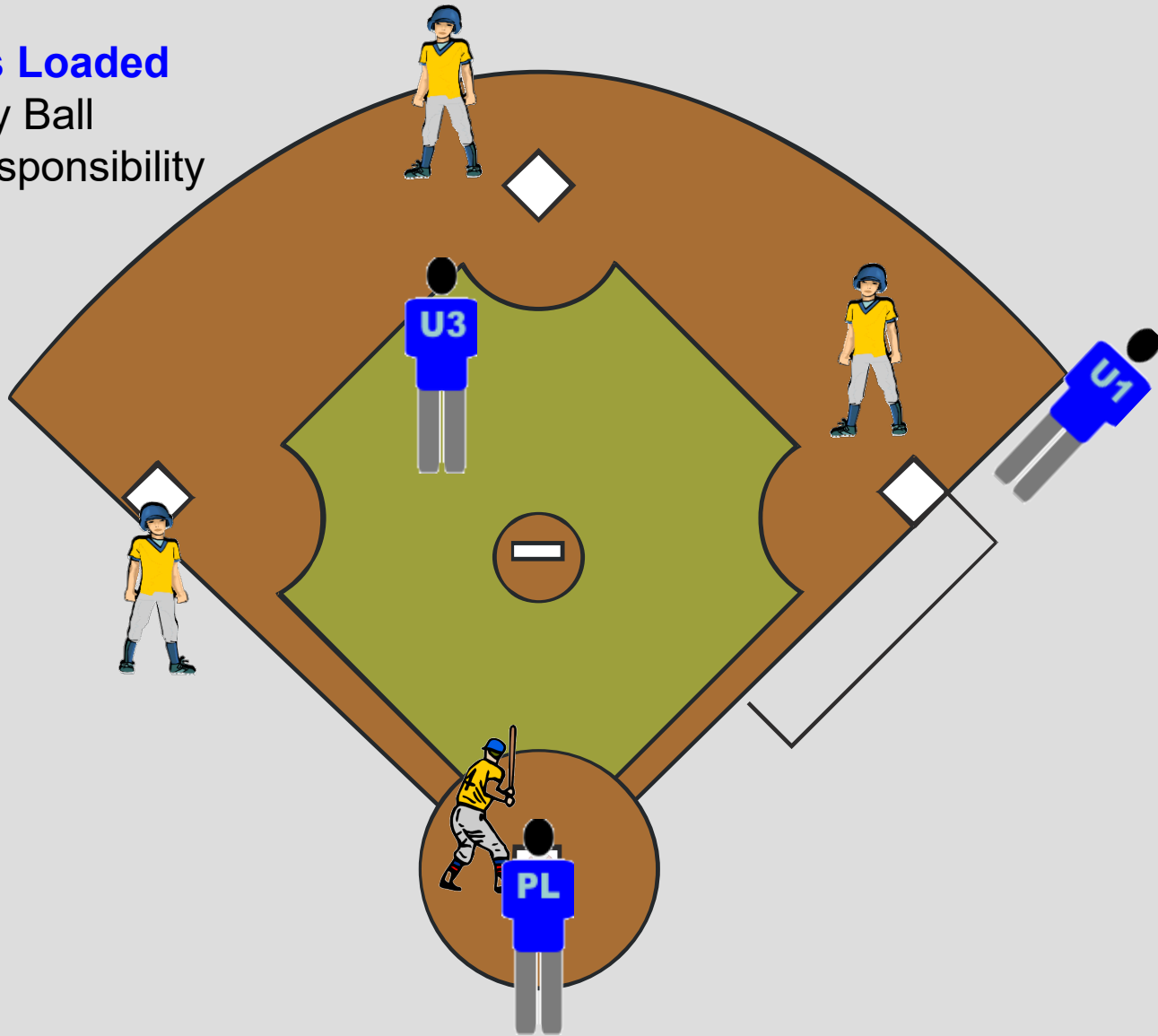
Runners on  
1<sup>st</sup> and 3<sup>rd</sup>  
Infield Hit



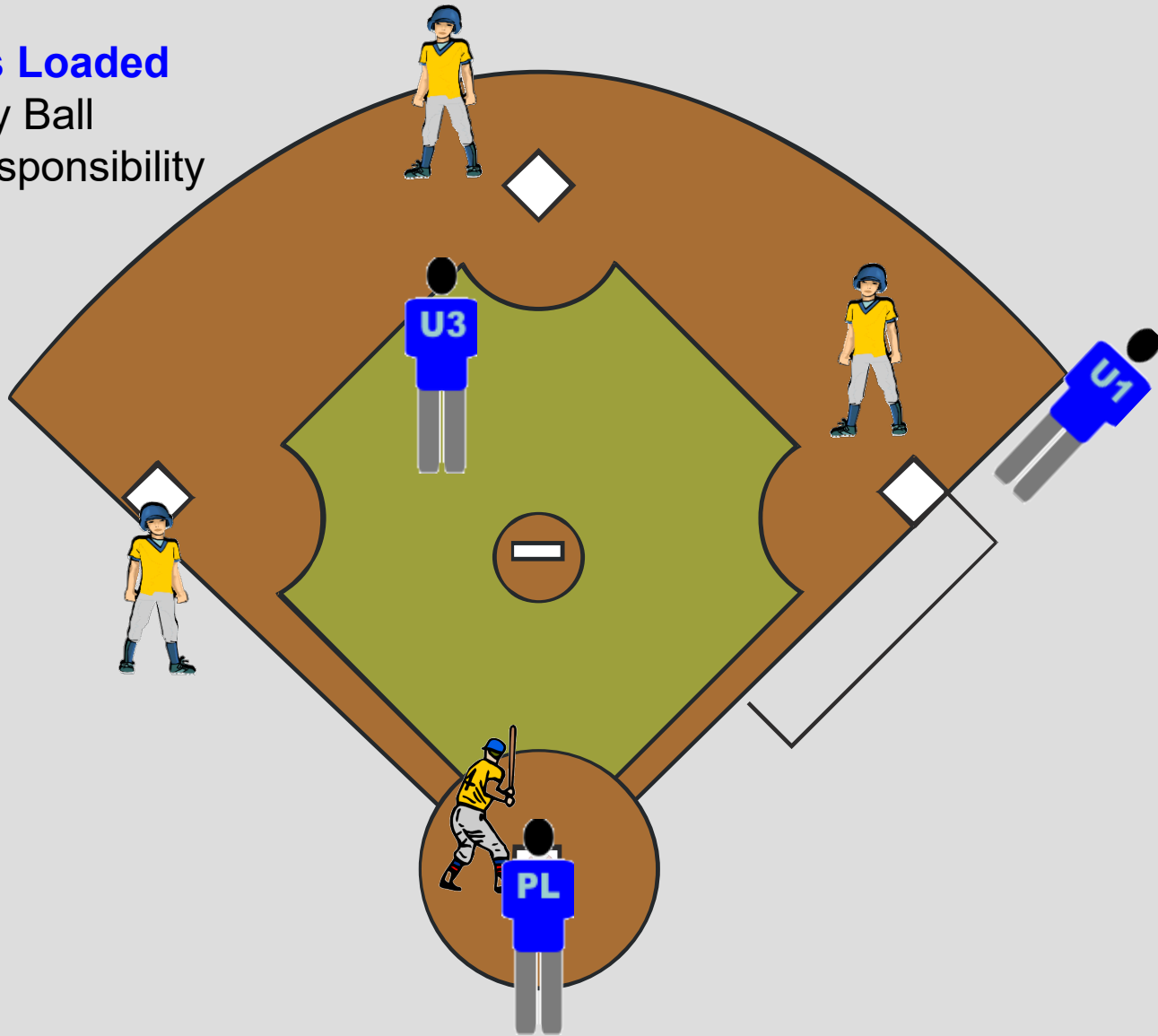
**Bases  
Loaded**



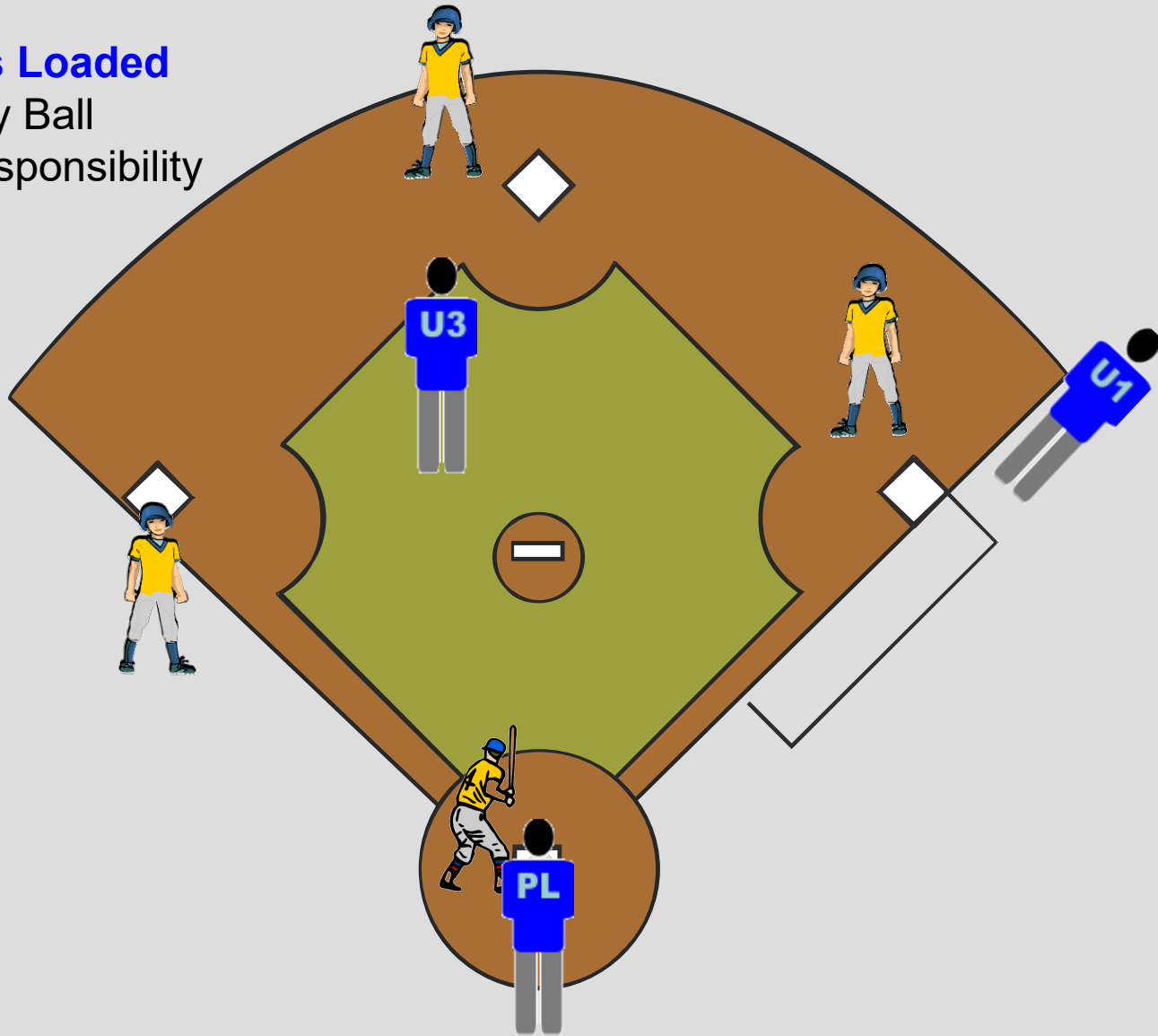
**Bases Loaded**  
Fly Ball  
U1's Responsibility



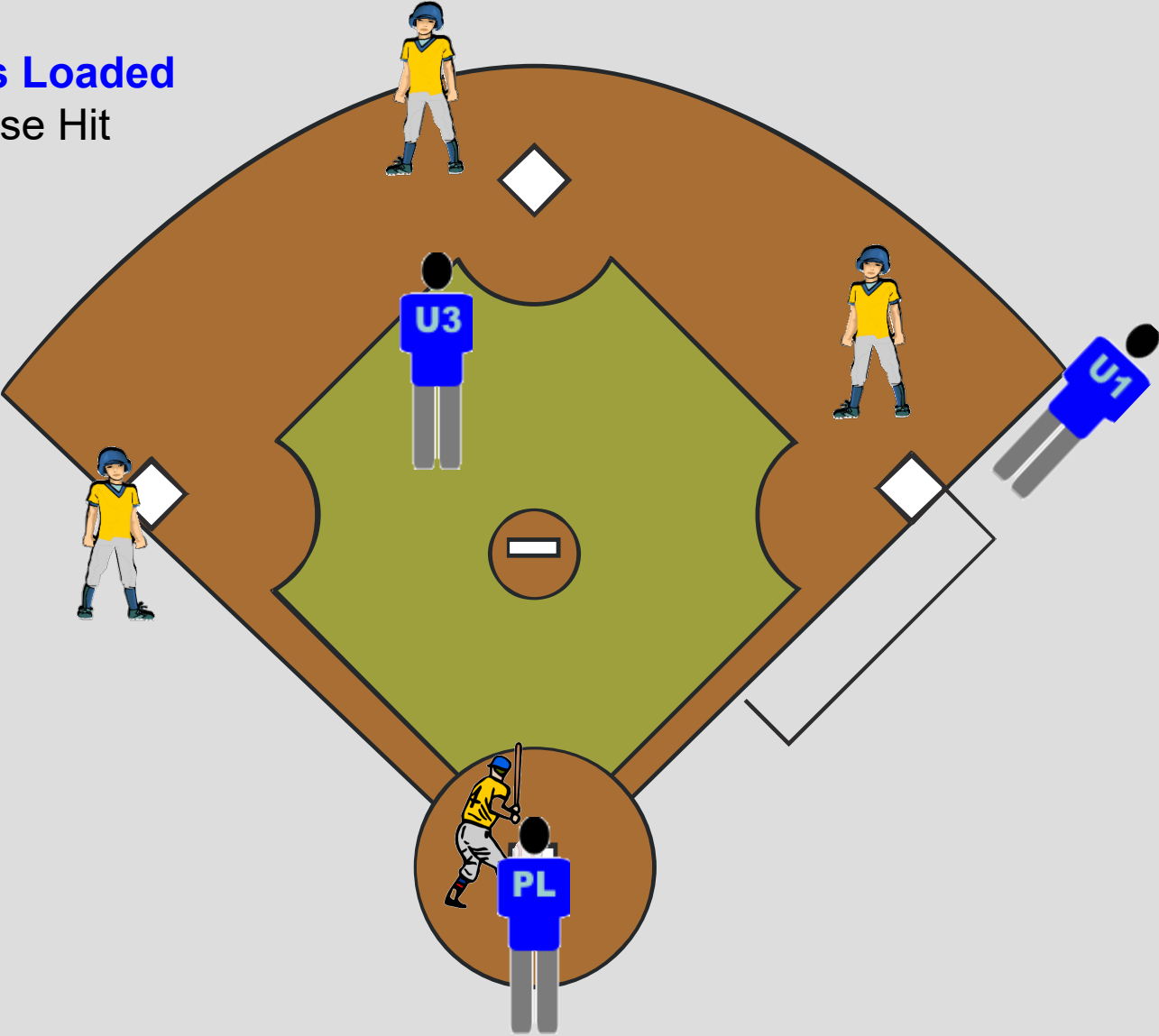
**Bases Loaded**  
Fly Ball  
U3's Responsibility



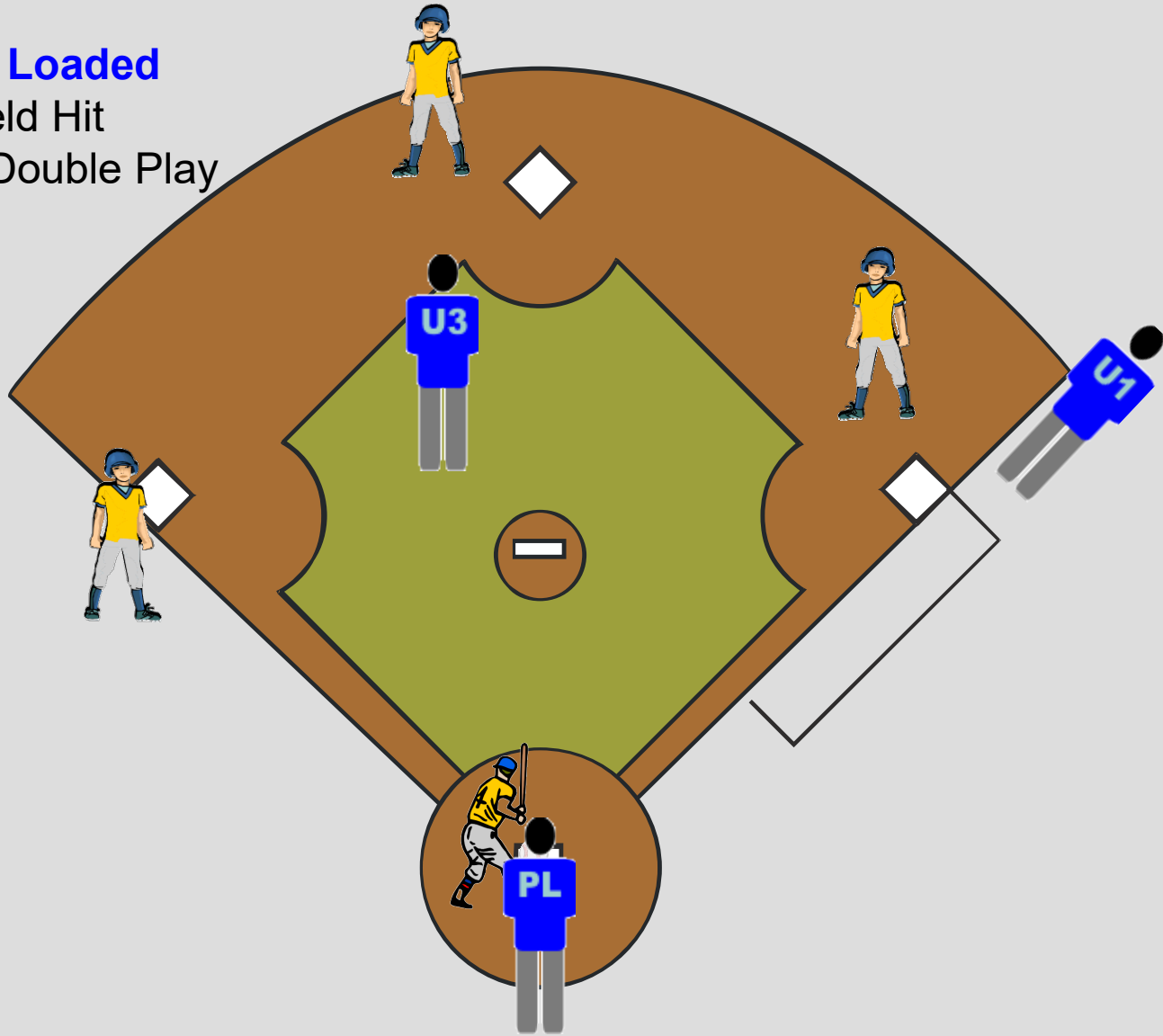
**Bases Loaded**  
Fly Ball  
PL's Responsibility



**Bases Loaded**  
Base Hit



**Bases Loaded**  
Infield Hit  
Possible Double Play



**No Matter What Happens.....or  
Who misses a rotation**

***FILL THE HOLE !!!***

**We can talk about missed  
coverage later.....but  
SOMEONE has to MAKE THE CALL**





**Questions ?**